# Vanishing Gradients in Reinforcement Finetuning of Language Models

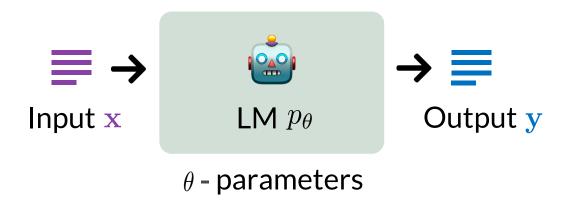
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Joint work w/ Hattie Zhou, Omid Saremi, Vimal Thilak, Arwen Bradley, Preetum Nakkiran, Joshua Susskind, Etai Littwin

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## Language Models (LMs)

**Language Model (LM):** Neural network trained on large amounts of text data to produce a **distribution over text** 



## **Supervised Finetuning of LMs**

LMs are adapted to human preferences and downstream tasks via **finetuning** 

### Supervised Finetuning (SFT)

Minimize cross entropy loss over labeled inputs via gradient-based methods



#### Limitations:



Hard to formalize human preferences through labels

S) Labeled data is expensive

# **Reinforcement Finetuning of LMs**

### Limitations of SFT led to wide adoption of a **reinforcement learning**-based approach

(e.g. Ziegler et al. 2019, Stiennon et al. 2020, Ouyang et al. 2022, Bai et al. 2022, Dubois et al. 2023, Touvron et al. 2023)

## **Reinforcement Finetuning (RFT)**

Maximize reward over unlabeled inputs via **policy gradient algorithms** 



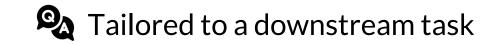
reward function  $r(\mathbf{x}, \mathbf{y})$ 

Expected reward for input **x**:  $V_{\theta}(\mathbf{x}) = \mathbb{E}_{\mathbf{y} \sim p_{\theta}(\cdot | \mathbf{x})} [r(\mathbf{x}, \mathbf{y})]$ 

Reward function  $r(\mathbf{x}, \mathbf{y})$  can be:



Learned from human preferences



## **Our Work: Vanishing Gradients Due to Small Reward STD**

 $STD_{\mathbf{y} \sim p_{\theta}(\cdot | \mathbf{x})}[r(\mathbf{x}, \mathbf{y})]$  – reward std of  $\mathbf{x}$  under the model

#### Theorem

$$\|\nabla_{\theta} V_{\theta}(\mathbf{x})\| = O\left(\mathrm{STD}_{\mathbf{y} \sim p_{\theta}(\cdot | \mathbf{x})} [r(\mathbf{x}, \mathbf{y})]^{2/3}\right)$$

\*Same holds for PPO gradient

 Expected gradient for an input vanishes when reward std is small, even if reward mean is suboptimal

**Proof Idea:** Stems from use of softmax + reward maximization objective

## Main Contributions: Vanishing Gradients in RFT

 $abla_ heta \mathbf{V}_ heta (\mathbf{x}) pprox \mathbf{0}$ 

**Expected gradient for an input vanishes in RFT** if the input's reward std is small



Experiments + theory: vanishing gradients in RFT are prevalent and detrimental to maximizing reward



Exploration of possible solutions: **Initial SFT phase** allows overcoming vanishing gradients in RFT, and **does not need to be expensive** 

**O Reward std is a key quantity to track for successful RFT** 

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Thank You!

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