On the Bottleneck of Graph Neural Networks and its Practical Implications







Eran Yahav



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Main Contribution: GNNs suffer from a bottleneck that causes over-squashing when trying to capture long-range interactions



[Gilmer, ICML'2017]

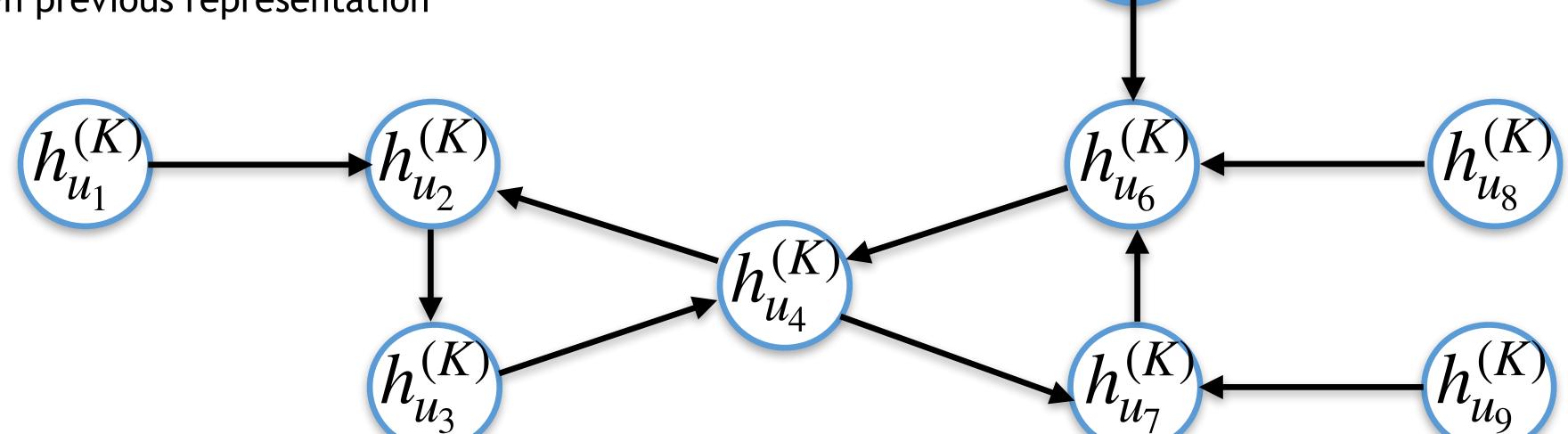
- Initial representations are embeddings or features
- At every message passing step (=layer):
 - Every node computes a message and sends it to its neighbors • Every node updates its representation based on its received messages and its own previous representation $h_{u_5}^{(0)} \longrightarrow h_{u_6}^{(0)} \longrightarrow h_{u_6}^{(0)} \longrightarrow h_{u_6}^{(0)}$

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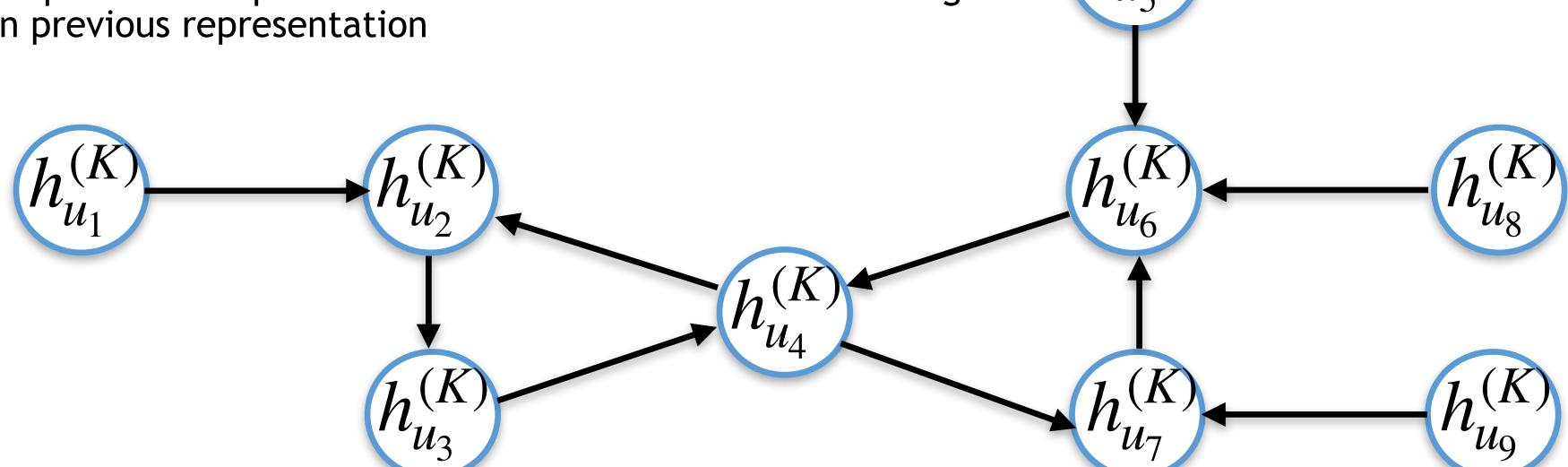
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- Given $\{h_u^{(K)} \mid u \in V\}$:
 - Node classification, graph classification, link prediction...

• GNNs are good for short-range tasks:

