

BruSLeAttack A Query-Efficient Score-based Black-box Sparse Attack

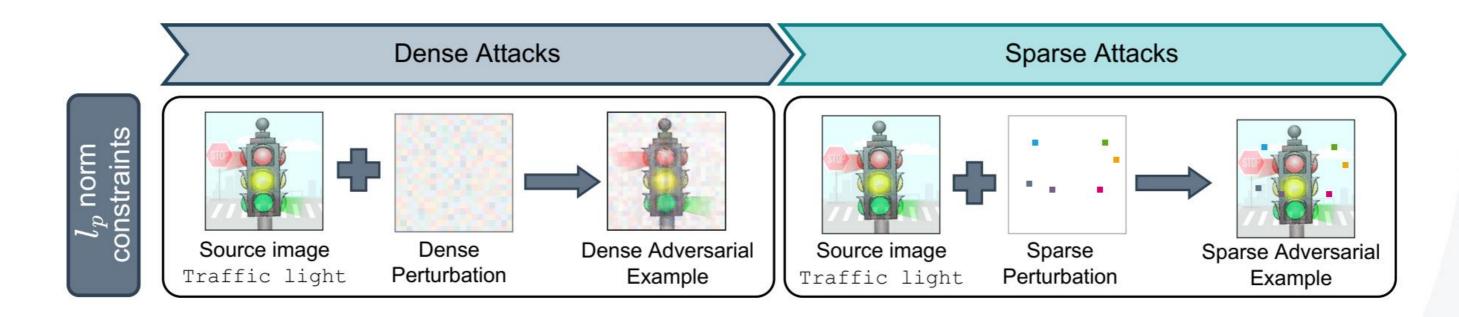
Quoc-Viet Vo, Ehsan Abbasnejad, Damith Ranasinghe

Presented by Quoc-Viet Vo





Introduction

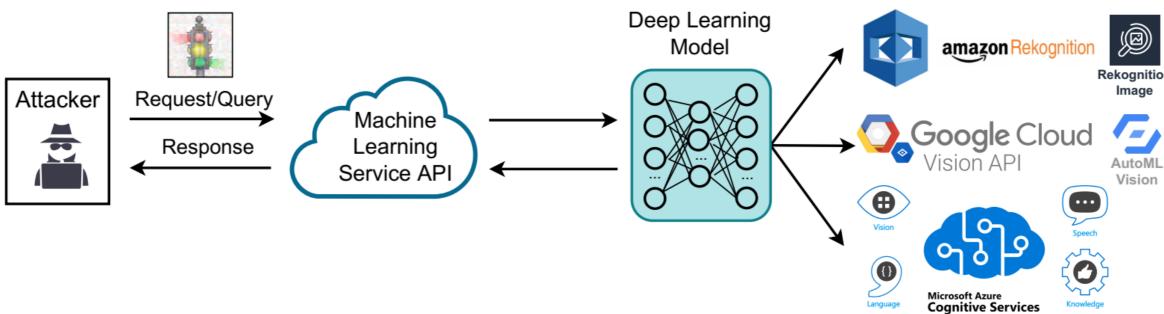


- **Dense Attacks** (L_2 or L_∞ norm): changing an entire image (widely explored).
- Sparse Attacks (L₀ norm): changing a few pixels (less well studied).





Motivation



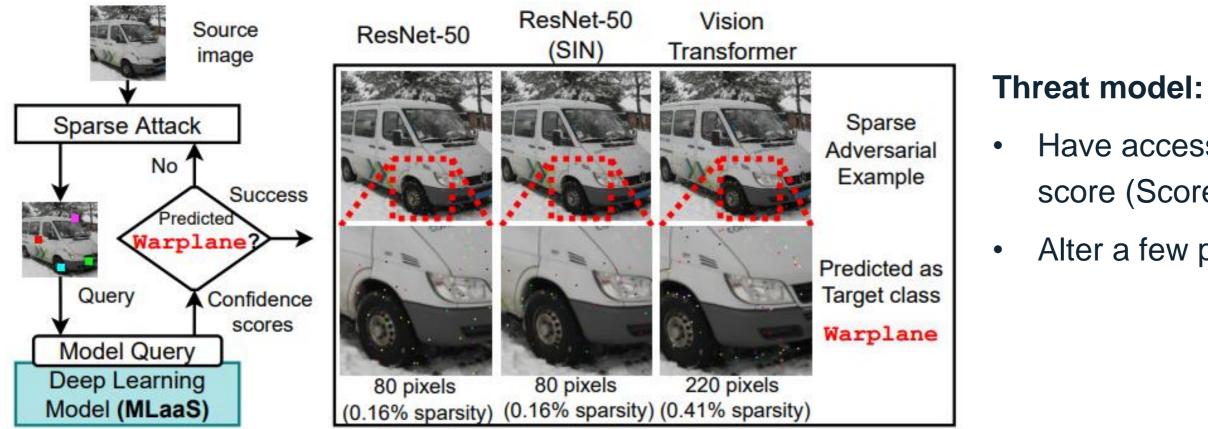
In real-world systems, the model is hidden from users except for the access to the model's response. Thus, it is a practical and threatening attack.







