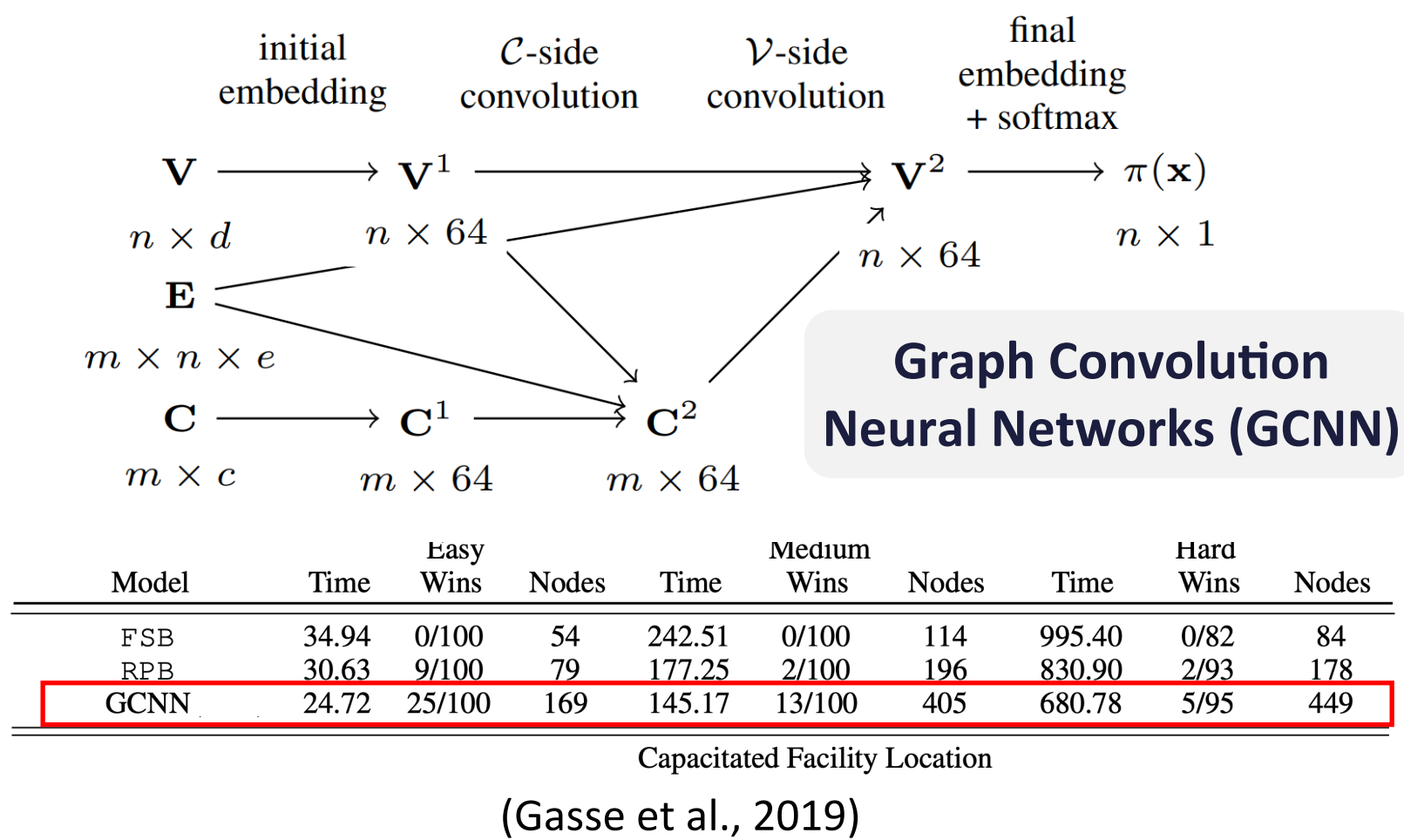
