A Fast and Provable Algorithm for Sparse Phase Retrieval

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• The phase retrieval problem is to reconstruct an *n*-dimensional signal x^{\natural} using its magnitude-only measurements:

$$y_i = |\langle \boldsymbol{a}_i, \boldsymbol{x}^{\natural} \rangle|^2, \quad i = 1, 2, \cdots, m.$$
 (1)

 $\{y_i\}_{i=1}^m$: phaseless measurements; $\{a_i\}_{i=1}^m$: sensing vectors; x^{\natural} : target signal to be recovered.

• The sparse phase retrieval problem can be expressed as

Find
$$\boldsymbol{x}$$
, subject to $|\langle \boldsymbol{a}_i, \boldsymbol{x} \rangle|^2 = y_i \ \forall i = 1, \dots, m$, and $\|\boldsymbol{x}\|_0 \leq s$. (2)

• Phase retrieval arises in many applications in scientific imaging, such as diffraction imaging, astronomical imaging, X-ray crystallography, optics, etc.

Methods	Per-iteration computation	Iteration complexity	Loss function
	$O(n^2 \log n)$	$O(\log(1/\epsilon))$	$f_I(oldsymbol{x})$
SPARTA [2]	$O(ns^2\log n)$	$O(\log(1/\epsilon))$	$f_A(oldsymbol{x})$
CoPRAM [3]	$O(ns^2 \log n)$	$O(\log(1/\epsilon))$	$f_A(oldsymbol{x})$
HTP [<mark>4</mark>]	$O((n+s^2)s^2\log n)$	$O(\log(\log(n^{s^2})) + \log(\ \boldsymbol{x}^{\natural}\ /x_{\min}^{\natural}))$	$f_A(oldsymbol{x})$
Proposed	$O((n+s^2)s^2\log n)$	$O(\log(\log(1/\epsilon)) + \log(\ \boldsymbol{x}^{\natural}\ /x_{\min}^{\natural}))$	$f_I(oldsymbol{x})$, $f_A(oldsymbol{x})$

- n: signal dimension; s: sparsity; x_{\min}^{\natural} : the smallest nonzero entry in magnitude of x^{\natural} .
- Our algorithm achieves the lowest iteration complexity, while maintaining the same per-iteration cost as first-order methods, assuming $s = O(\sqrt{n})$ (otherwise, the complexity $\Omega(s^2 \log n)$ for sparse phase retrieval would reduce to that of general methods).

Proposed algorithm

• Two prevalent loss functions: Intensity-based empirical loss

$$f_I(\boldsymbol{x}) := \frac{1}{4m} \sum_{i=1}^m \left(|\langle \boldsymbol{a}_i, \boldsymbol{x} \rangle|^2 - y_i \right)^2, \tag{3}$$

• Amplitude-based empirical loss

$$f_A(\boldsymbol{x}) := \frac{1}{2m} \sum_{i=1}^m \left(|\langle \boldsymbol{a}_i, \boldsymbol{x} \rangle| - \sqrt{y_i} \right)^2.$$
(4)

• The intensity-based loss $f_I(x)$ is smooth, while the amplitude-based loss $f_A(x)$ is non-smooth because of the modulus.

Proposed algorithm

Step 1: Identify *free* and *fixed* variables

• We identify *free* variables using amplitude-based loss $f_A(x)$:

$$\mathcal{S}_{k+1} = \operatorname{supp}\left(\mathcal{H}_{s}(\boldsymbol{x}^{k} - \eta \nabla f_{A}(\boldsymbol{x}^{k}))\right),$$

 \mathcal{H}_s : *s*-sparse hard-thresholding operator.

- The set of *fixed* variables is the complement of S_{k+1} .
- Only *free* variables are updated using the (approximate) Newton direction, while the *fixed* variables are directly set to zero.

Proposed algorithm

Step 2: Compute search direction

• We update *free* variables based on intensity-based loss f_I :

$$x_{\mathcal{S}_{k+1}}^{k+1} = x_{\mathcal{S}_{k+1}}^k - p_{\mathcal{S}_{k+1}}^k,$$
 (5)

 $p^k_{\mathcal{S}_{k+1}}$: approximate Newton direction over \mathcal{S}_{k+1} , calculated by

$$m{H}^k_{\mathcal{S}_{k+1},\mathcal{S}_{k+1}}m{p}^k_{\mathcal{S}_{k+1}} = -m{H}^k_{\mathcal{S}_{k+1},J_{k+1}}m{x}^k_{J_{k+1}} + m{g}^k_{\mathcal{S}_{k+1}}.$$
 (6)

$$oldsymbol{g}_{\mathcal{S}_{k+1}}^k = \left[
abla f_I(oldsymbol{x}^k)
ight]_{\mathcal{S}_{k+1}}$$
, and $oldsymbol{H}_{\mathcal{S}_{k+1},\mathcal{S}_{k+1}}^k = \left[
abla^2 f_I(oldsymbol{x}^k)
ight]_{\mathcal{S}_{k+1},\mathcal{S}_{k+1}}$

• Our algorithm exploits second-order information when computing search direction, leading to a faster convergence than projected gradient method.

Algorithm 1: Proposed algorithm

Input: Data $\{a_i, y_i\}_{i=1}^m$, sparsity s, initial estimate x^0 , and stepsize η . for k = 1, 2, ... do

Identify the set of *free* variables $S_{k+1} = \operatorname{supp}(\mathcal{H}_s(\boldsymbol{x}^k - \eta \nabla f_A(\boldsymbol{x}^k)));$

Compute the search direction $p_{S_{k+1}}^k$ over S_{k+1} by solving (6);

Update x^{k+1} :

$$oldsymbol{x}_{\mathcal{S}_{k+1}}^{k+1} = oldsymbol{x}_{\mathcal{S}_{k+1}}^k - oldsymbol{p}_{\mathcal{S}_{k+1}}^k, \hspace{1em} ext{ and } \hspace{1em} oldsymbol{x}_{\mathcal{S}_{k+1}^c}^{k+1} = oldsymbol{0}.$$

end

Output: x^{k+1} .

Theorem

If the number of measurements $m \ge c_1 s^2 \log n$, then with probability at least $1 - (c_2 \bar{k} + c_3)m^{-1}$, the sequence $\{x^k\}_{k\ge 1}$ generated by Algorithm 1 converges to the ground truth x^{\natural} at a quadratic rate after at most $O(\log(||x^{\natural}||/x^{\natural}_{\min}))$ iterations, i.e.,

$$\operatorname{dist}(\boldsymbol{x}^{k+1}, \boldsymbol{x}^{\natural}) \leq \rho \cdot \operatorname{dist}^{2}(\boldsymbol{x}^{k}, \boldsymbol{x}^{\natural}), \quad \forall k \geq \bar{k},$$

where $\bar{k} \leq c_4 \log \left(\| \boldsymbol{x}^{\natural} \| / x_{\min}^{\natural} \right) + c_5$, and x_{\min}^{\natural} is the smallest nonzero entry in magnitude of $\boldsymbol{x}^{\natural}$.

Numerical results



Relative error versus iterations, with signal dimension n = 5000 and sample size m = 3000.

Numerical results



Phase transition for signals of dimension n = 3000 with sparsity levels s = 25 and 50.

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Thank you!