BruSLeAttack against ImageNet



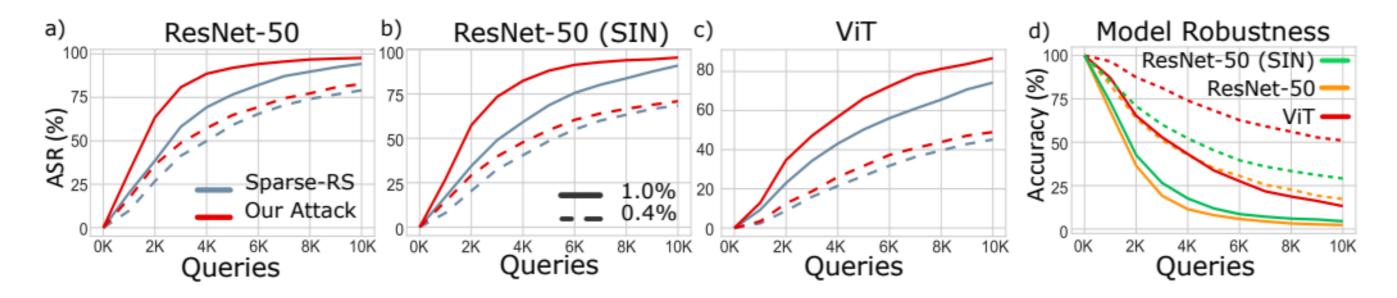


- Have access to output
- score (Score-based)
- Alter a few pixels (Sparse)



BruSLeAttack against Deep Learning Models

Attack Transformers & Convolutional Nets



Query Efficiency: within 10K queries, *BruSLeAttack* outperforms State-of-the-art *Sparse-RS* [4]. Attack Success Rate (ASR, up to 10K queries): BruSLeAttack achieves a much higher ASR than Sparse-RS across different query budgets.



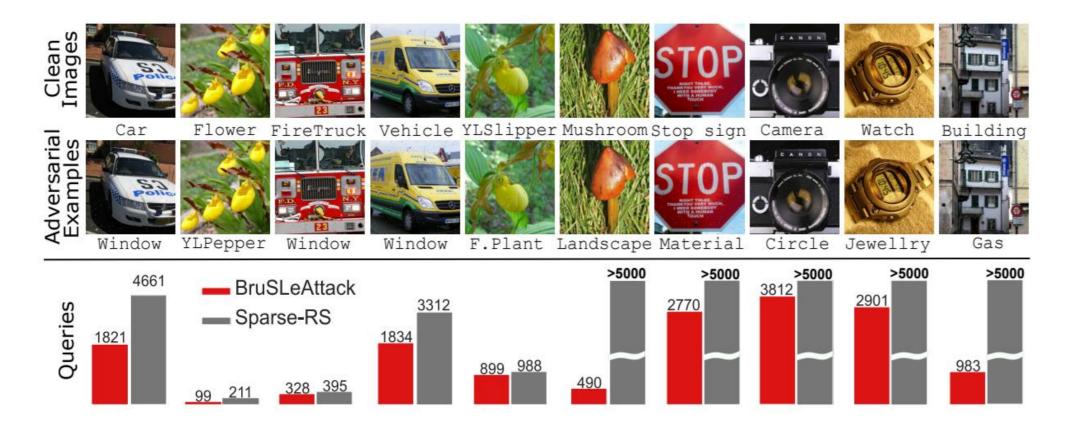


^[4] Francesco Croce, Maksym Andriushchenko, Naman D. Singh, Nicolas Flammarion, and Matthias Hein. Sparse-RS: A Versatile Framework for Query-Efficient Sparse Black-Box Adversarial Attacks. Association for the Advancement of Artificial Intelligence (AAAI), 2022.