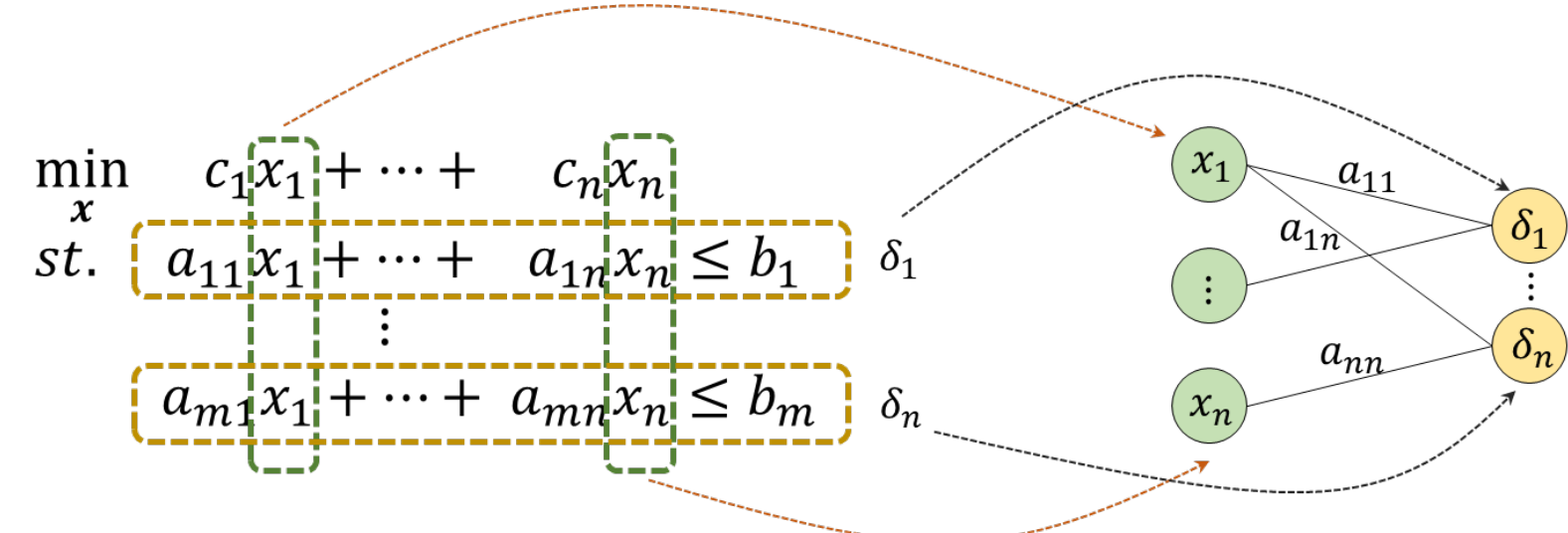