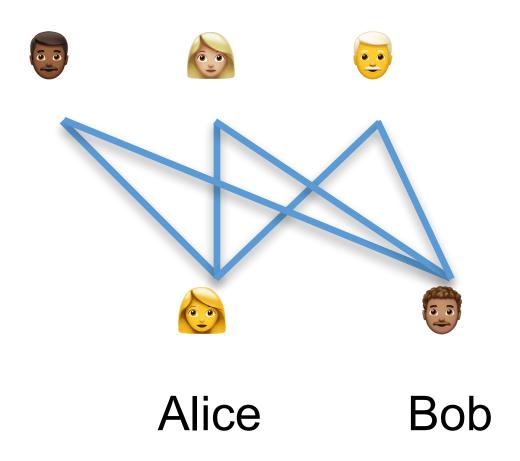
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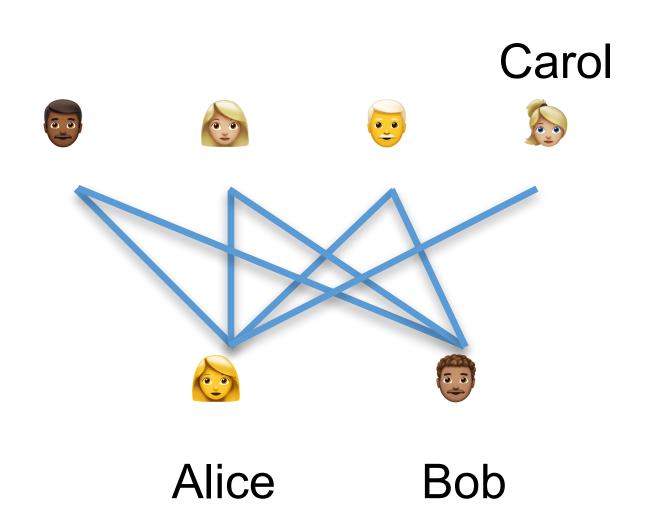
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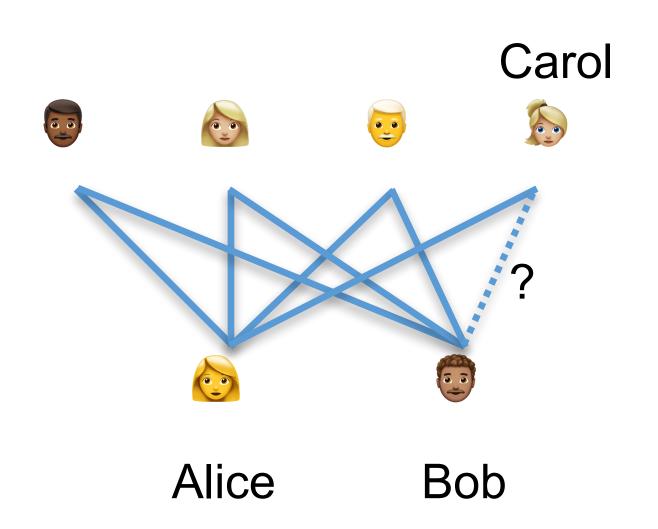
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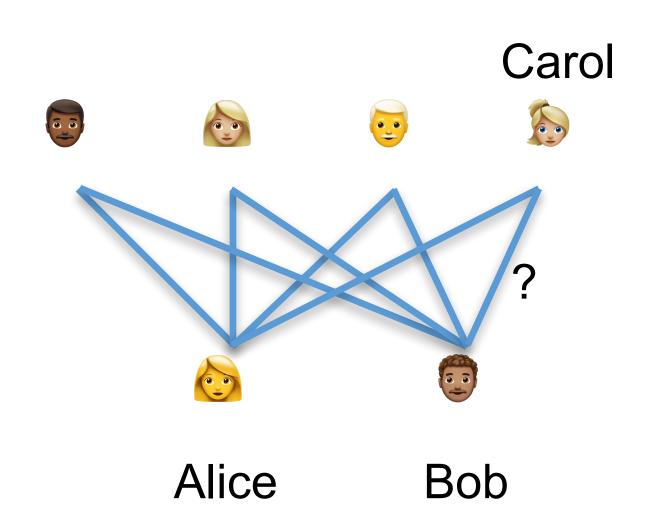
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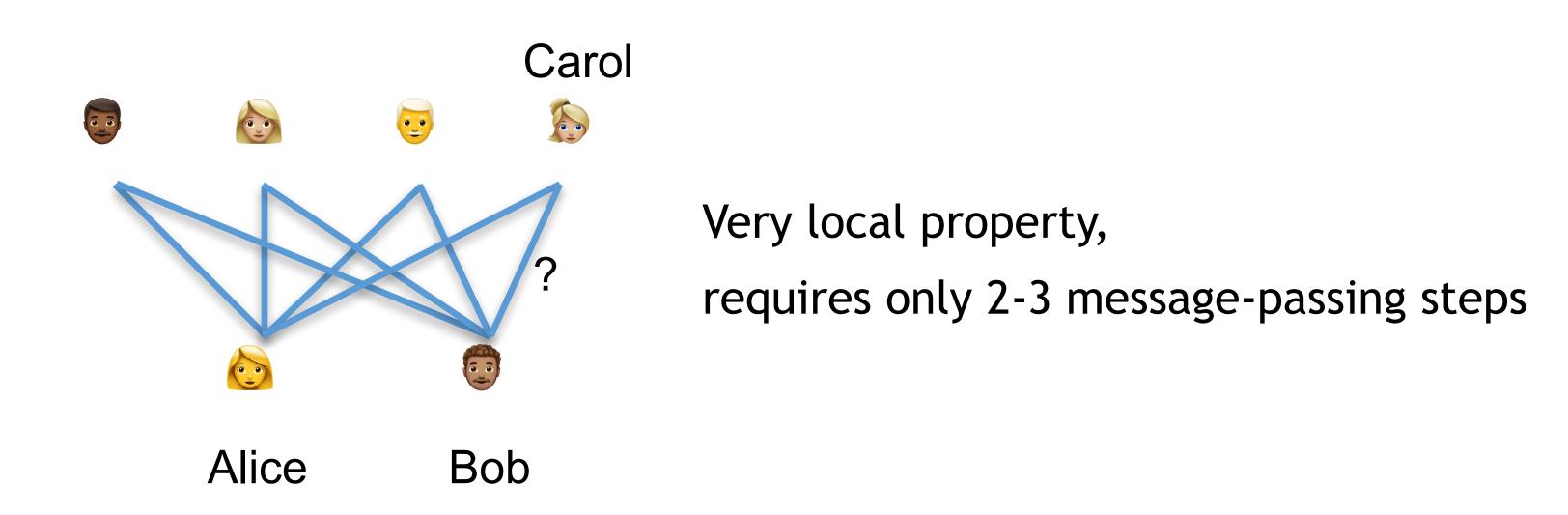
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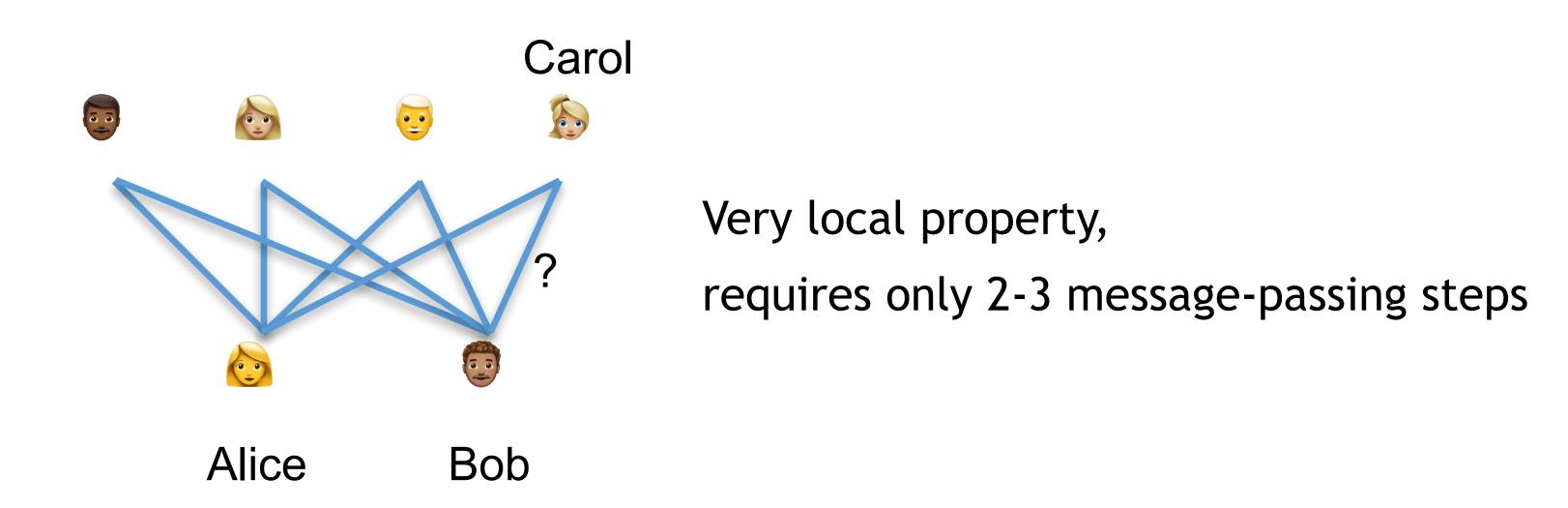
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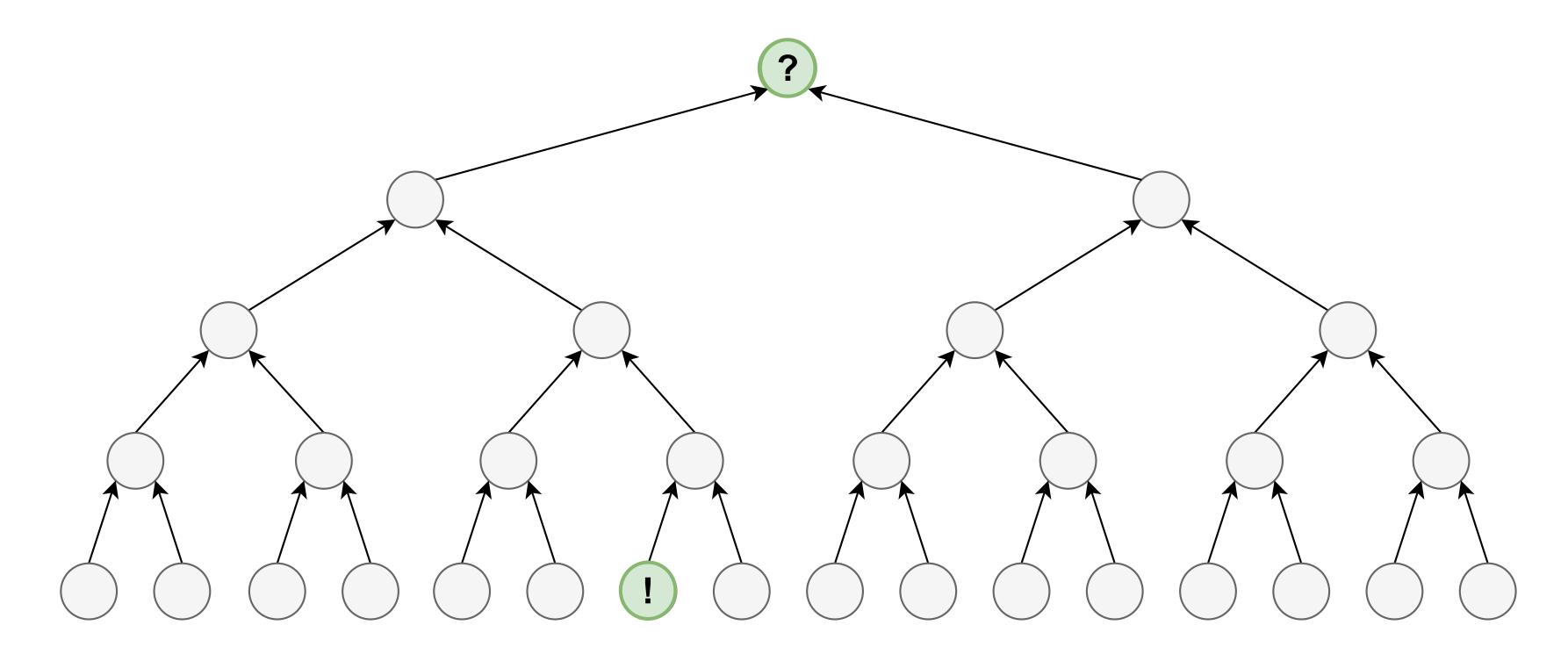


• But some tasks require longer-range interaction...

