

# Self-Supervised Policy Adaptation during Deployment

Nicklas Hansen, Rishabh Jangir, Yu Sun, Guillem Alenyà, Pieter Abbeel, Alexei A. Efros, Lerrel Pinto, Xiaolong Wang

**ICLR 2021** 



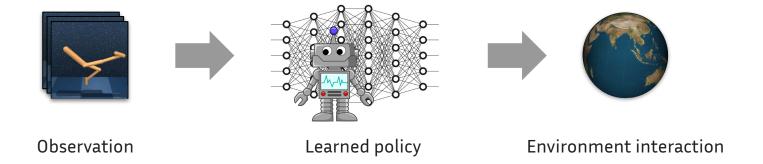




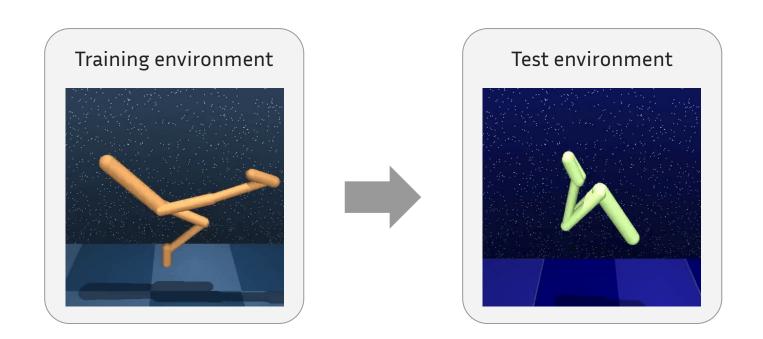




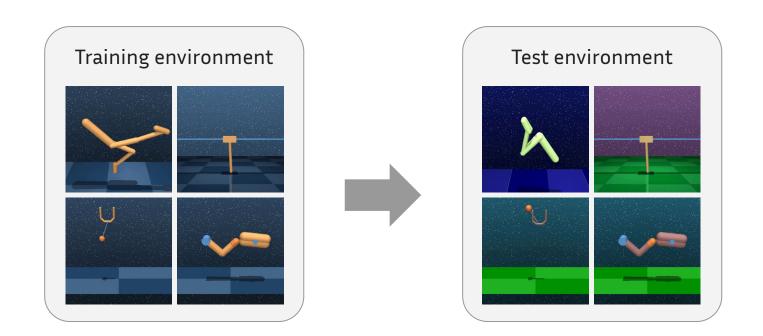




Complex tasks can be solved by **end-to-end** policy learning



Generalization across different environments is hard

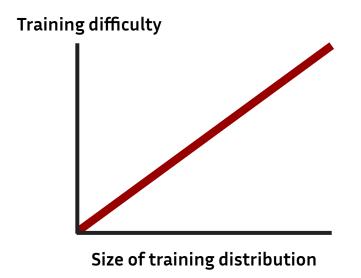


Generalization across different environments is hard



We can randomize elements that we expect to vary at test-time

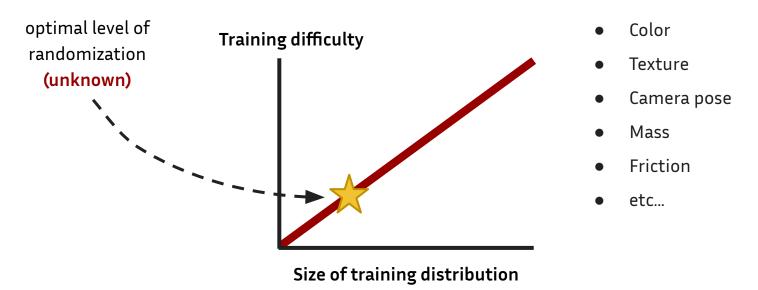
### **Factors of variation**



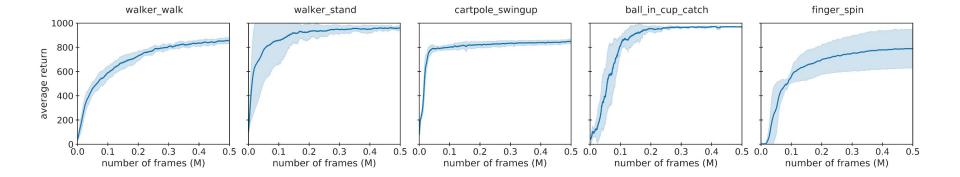
- Color
- Texture
- Camera pose
- Mass
- Friction
- etc...