CAMBranch: Contrastive Learning with Augmented MILPs for Branching

Jiacheng Lin^{*[1]}, Meng Xu^{*[2]}, Zhihua Xiong^[2], Huangang Wang^{+ [2]}
 [1] University of Illinois Urbana-Champaign [2] Tsinghua University
^{*} Equal Contribution ⁺ Corresponding Author



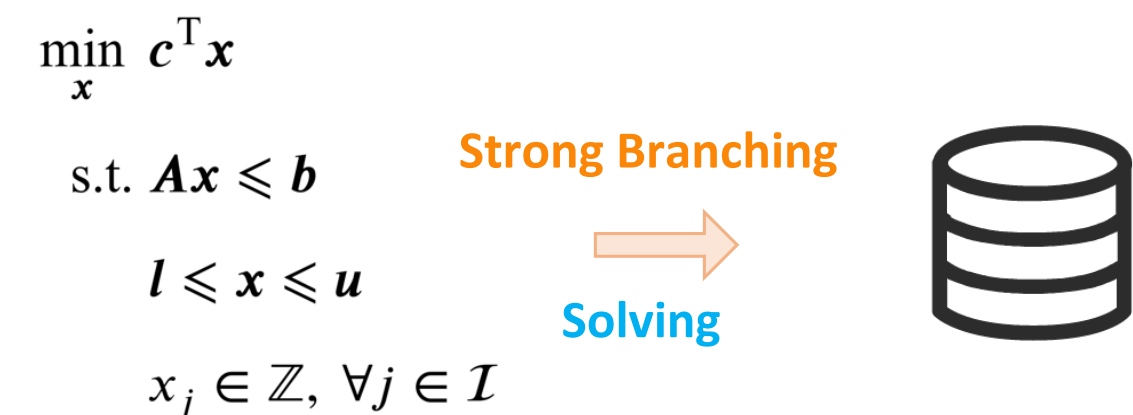
Machine Learning can accelerate Mixed Integer Linear Programming (MILP) solving.



Solving Time is decreased by **~150 seconds** for **Hard level** MILP instances.

Collecting experts for Imitation Learning is computationally intensive and time-consuming.

Expert Data Collection: Solving training MILP instances with Strong Branching (expert strategy).



Collecting 100k expert samples (**Easy Level**) instances requires

- 26.65 hours for Set Covering Problem
- 12.48 hours for Combinatorial Auction Problem
- 84.79 hours for Capacitated Facility Location Problem
- 53.45 hours for Maximum Independent Set Problem

As the complexity of MILPs scales up in practical

The expert data collecting time **dramatically increases**

Our Solution: Augmented MILPs

$$\begin{aligned} \min_x c^T x \\ \text{s.t. } Ax \leq b \\ l \leq x \leq u \\ x_j \in \mathbb{Z}, \forall j \in I \end{aligned} \quad \xrightarrow{\hat{x} = x + s} \quad \begin{aligned} \min_{\hat{x}} c^T \hat{x} - c^T s \\ \text{s.t. } A\hat{x} \leq As + b \\ l + s \leq \hat{x} \leq u + s \\ \hat{x}_j \in \mathbb{Z}, \forall j \in I \end{aligned} \quad \xrightarrow{\hat{b} = As + b, \hat{l} = l + s} \quad \begin{aligned} \min_{\hat{x}} c^T \hat{x} - c^T s \\ \text{s.t. } A\hat{x} \leq \hat{b} \\ \hat{l} \leq \hat{x} \leq \hat{u} \\ \hat{x}_j \in \mathbb{Z}, \forall j \in I \end{aligned}$$