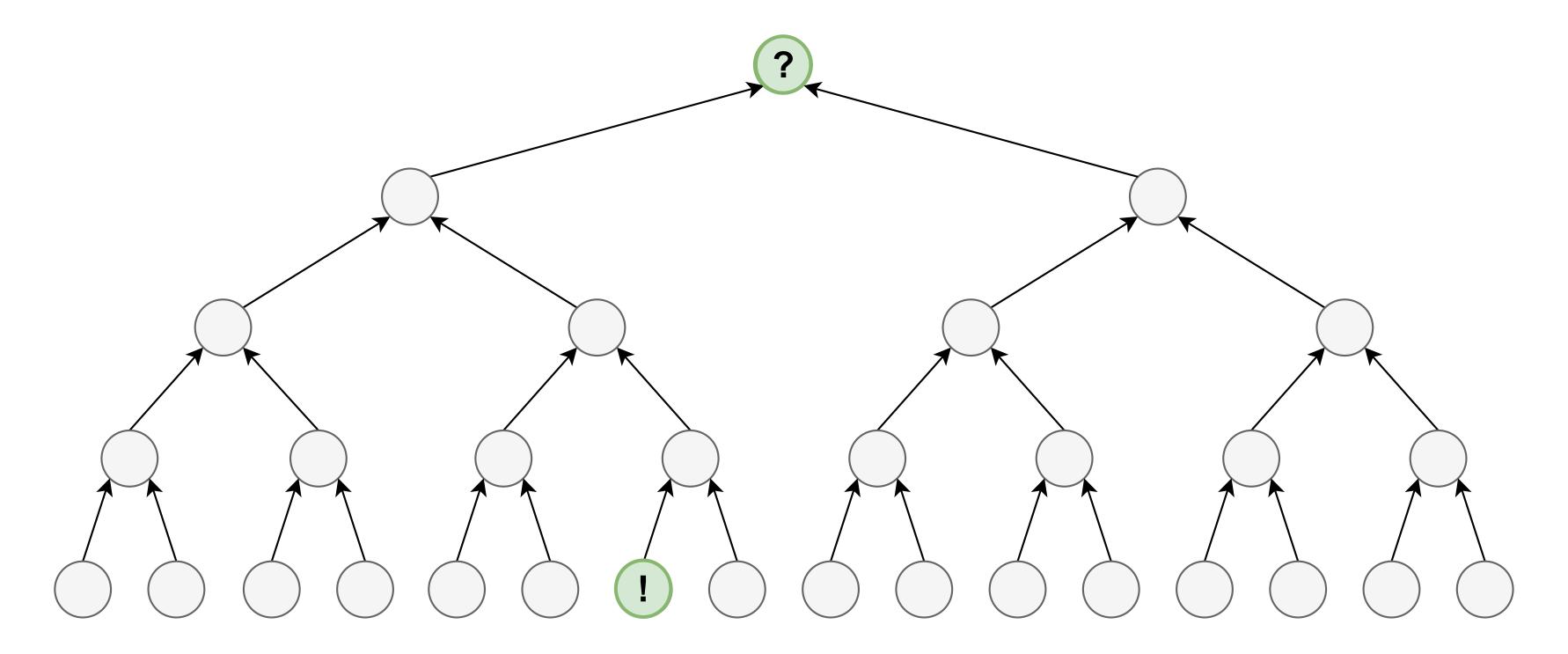
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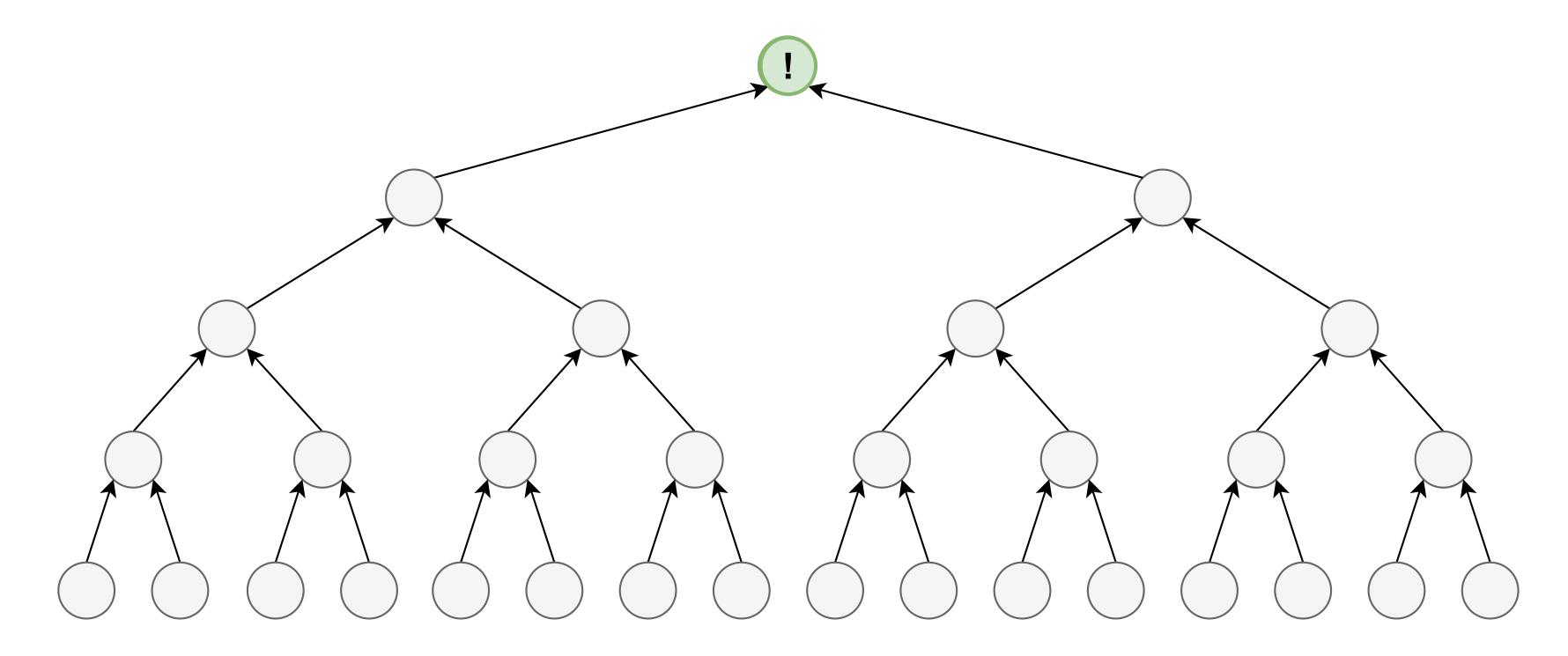


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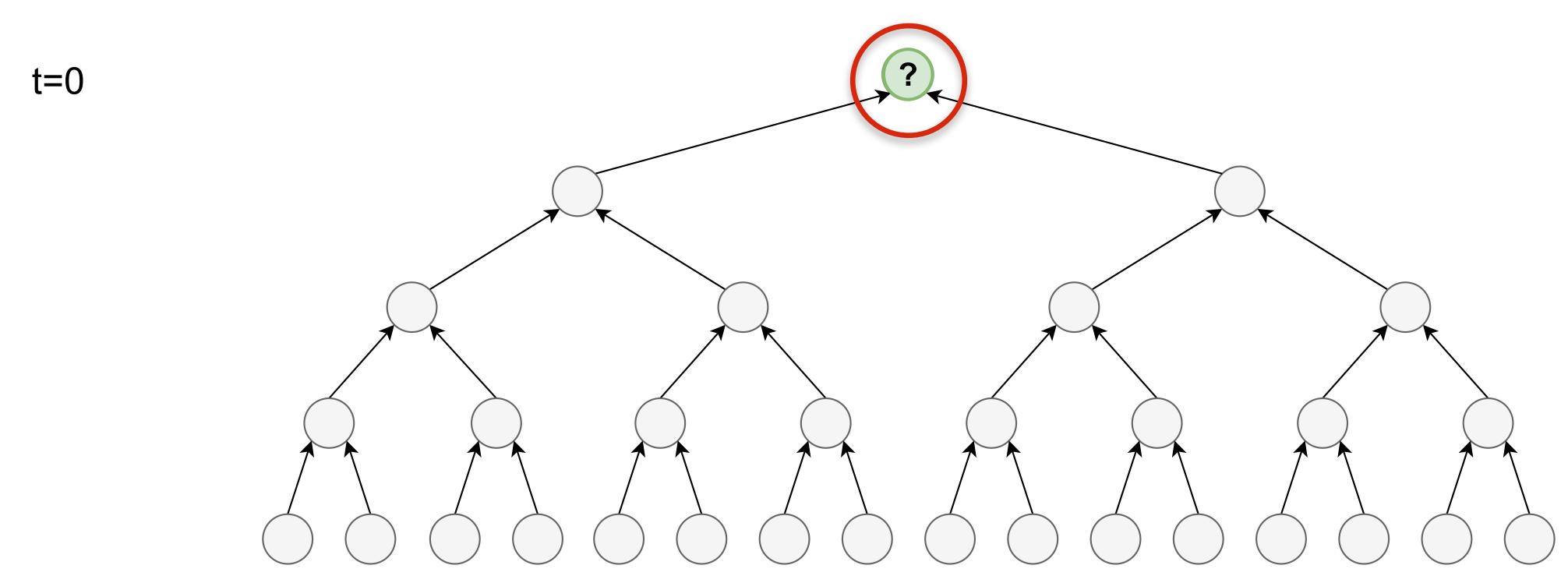
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In this case, we need at least 4 GNN layers for distant information to reach the target node.

