

# Accurate Retraining-free Pruning for Pretrained Encoder-based Language Models

Seungcheol Park  
Seoul National University

Hojun Choi  
KAIST

U Kang  
Seoul National University



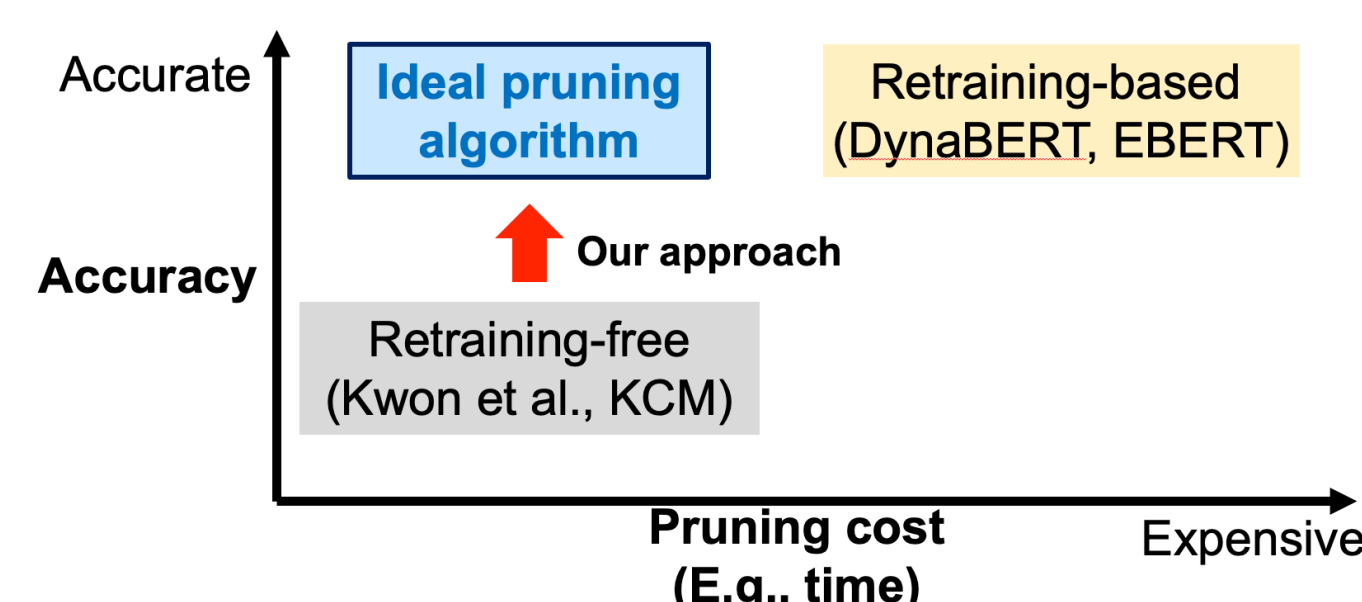
## Summary

### Problem: Retraining-free Structured Pruning of PLMs

- Given a pre-trained language model (PLM), how can we accurately prune it without retraining?
- We focus on pruning attention heads and neurons

### Previous structured pruning algorithms for PLMs

- Retraining-based algorithms
  - Accurate, but too expensive
- Retraining-free algorithms
  - Cheap, but too inaccurate