BrusLeAttack against Validation with Bool world system Vision API



Validation with Real-world system



BruSLeAttack is more query efficient than State-of-the-art Sparse-RS. Project URL: https://brusliattack.github.io/



Targeted Attack Against 10 Samples





BruSLeAttack against Defended Models

Sparsity	Undefended Model		l_{∞} -AT		l_2 -AT		RND	
	SPARSE-RS	BRUSLEATTACK	SPARSE-RS	BRUSLEATTACK	SPARSE-RS	BRUSLEATTACK	SPARSE-RS	BRUSLEATTACK
0.04%	33.6%	24.0 %	43.8%	42.2 %	89.8%	88.4 %	90.8%	85.0 %
0.08%	13.2%	6.8 %	26.8%	24.4 %	81.2%	79.2 %	82.2%	72.6 %
0.12%	7.6%	2.6%	19.0%	18.4 %	75.8%	73.8 %	73.6%	61.0 %
0.16%	5.2%	1.0%	16.6%	14.8 %	71.4%	69.2 %	64.8%	51.4 %
0.2%	4.6%	1.0%	12.2%	11.8 %	68.4%	66.4 %	56.8%	42.6%

BruSLeAttack consistently outperforms Sparse-RS against different defense methods and different sparsity levels.





Challenges

- An NP-hard problem [1, 2]. lacksquare
- A discrete and non-differentiable search space (mixed discrete and continuous) [3]. \bullet

[1] Modas and P. Moosavi-Dezfooli, S. Frossard. Sparsefool: a few pixels make a big difference. CVPR 2019. [2] X. Dong, D. Chen, J. Bao, C. Qin, L. Yuan, W. Zhang, N. Yu, and D. Chen. GreedyFool: DistortionAware Sparse Adversarial Attack, NeurIPS, 2020. [3] N. Carlini and D. Wagner. Towards evaluating the robustness of neural networks. IEEE SSP, 2017.





Challenges

Problem formulation

$$\boldsymbol{x}^* = \underset{\boldsymbol{\tilde{x}}}{\operatorname{arg\,min}} L(f(\boldsymbol{\tilde{x}}), y_{\text{target}}) \text{ s.t. } \|\boldsymbol{x} - \boldsymbol{\tilde{x}}\|_0 \leq B,$$

The search space is width x height x channels x colors.

- The search space is extremely enormous \bullet
- It is a significant barrier for attack progress \bullet

Achieving both query efficiency and a high attack success rate (ASR) for a high-resolution dataset is challenging.



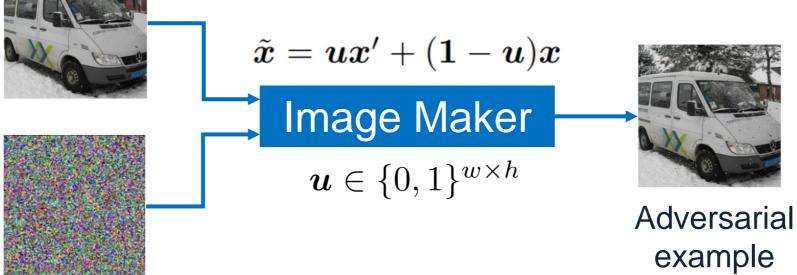


How hard is to discover sparse adversarial example in black-box settings?

An idea to reduce search space into width x height.

Source image

Synthetic color image



New formulation:

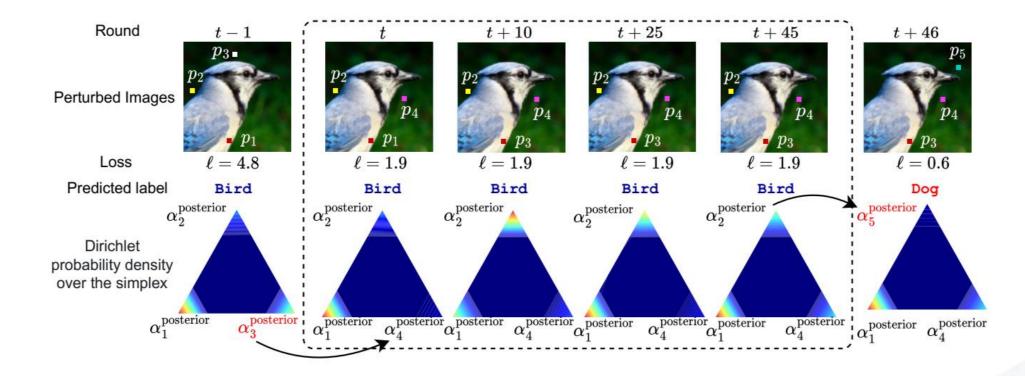
$$\begin{split} \boldsymbol{u}^* &= \mathop{\mathrm{arg\,min}}_{\boldsymbol{u}} \, \ell(\boldsymbol{u}) \quad \text{s.t.} \, \|\boldsymbol{u}\|_0 \leq B \,, \\ \ell(\boldsymbol{u}) &:= L(f(\boldsymbol{u}\boldsymbol{x}' + (\boldsymbol{1} - \boldsymbol{u})\boldsymbol{x}), y_{\text{target}}) \end{split}$$





Employ Bayesian Framework and history of pixel manipulation to learn the influence of pixels.

