Synthetic Experience Replay

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Motivation

- RL agents are typically bottlenecked by useful data which they need to gather themselves
- Recent advances in diffusion generative modelling have shown that it's a
 powerful method to generate synthetic data to boost downstream
 performance, e.g. in image classification or robotics [1, 2]
- Proposed solution: upsample agent replay data using a diffusion model!

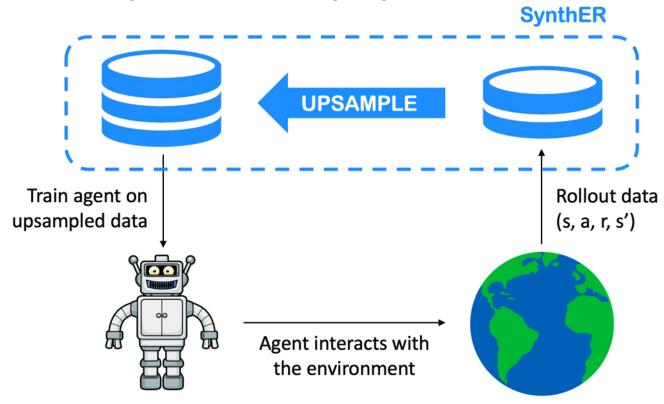
[1] Synthetic Data from Diffusion Models Improves ImageNet Classification. Shekoofeh Azizi, Simon Kornblith, Chitwan Saharia, Mohammad Norouzi, David J. Fleet. 2023

[2] GenAug: Retargeting behaviors to unseen situations via Generative Augmentation. Zoey Chen, Sho Kiami, Abhishek Gupta, Vikash Kumar. 2023

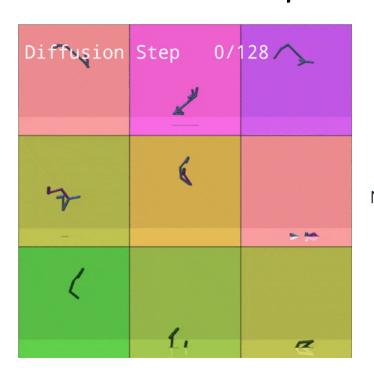
Background and Notation

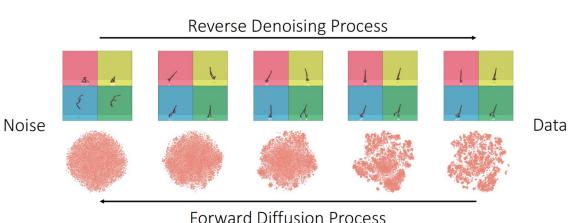
- Reinforcement Learning
 - We model the environment as a MDP $M = (S, A, P, R, \gamma)$
 - Agents train on $\mathcal{D}=\{(s_i, a_i, r_i, s_i')\}$ in order to learn a policy $\pi(a \mid s)$ to maximize expected return in the environment M
- Diffusion Generative Models
 - A class of models that learn to model a data distribution p(x)
 - Learns to iteratively reverse a forward noising process and generate samples starting from pure noise

Synthetic **E**xperience **R**eplay



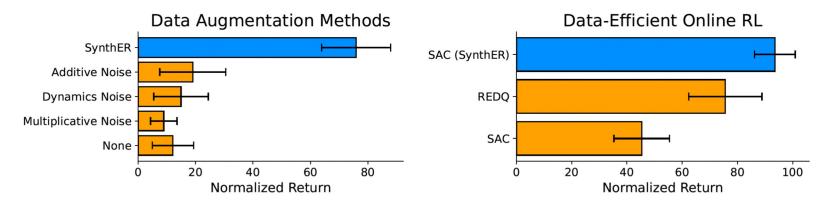
Visualization of the Data Generation Process





Summary of Results

Upsampling data using SynthER greatly outperforms explicit data augmentation schemes for small offline datasets and data-efficient algorithms in online RL without any algorithmic changes.



(a) IQL (Kostrikov et al., 2022) on a reduced 15% sub- (b) SAC (Haarnoja et al., 2018) on 6 DeepMind Conset of walker2d medium-replay (Fu et al., 2020). trol Suite and OpenAI Gym environments.

Comparison To Traditional Data Augmentation

SynthER generates samples that both more faithful to the true dynamics and more diverse than traditional data augmentations

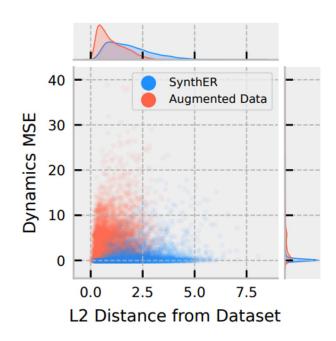


Figure 5: Comparing L2 distance from training data and dynamics accuracy under SYNTHER and augmentations.

Please get in touch with any questions!