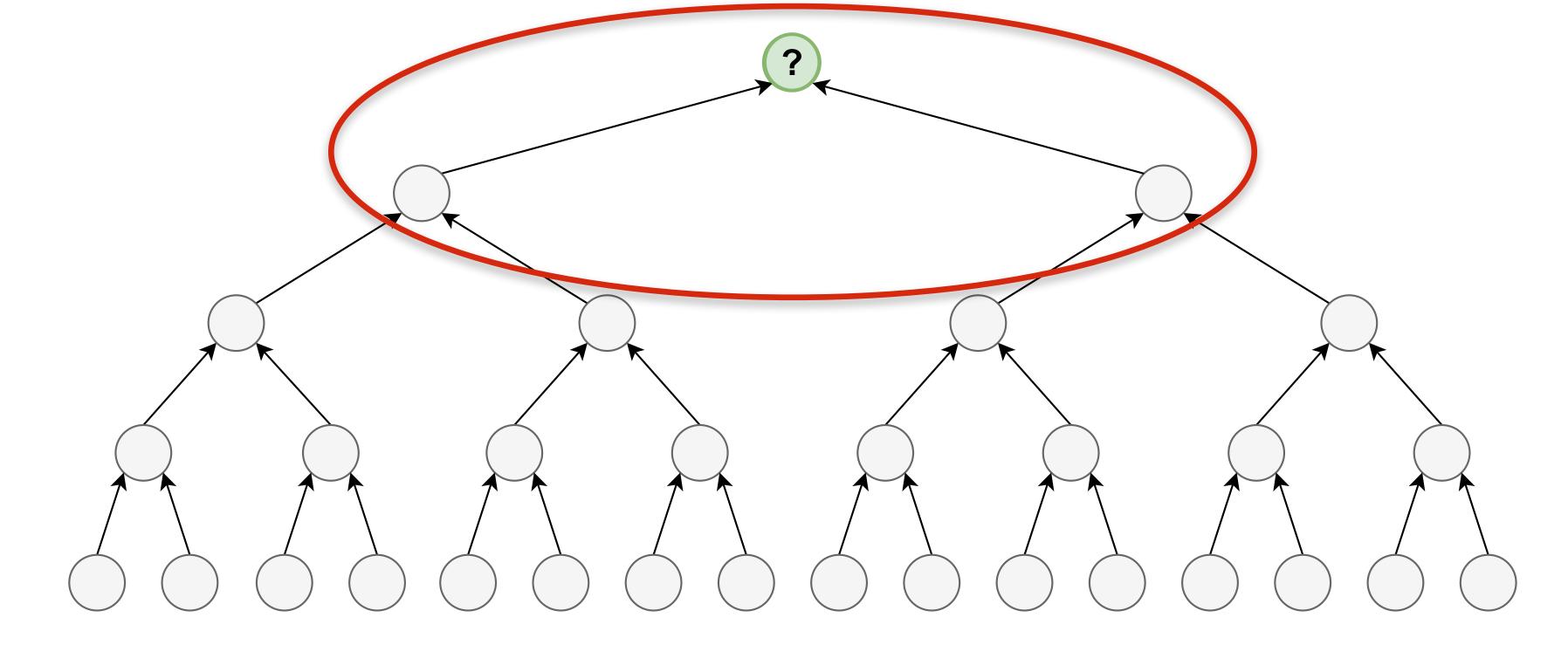
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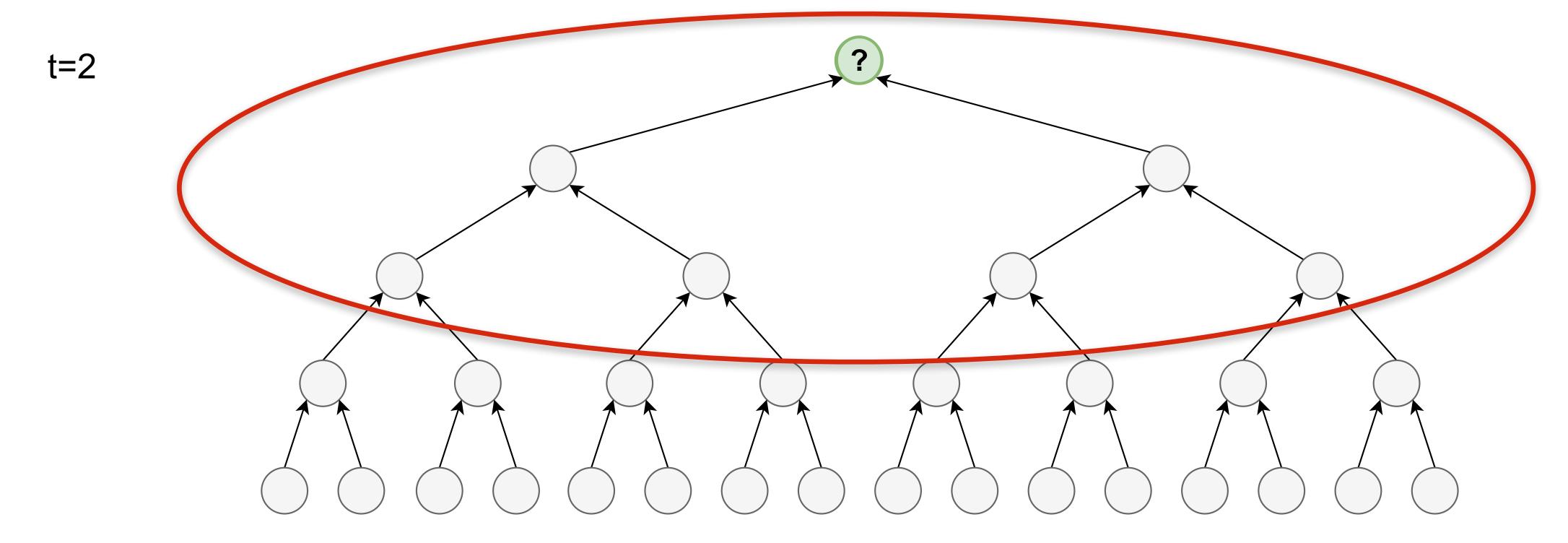
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t=1