### Proposed Method: K-prune

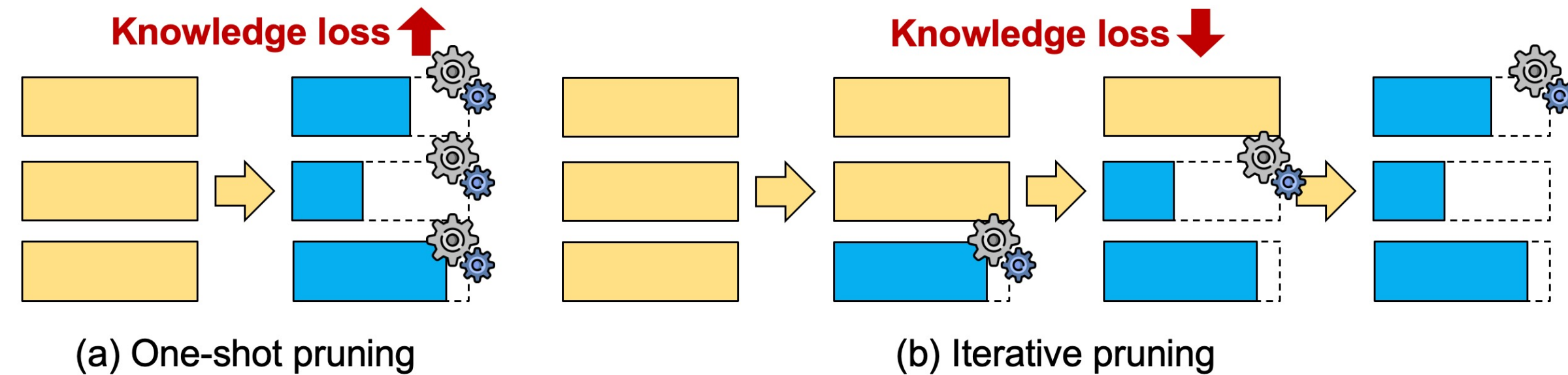
- Improving the accuracy of retraining-free pruning algorithms by preserving PLM's knowledge by iterative pruning process

### Experimental results

- Up to 58%p more accurate than existing retraining-free pruning algorithms with similar pruning costs
- Up to 422x lower pruning cost than existing retraining-based pruning algorithms with similar accuracy

## Intuition

- Previous retraining-free algorithms (a) lose PLM's useful knowledge because of its aggressive one-shot pruning process
- An iterative pruning process (b) with an efficient knowledge recovery process the loss of PLM's useful knowledge