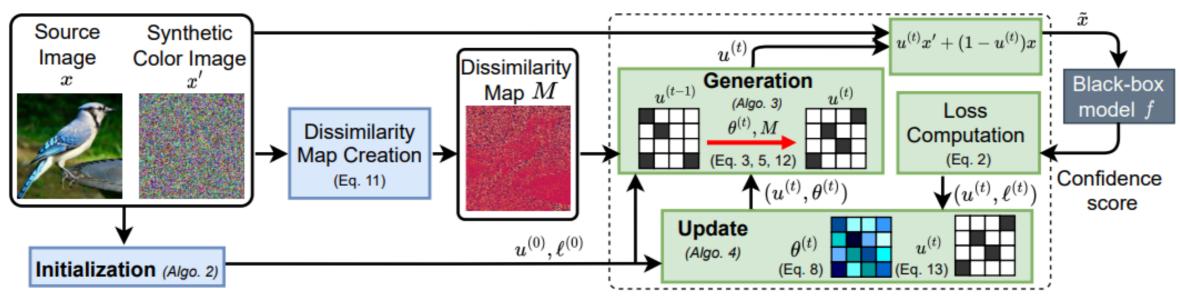
Intuition: If a pixel has more impact on the model's decision, replacing it is more likely to result in an increase in the loss. Thus, it should be less likely to be replaced.







BruSLeAttack algorithm

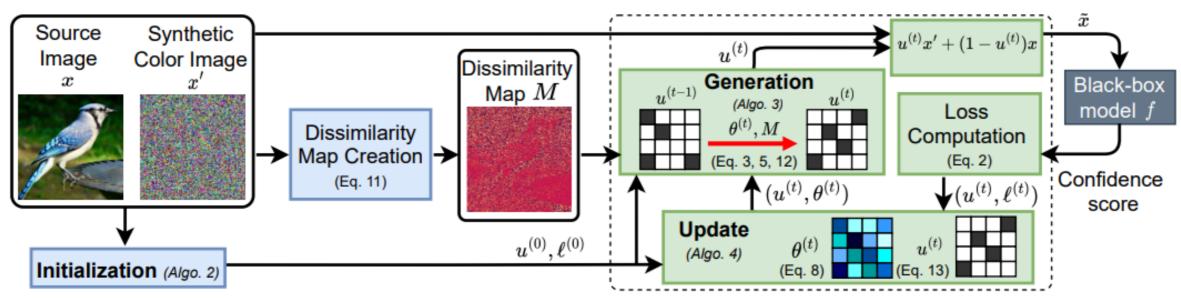


- 1. Create a dissimilarity map M
- 2. Initialize the some solutions randomly and choose the best $u^{(0)}$





BruSLeAttack algorithm



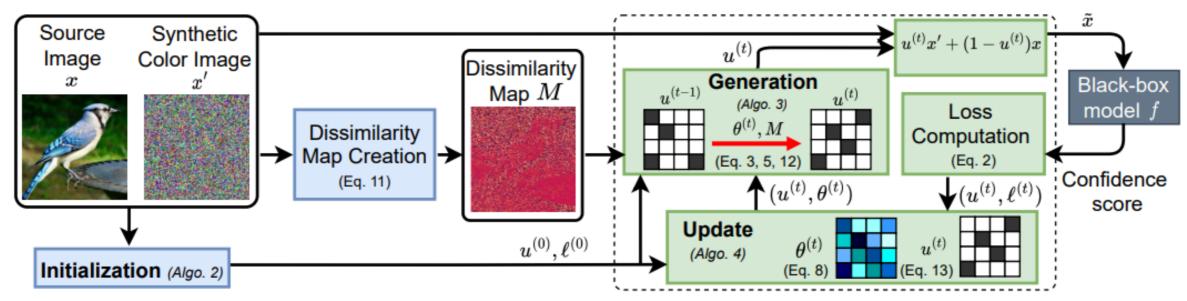
3. Sample new $u^{(t)}$ based on $\theta^{(t)}$ and M. Then craft an adversarial image \tilde{x} from $u^{(t)}$, x and x'.

4. Query model f and calculate loss $\ell^{(t)}$





BruSLeAttack algorithm



5. Update both $\theta^{(t)}$ and $u^{(t)}$





Conclusion

BruSLeAttack

- Is capable of handling a discrete and non-differentiable search space.
- Is able to remedy the NP-hard problem.
- Is much more query-efficient than Sparse-RS in different benchmarks.





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