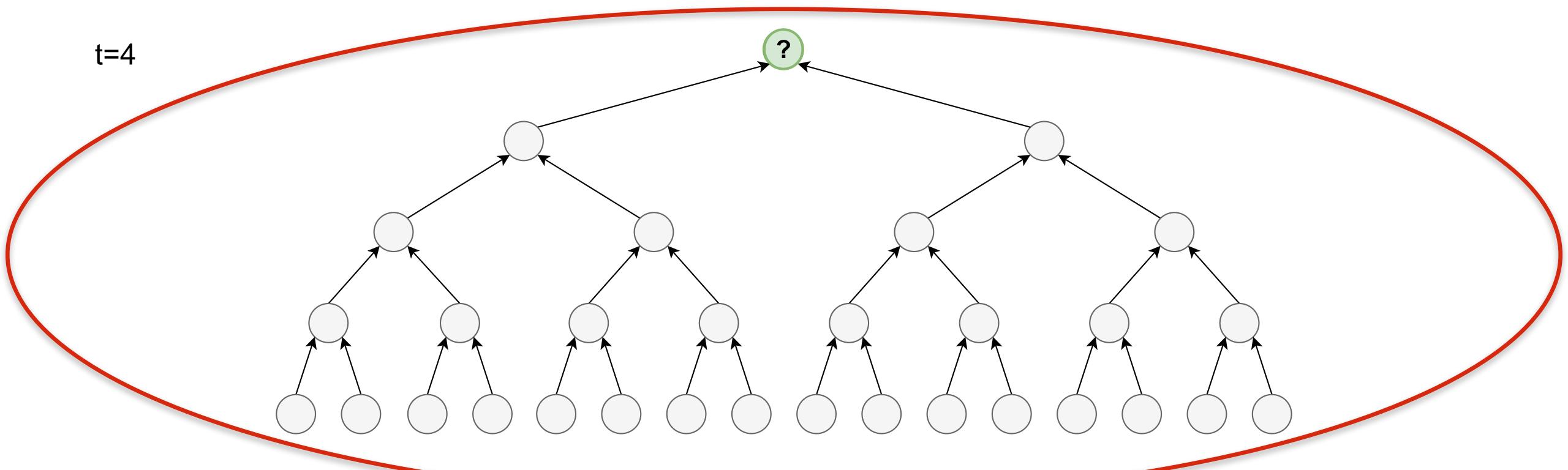
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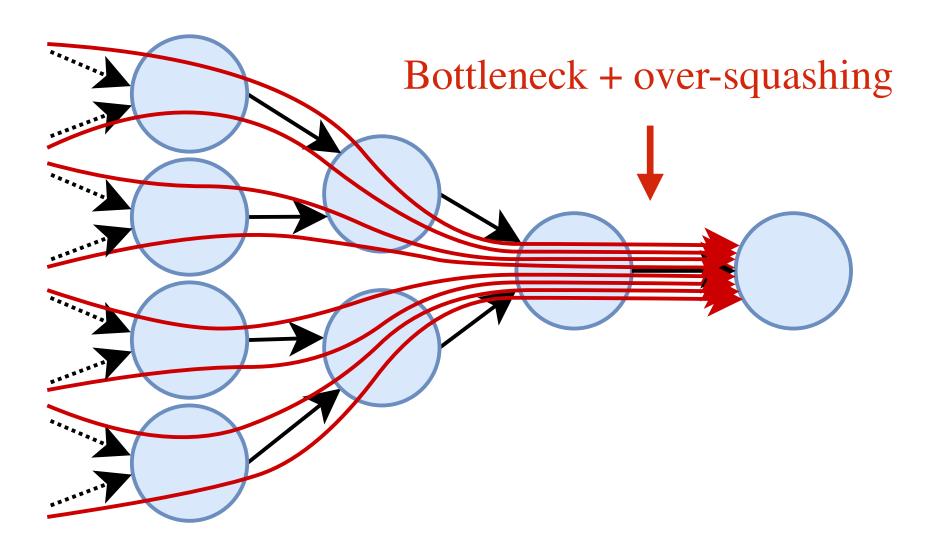
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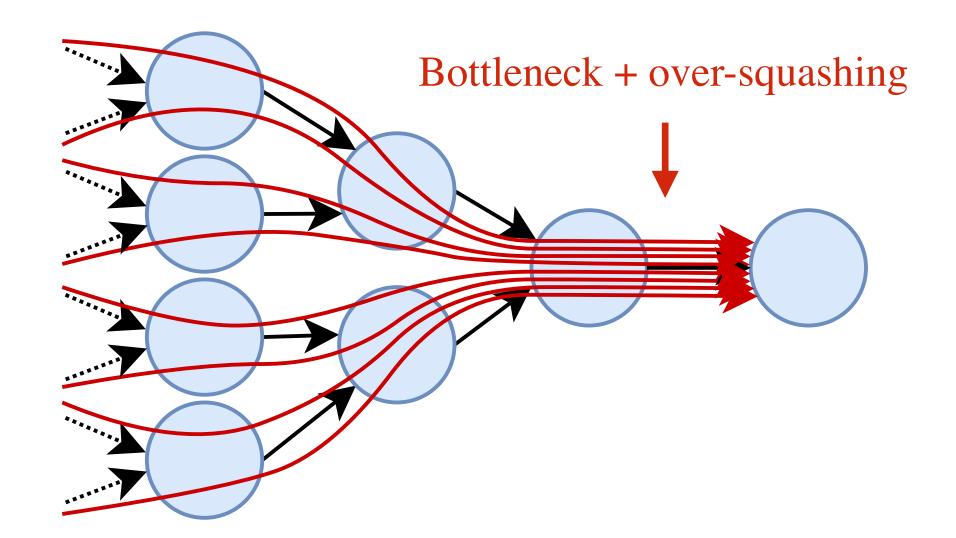
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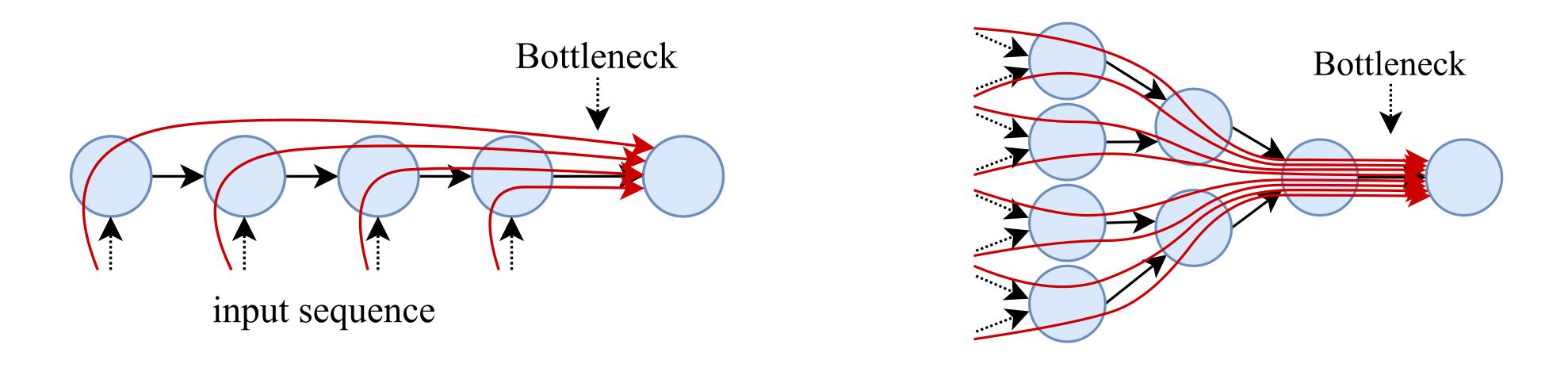


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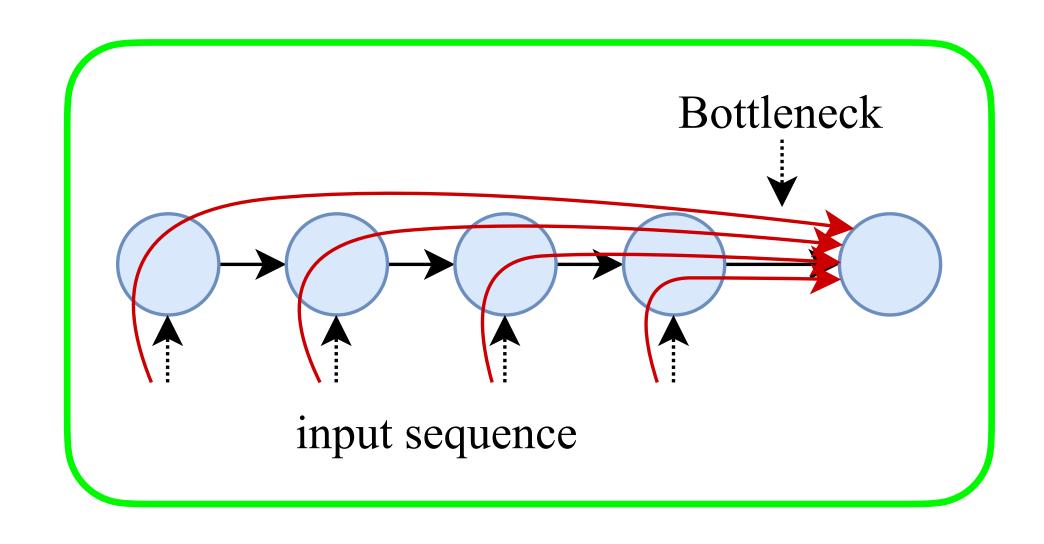
An exponential amount of information is squashed into a fixed-size vector.