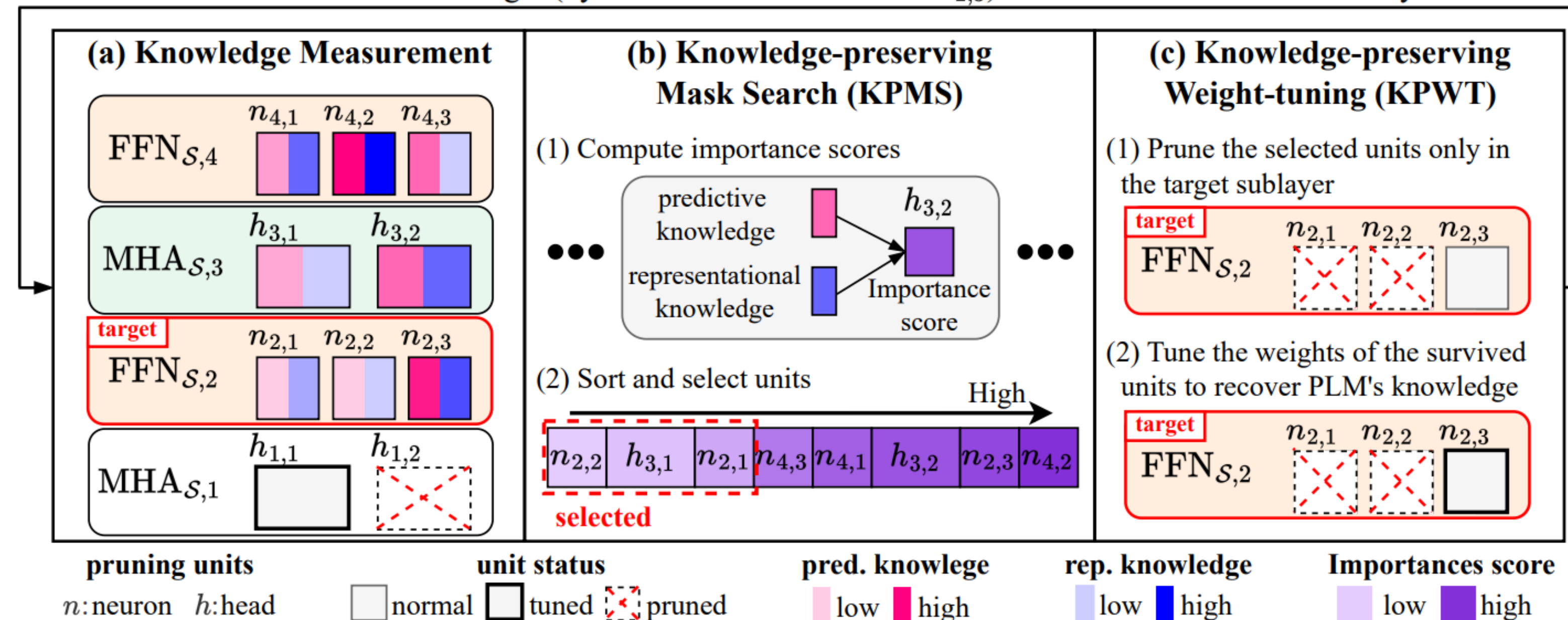


## Proposed Method

### Knowledge-preserving pruning (K-prune)

- An accurate retraining-free structured pruning algorithm for pretrained language models
- Focusing on preserving the useful knowledge of pretrained models through a carefully designed sublayer-wise iterative process includes an efficient knowledge recovery process

Decrease the FLOPs budget (by the number of FLOPs of  $n_{2,3}$ ) and move on to the next sublayer



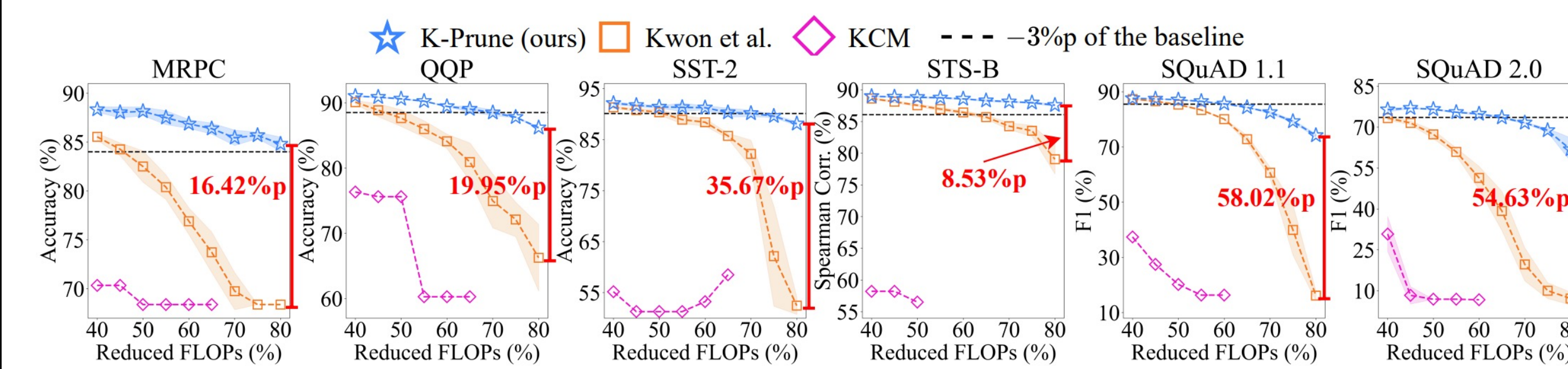
### Main ideas

- (a) Knowledge measurement**
  - We measure the amount of inherent knowledge in each attention head and neuron to exploit it as an importance criterion
- (b) Knowledge-preserving mask search (KPMS)**
  - We estimate importance scores that reflect the amount of their inherent knowledge considering knowledge types and unit types
  - Selecting uninformative units with the least importance scores
- (c) Knowledge-preserving Weight-tuning (KPWT)**
  - We prune the redundant components selected in (b) and perform a short weight-tuning process to reconstruct the knowledge of PLMs
  - Extremely efficient and performs in a second for each sublayer