**Larger** training distribution = **harder** problem to solve

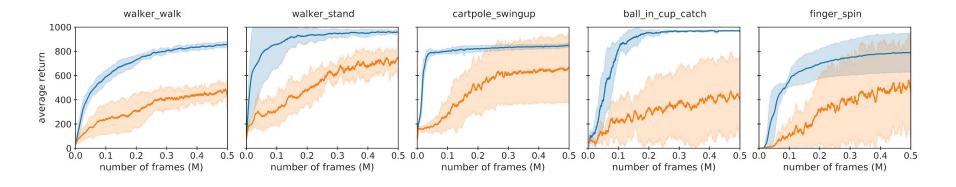
### **Factors of variation**



**Larger** training distribution = **harder** problem to solve

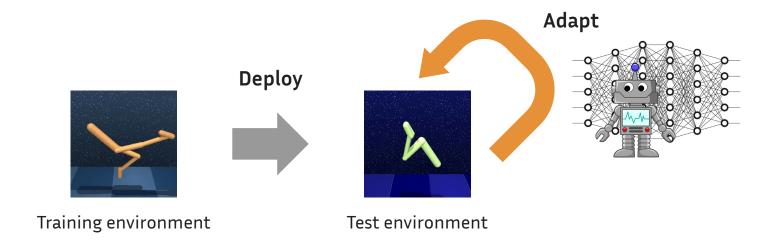


Single environment



Single environment

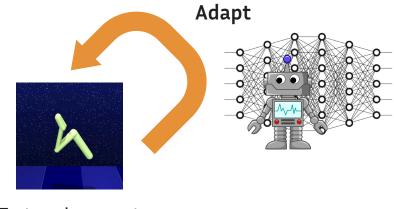
Domain randomization



Can we instead adapt to new environments during deployment?

### **Challenges:**

- No data prior to deployment
- Potentially no reward signal



Test environment

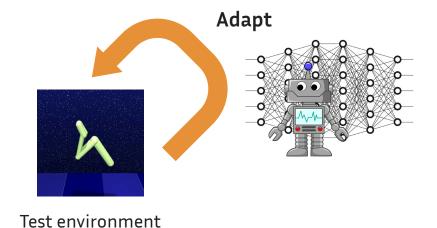
Can we instead adapt to new environments during deployment?

### **Challenges:**

- No data prior to deployment
- Potentially no reward signal

### **Solution:**

- Online adaptation
- **Self-supervised** training signal

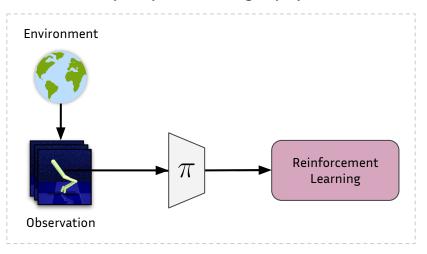


Can we instead adapt to new environments during deployment?

# Training

# Replay Buffer Reinforcement Learning Observation

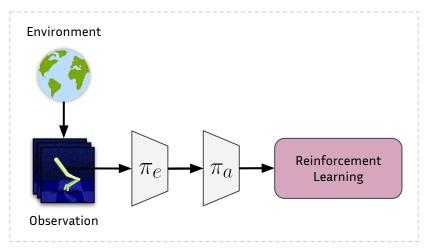
### **Policy Adaptation during Deployment**