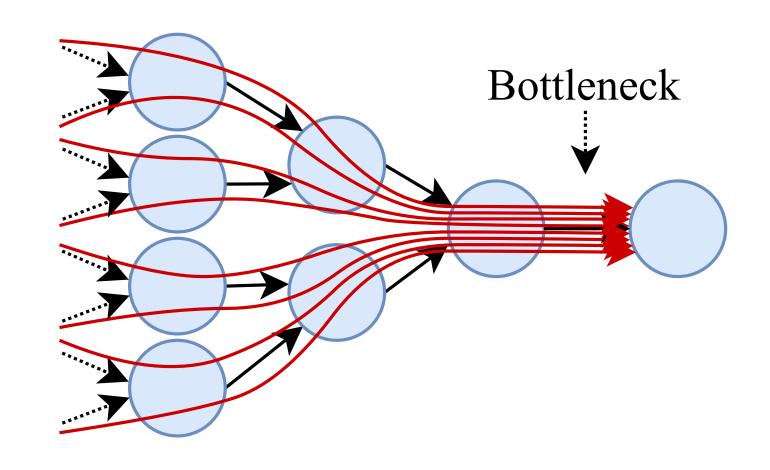
Actually, this is similar to the bottleneck of recurrent sequential models (before attention), except that the receptive field in RNNs grows linearly, while in GNNs it grows exponentially



RNNs GNNs

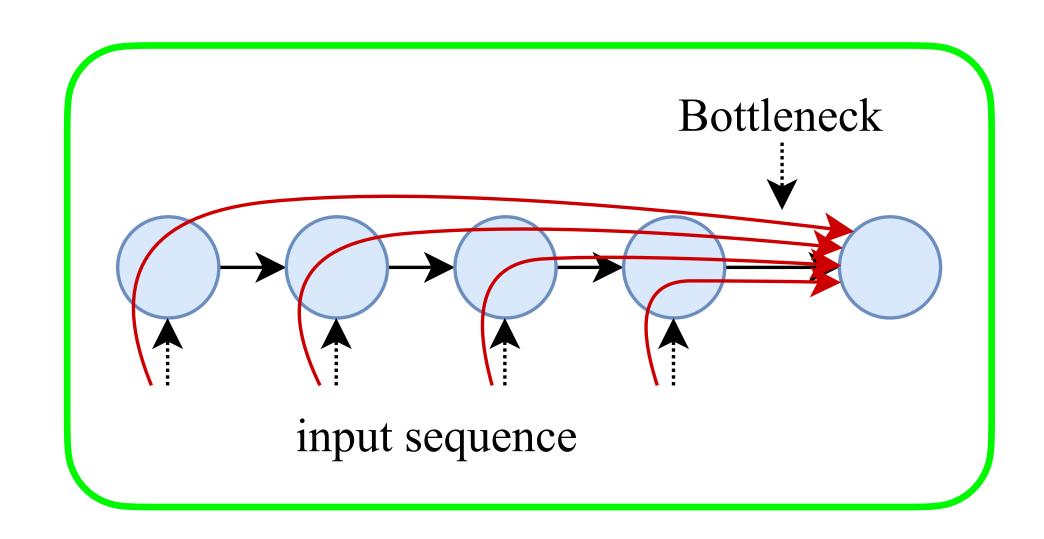
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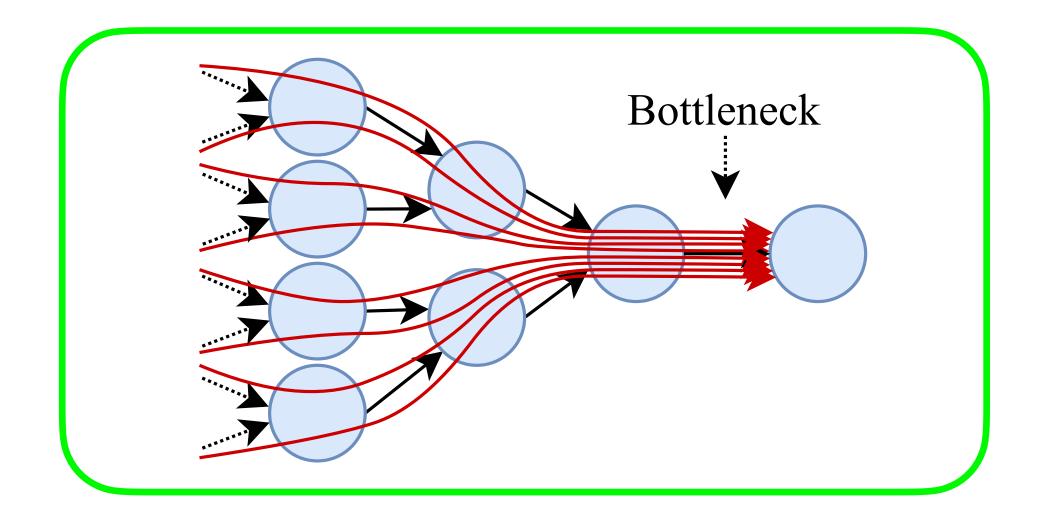




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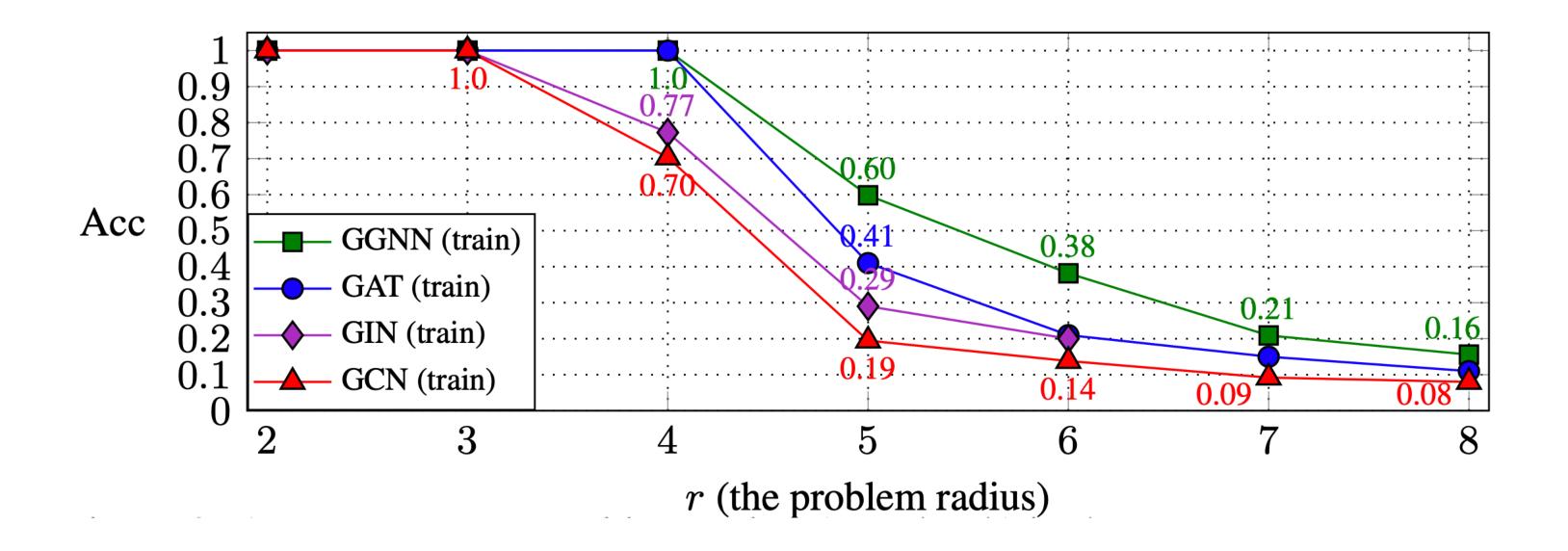
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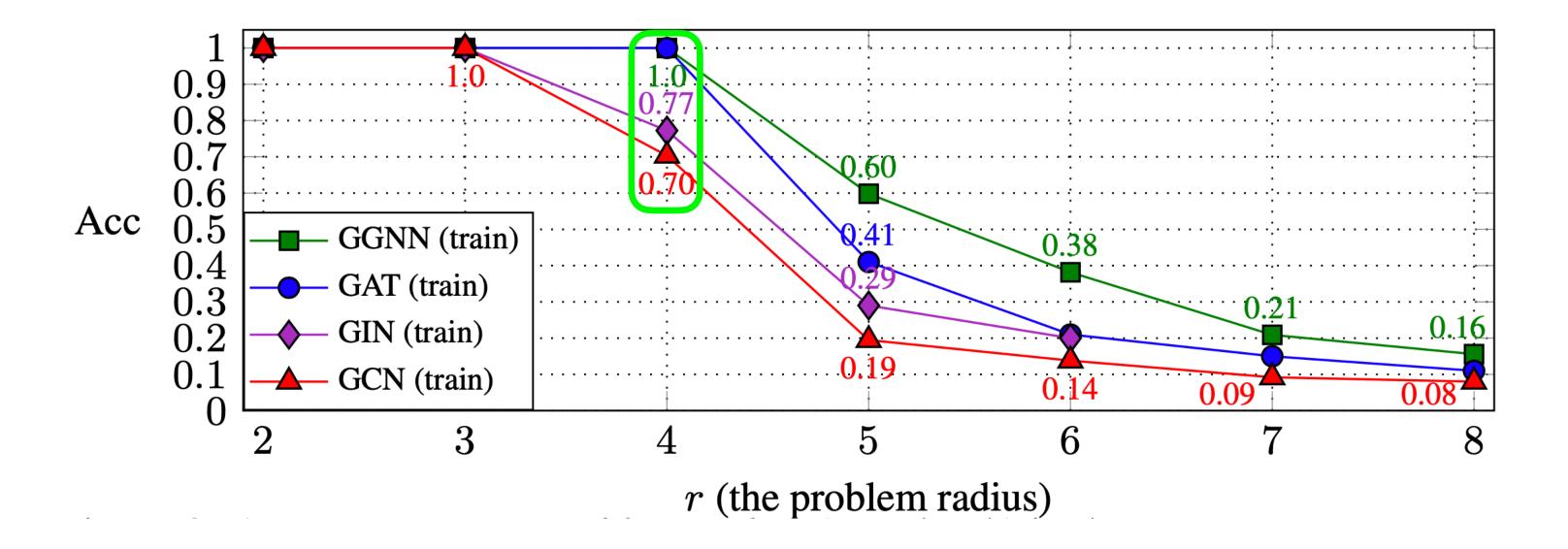
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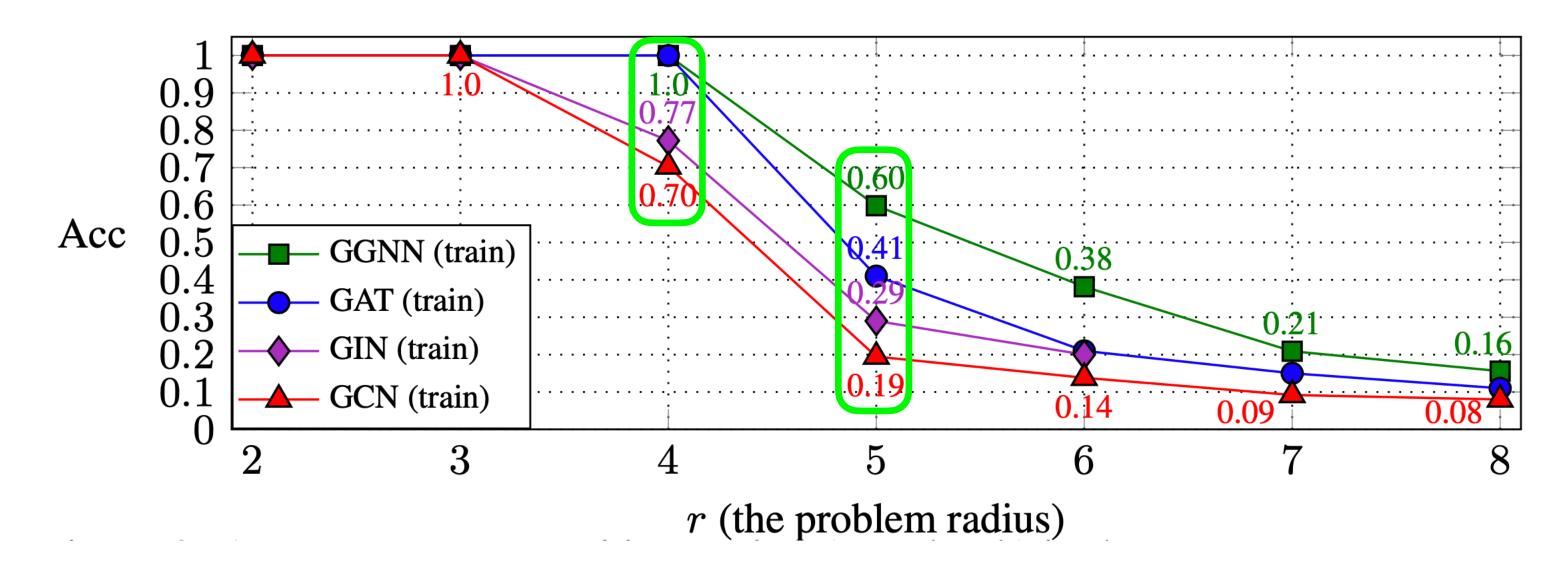
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Over-squashing prevents GNNs from fitting the training data