## Experiments

### Accuracy of the compressed models

- K-prune shows up to 58%p higher f1 score than competitors



### Inference speedup (on 1080Ti without customized kernels)

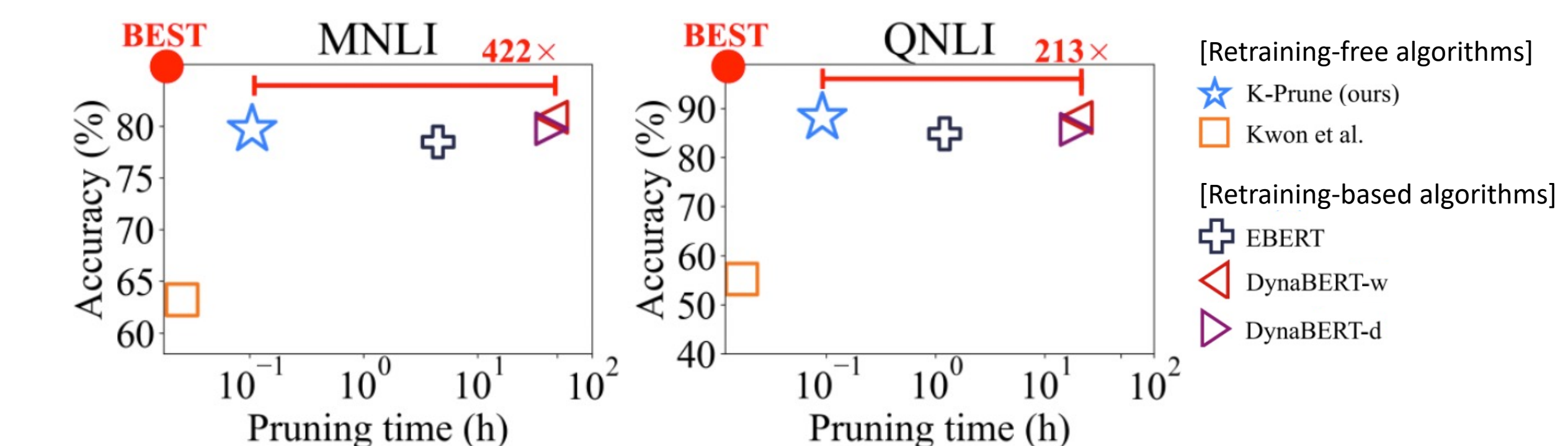
- Compare the best inference speedup within a 3%p accuracy drop
- K-prune shows the largest speedup than competitors

Method	MRPC	STS-B	SQuAD <sub>1.1</sub>	SQuAD <sub>2.0</sub>	Avg.*
KCM (Nova et al., 2023)	1.08x	1.23x	1.20x	1.08x	1.15x
Kwon et al. (2022b)	1.59x	2.10x	2.09x	1.75x	1.87x
K-prune (ours)	2.66x	2.43x	2.60x	2.93x	2.65x

\* Geometric mean

### Pruning efficiency

- Accuracy of the compressed models vs. pruning time under a compression ratio of 75%
- K-prune shows the best trade-off without losing the efficiency of retraining-free algorithms



### Pruning of LLMs

- Perplexities of OPT models on WikiText2 dataset after pruning with K-prune

OPT-1.3B					OPT-2.7B						
Pruning rate	0%	5%	10%	15%	20%	Pruning rate	0%	5%	10%	15%	20%
Perplexity	14.67	14.41	13.96	14.67	15.74	Perplexity	12.46	12.23	11.94	12.01	12.51
Difference	-	-1.77%	-4.84%	0.00%	7.29%	Difference	-	-1.85%	-4.17%	-3.61%	0.40%