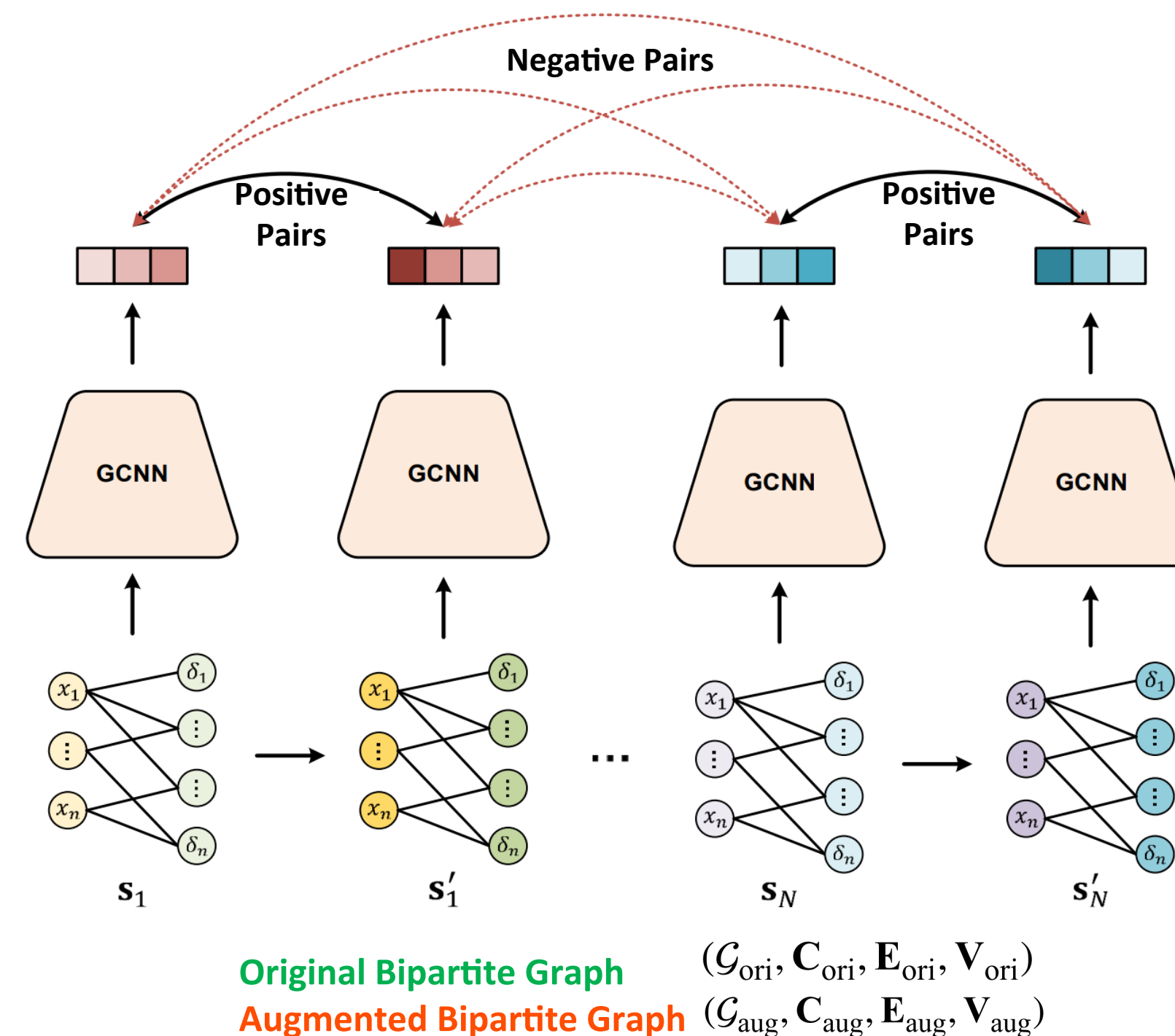
Characteristics of Augmented MILPs (AMILPs)

- Each MILP can **generate multiple AMILPs**
- Generated AMILPs **share identical Variable Selection Decisions** to its original MILPs

Generate labeled expert data without solving AMILPs

Next, by lemmas and theorems, obtain AMILP's Bipartite Graph features which will be fed into the GCNN for feature extraction.

Leveraging Contrastive Learning between MILPs and AMILPs



Variable and Constraint Node Pooling

$$\begin{aligned} c_{ori}^G &= \text{MLP}(\text{Concat}(\text{MaxPool}(C'_{ori}), \text{MeanPool}(C'_{ori}))) \\ v_{ori}^G &= \text{MLP}(\text{Concat}(\text{MaxPool}(V'_{ori}), \text{MeanPool}(V'_{ori}))) \\ c_{aug}^G &= \text{MLP}(\text{Concat}(\text{MaxPool}(C'_{aug}), \text{MeanPool}(C'_{aug}))) \\ v_{aug}^G &= \text{MLP}(\text{Concat}(\text{MaxPool}(V'_{aug}), \text{MeanPool}(V'_{aug}))) \end{aligned}$$

Variable and Constraint Node Feature Merging

$$\begin{aligned} g_{ori} &= \text{MLP}(\text{Concat}(c_{ori}^G, v_{ori}^G)) \\ g_{aug} &= \text{MLP}(\text{Concat}(c_{aug}^G, v_{aug}^G)) \end{aligned}$$