- At a radius of 4, some GNNs cannot even reach 100% training accuracy
- At a radius of 5, all GNNs could not reach 100% training accuracy



How long is "long-range"?

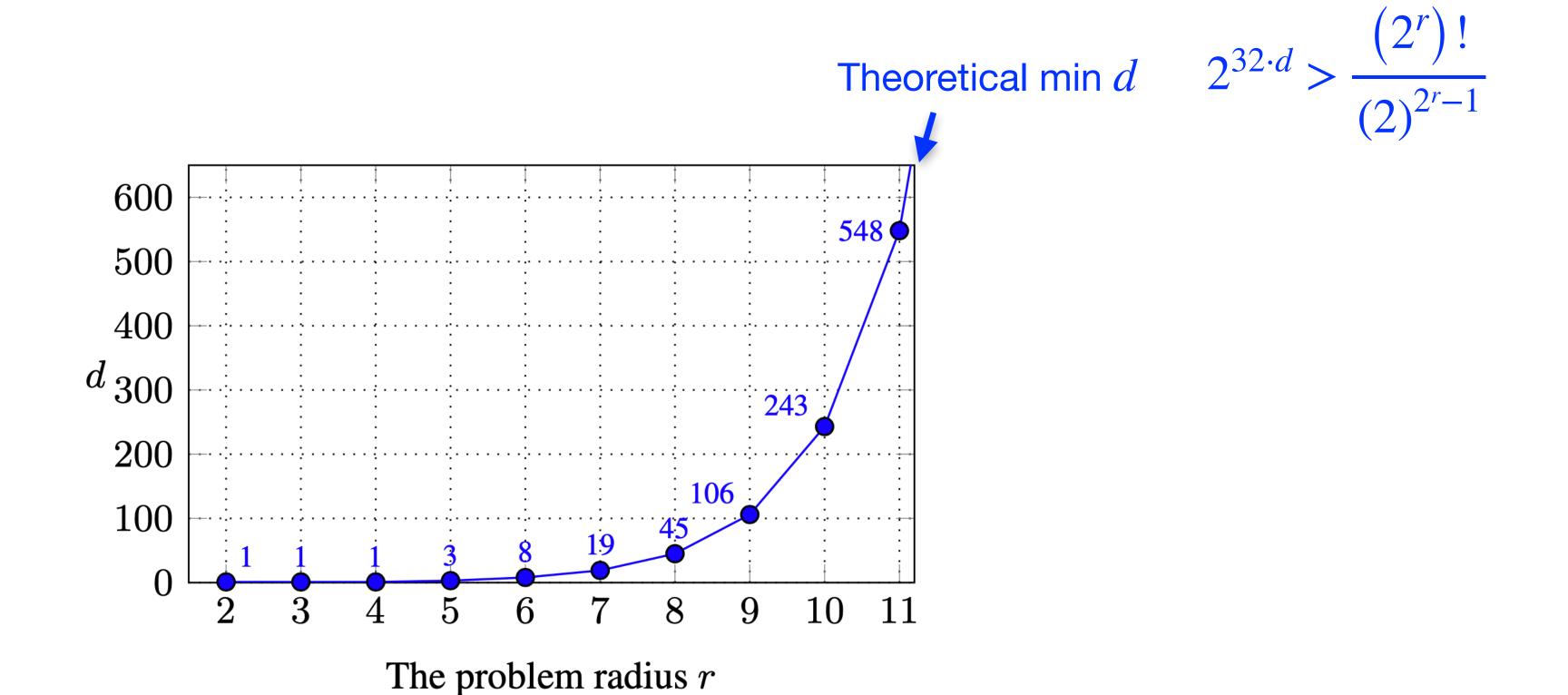
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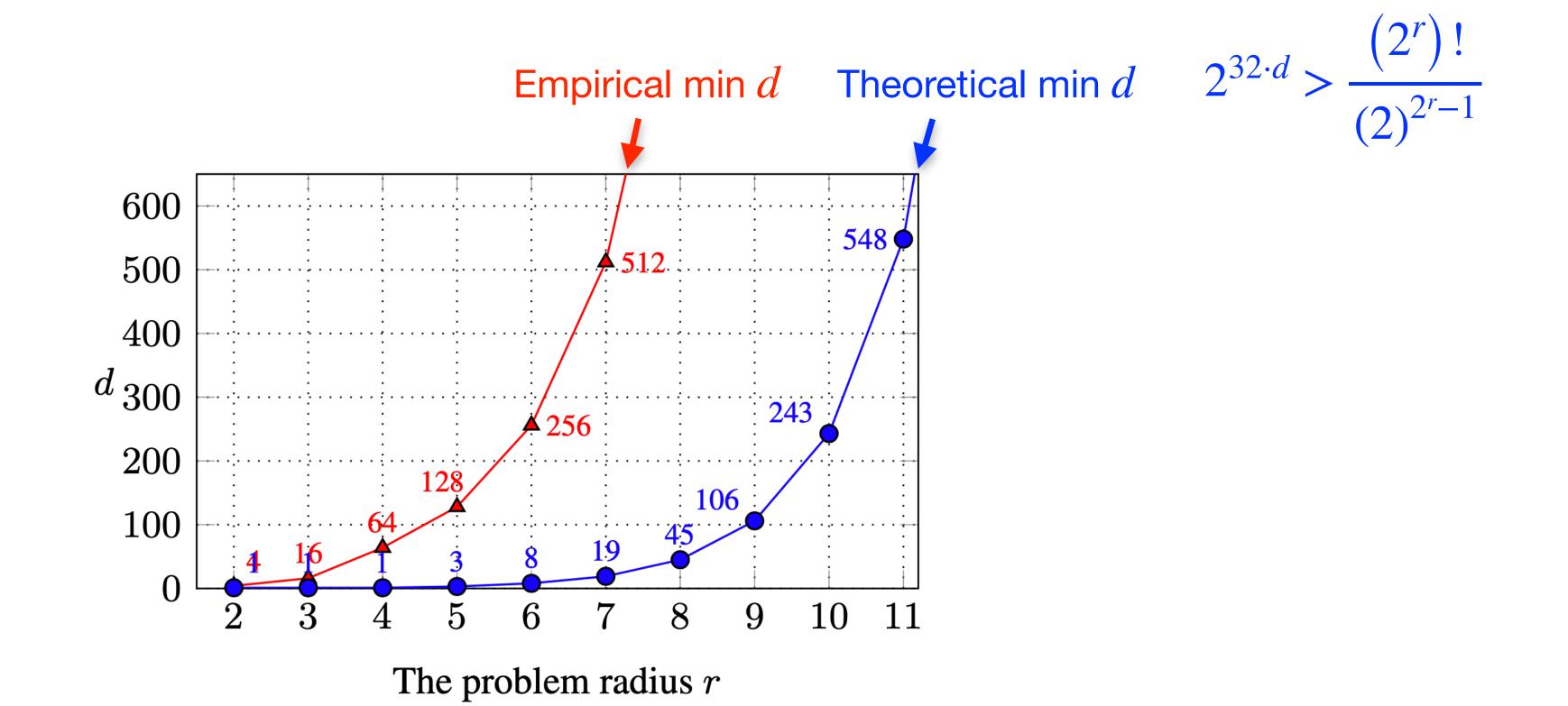
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GCN and GIN suffer from over-squashing more than GAT and GGNN

