

Causal Representation Learning for Instantaneous and Temporal Effects in Interactive Systems

Phillip Lippe, Sara Magliacane, Sindy Löwe, Yuki M. Asano, Taco Cohen, Efstratios Gavves



Causal Representation Learning

- Given high-dimensional observations of a dynamical system, what are the true causal variables?
- Crucial for reasoning, planning, generalization, and more



Instantaneous Effects in Temporal Sequences

- Common assumption: time resolves causal effects
- But what about observations at low frame rates?

 \Rightarrow Instantaneous Effects!





iCITRIS: Instantaneous Effects in Temporal Sequences Setup

• Many more pitfalls, e.g.:

 $p_1(C_1)p_2(C_2)$ vs $p_1(C_1)\hat{p}_2(C_2 + C_1|C_1)$

- Solution: *partially-perfect* interventions that remove instantaneous parents
 - ⇒ Minimal causal variables [Lippe et al., 2022] become identifiable
- Chicken-and-egg situation:
 - Without graph, no causal variables
 - Without causal variables, no graph



Taco Cohen, and Efstratios Gavves. "CITRIS: Causal Identifiability from Temporal Intervened Sequences."

Causal Representation Learning for Instantaneous and Temporal Effects in Interactive Systems

In International Conference on Machine Learning, PMLR, 2022.

Lippe, Phillip, Sara Magliacane, Sindy Löwe, Yuki M. Asano,





Learned Instantaneous Causal Graphs





Model	R^2 (diag \uparrow / sep \downarrow)	SHD (instant \downarrow / temp \downarrow)
iCITRIS-ENCO	0.99 / 0.12	0.67 / 3.00
iCITRIS-NOTEARS	0.98 / 0.18	3.33 / 4.67
CITRIS	0.90 / 0.39	3.00 / 7.67
iVAE	0.44 / ${f 0.05}$	4.33 / 4.67
iVAE-AR	0.47 / 0.15	8.00 / 3.67

Conclusion

- Causal Representation Learning tries to find the latent causal variables and their relations
- Instantaneous Effects: Effects that occur faster than the frame rate
- We proof the identifiability of causal variables under partially-perfect interventions
- **iCITRIS**: End-to-end learning of causal representations from temporal sequences
 - Joint causal discovery and causal representation learning
 - Regularization to prevent early convergence to local minima

Paper and code