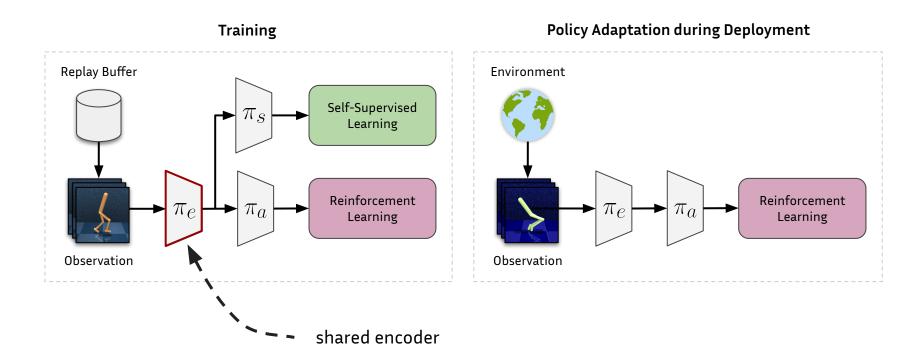


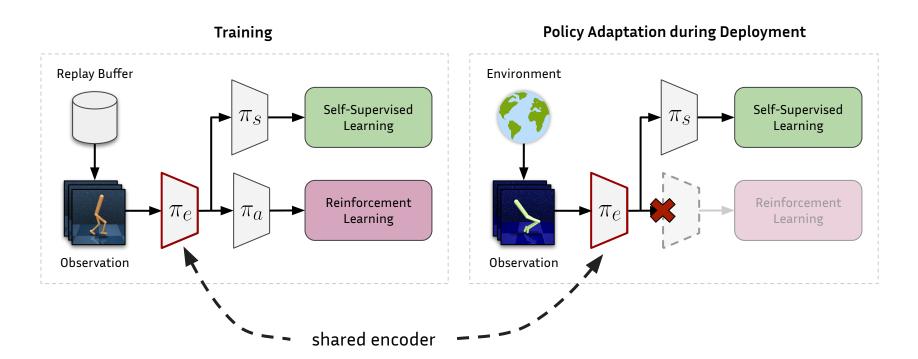
### **Training**

# Replay Buffer $\pi_s$ Self-Supervised Learning Reinforcement Learning Observation

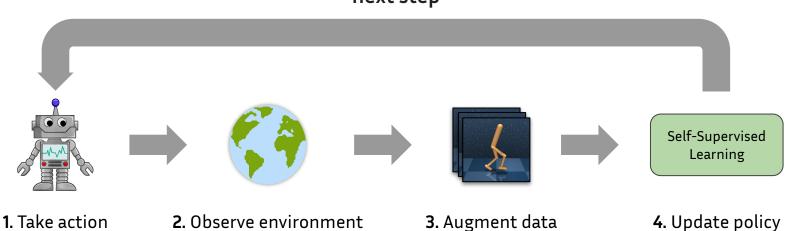
### **Policy Adaptation during Deployment**

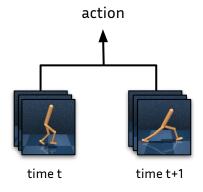




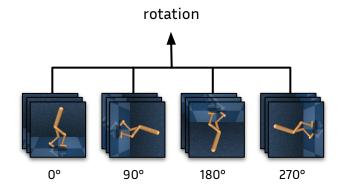


### next step

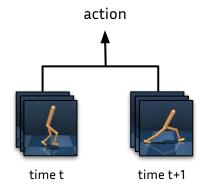


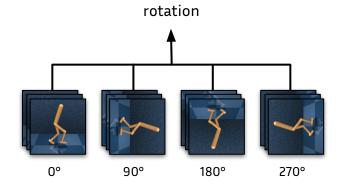


Inverse dynamics model



Rotation prediction





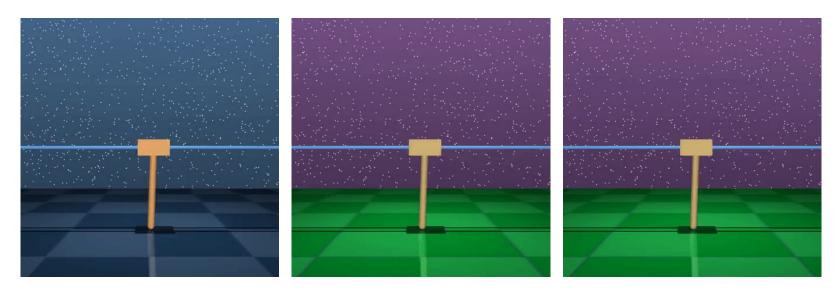
Inverse dynamics model

Rotation prediction

Choice of self-supervised task is task-dependent



We evaluate generalization to 100+ environments

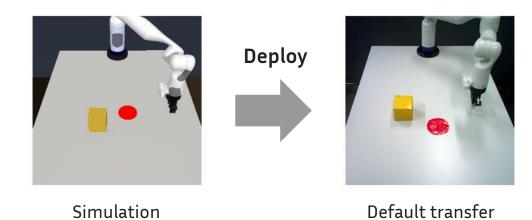


Training environment Direct transfer PAD (ours)

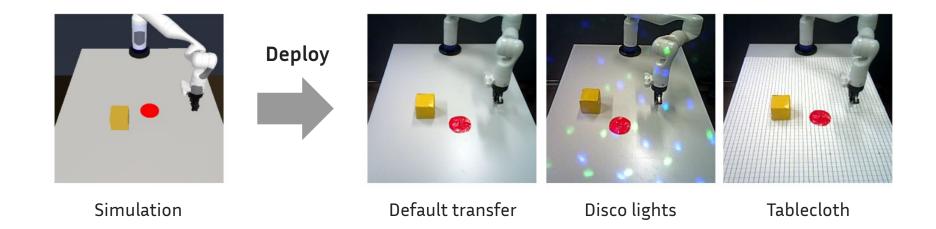


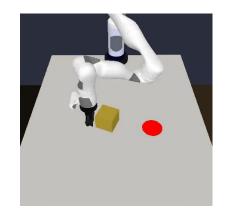


# Adapting to the real world



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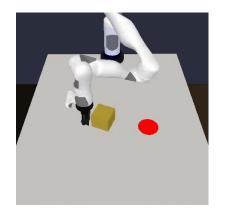


Direct transfer

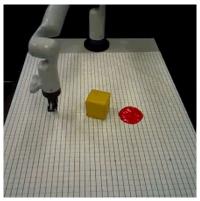


PAD (ours)

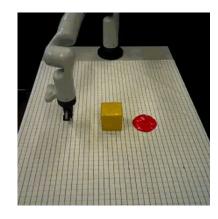
Our method improves generalization in sim2real







Direct transfer



PAD (ours)

Our method improves generalization in sim2real



For more information:

https://nicklashansen.github.io/PAD

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