• GCN
$$\mathbf{h}_{v}^{(k)} = ReLU\left(W^{(k)}\sum_{u \in \mathcal{N}_{v} \cup \{v\}} \frac{1}{c_{v,u}} \mathbf{h}_{u}^{(k-1)}\right)$$

• GIN
$$\mathbf{h}_{v}^{(k)} = MLP^{(k)} \left(\left(1 + \epsilon^{(k)} \right) \mathbf{h}_{v}^{(k-1)} + \sum_{u \in \mathcal{N}_{v}} \mathbf{h}_{u}^{(k-1)} \right)$$

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$$\mathbf{h}_{v}^{(k)} = ReLU\left(MultiHeadAttention\left(\mathcal{N}_{v} \mid \mathbf{h}_{v}^{(k-1)}\right)\right)$$

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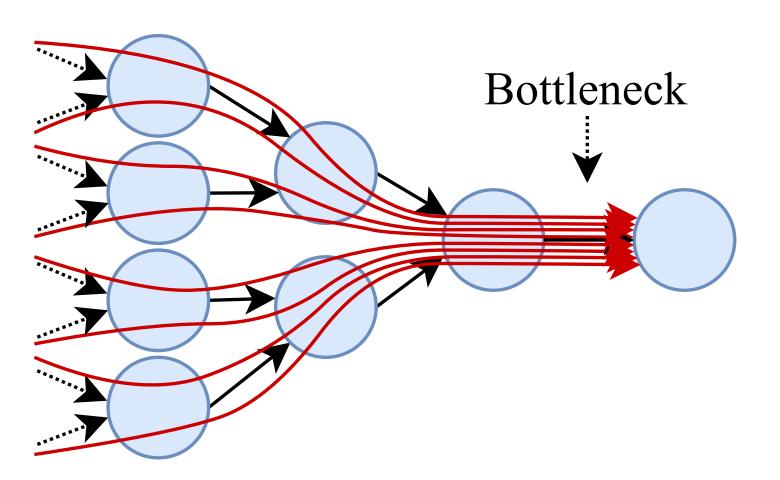
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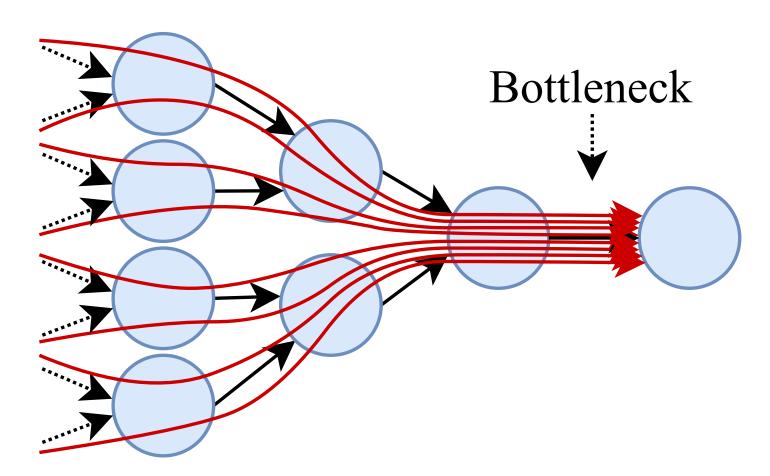
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 - +1% accuracy increase in Variable Misuse
 - -40% error reduction in predicting quantum chemical properties of molecules ("QM9")
 - -5% error reduction in classifying biochemical compounds ("NCI1")
 - -12% error reduction in classifying enzymes ("ENZYMES")

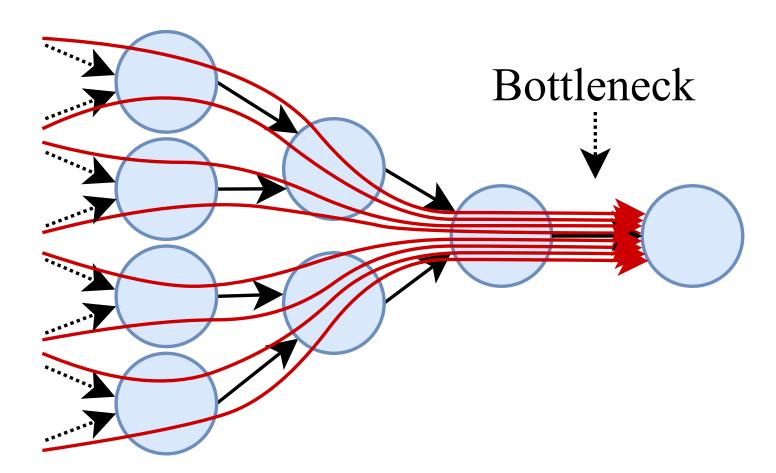
• To pass long-range messages - we need many GNN layers



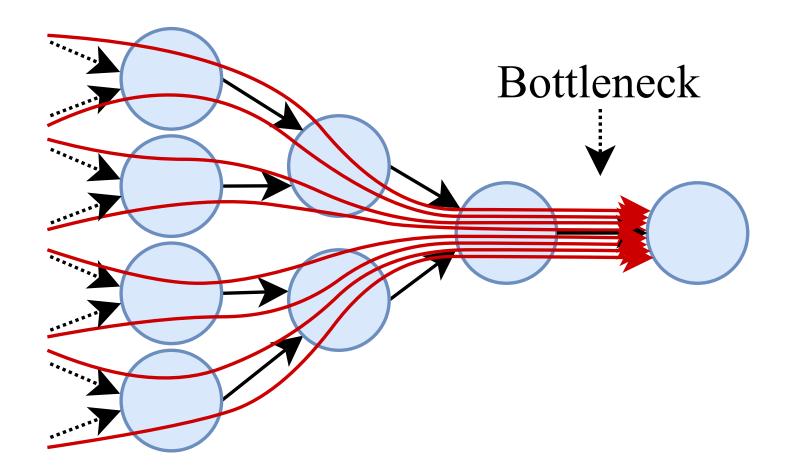
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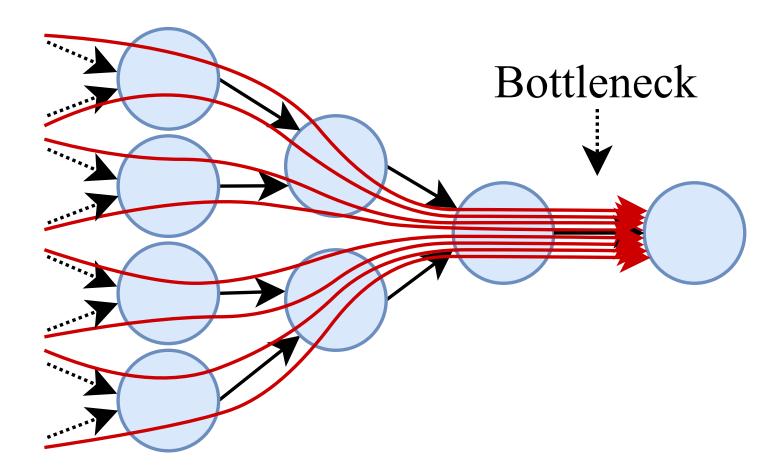
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http://urialon.ml urialon@cs.technion.ac.il

ICLR: May 5th, 9AM PDT (Poster session 8)