Loss function

1. Imitation Learning $\mathcal{L}_{sup} = -\frac{1}{N} \sum_{(s_i, a_i^*) \in D} \log \pi_{\theta}(a_i^* | s_i)$
2. Contrastive Learning $\mathcal{L}^{(\text{infoNCE})} = -\sum_{i=1}^{n_{\text{batch}}} \log \left(\frac{\exp(\hat{g}_{ori}^T(i) \cdot \hat{g}_{aug}(i))}{\sum_{j=1}^{n_{\text{batch}}} \exp(\hat{g}_{ori}^T(i) \cdot \hat{g}_{aug}(j))} \right)$
3. Consistency Loss $\mathcal{L}^{(\text{Aux})} = \sum_{i=1}^{n_{\text{batch}}} (P_{ori}(i) - P_{aug}(i))^2$

The final loss function is $\mathcal{L} = \mathcal{L}^{(\text{sup})} + \lambda_1 \mathcal{L}^{(\text{infoNCE})} + \lambda_2 \mathcal{L}^{(\text{Aux})}$

Experimental Results

Model	Time	Easy			Medium			Hard		
		Wins	Nodes	Time	Wins	Nodes	Time	Wins	Nodes	
FSB	4.71	0/100	10	97.6	0/100	90	1396.62	0/64	381	
RPB	2.61	1/100	21	19.68	2/100	713	142.52	29/100	8971	
GCNN	1.96	43/100	87	11.30	74/100	695	158.81	19/94	12089	
GCNN (10%)	1.99	44/100	102	12.38	16/100	787	144.40	10/100	10031	
CAMBranch (10%)	2.03	12/100	91	12.68	8/100	758	131.79	42/100	9074	

Combinatorial Auction

Model	Time	Easy			Medium			Hard		
		Wins	Nodes	Time	Wins	Nodes	Time	Wins	Nodes	
FSB	34.94	0/100	54	242.51	0/100	114	995.40	0/82	84	
RPB	30.63	9/100	79	177.25	2/100	196	830.90	2/93	178	
GCNN	24.72	25/100	169	145.17	13/100	405	680.78	5/95	449	
GCNN (10%)	26.30	15/100	180	124.49	48/100	406	672.88	11/95	423	
CAMBranch (10%)	24.91	50/100	183	124.36	37/100	390	470.83	77/95	428	

Capacitated Facility Location

Model	Time	Easy			Medium			Hard		
		Wins	Nodes	Time	Wins	Nodes	Time	Wins	Nodes	
FSB	28.85	10/100	19	1219.15	0/62	81	3600.00	-	-	
RPB	10.73	11/100	78	133.30	5/100	2917	965.67	10/40	17019	
GCNN	7.17	11/100	90	164.51	4/99	5041	1020.58	0/17	21925	
GCNN (10%)	7.18	26/100	103	122.65	8/89	3711	695.96	2/20	17034	
CAMBranch (10%)	6.92	42/100	90	61.51	83/100	1479	496.86	33/40	10828	

Maximum Independent Set

Our CAMBranch, trained with only 10% of the full dataset outperforms GCNN trained with full data.

Table 3: The results of evaluating the instance-solving performance for the Combinatorial Auction problem by utilizing the complete training dataset. Bold numbers denote the best results.

Model	Easy			Medium			Hard		
	Time	Wins	Nodes	Time	Wins	Nodes	Time	Wins	Nodes
GCNN (10%)	1.99	2/100	102	12.38	3/100	787	144.40	2/100	10031
GCNN (100%)	1.96	4/100	87	11.30	7/100	695	158.81	4/94	12089
CAMBranch (10%)	2.03	1/100	91	12.68	2/100	758	131.79	11/100	9074
CAMBranch (100%)	1.73	93/100	88	10.04	88/100	690	109.96	83/100	8260

CAMBranch is not limited to data-limited scenarios, which also serves a valuable tool for data argumentation with full dataset.