

# JAX-SPH

## A Differentiable Smoothed Particle Hydrodynamics Framework

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## TL;DR

**JAX-SPH** is a Smoothed Particle Hydrodynamics (SPH) framework implemented in JAX. JAX-SPH extends the code for dataset generation from the LagrangeBench project [Toshev et al., 2024] by: (a) integrating **further key SPH algorithms**, (b) restructuring the code toward a **Python package**, (c) validating solver gradients numerically, and (d) showcasing **machine learning applications of the differentiable solver**.

## **SPH Solver**

We introduce the first JAX-based weakly compressible SPH solver for simulating incompressible fluids. The governing equations of such systems are the mass and momentum conservation equations

$$\begin{split} &\frac{d}{dt}(\rho) = -\rho(\nabla\cdot\mathbf{u}),\\ &\frac{d}{dt}(\mathbf{u}) = -\frac{1}{\rho}\nabla p + \frac{1}{Re}\nabla^2\mathbf{u} + f_{ext}, \end{split}$$

where  $\rho$  denotes the density, **u** the velocity, *p* the pressure, Re the Reynolds number, and **f** the external force. Our SPH framework includes the following components:

- Standard SPH weakly compressible SPH solver, see [Adami et al., 2012]
- Transport velocity formulation SPH improved shifting scheme, see

## **Gradient Validation**

Solver gradients of kinetic energy over position changes  $\frac{dE_{kin}}{dr}$ , comparing JAX Autograd to finite differences on Taylor-Green vortex and lid-driven cavity.



## Machine Learning Applications

#### **Inverse Problem**

- A 2D water cube inside a box undergoes acceleration due to gravity.
- The task is to find the initial position of the cube given its final state.
- MSE between the target final state and the simulated final state with random initial particles is used as loss to optimize the positions.

optimizer 15 steps	
Loss: 0.30 - Loss: 0.01	Loss: 0.32 optimizer 15 steps
	Loss: 0.02
SPH solver	
100 steps	SPH solver 100 steps
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- [Adami et al., 2013]
- Riemann SPH low-dissipation SPH solver solving 1D Riemann problems between the particles, see [Zhang et al., 2017]
- Wall boundary condition (BC) *free-slip* and *no-slip* boundary conditions, see [Adami et al., 2012]
- Thermal diffusion diffusive temperature field with Dirichlet BC

#### 2D Taylor Green Vortex



2D Taylor Green vortex velocity magnitudes at the start of the simulation (left) and at t = 5 (right), calculated using transport velocity formulation SPH.

#### 2D Lid-Driven Cavity



#### Solver-in-the-Loop

- We adapt the popular "Solver-in-the-Loop" (SitL) [Um et al., 2021] training scheme to particles.
- SitL interleaves a traditional solver a coarse spatial and/or temporal discretization with a learnable correction function.

Metric	Solver only	Learned only	SitL
$MSE_5$	1.7e - 7	6.7e - 9	3.3e-9
$MSE_{20}$	7.9e - 6	1.9e - 7	1.3e-7
$MSE_{E_{kin}}$	0.13	2.8e - 4	7.4e - 5
Sinkhorn	3.4e - 7	3.7e - 8	9.3e - 9

• The solver needs to be differentiable, as gradients are computed through it for multiple rollout steps in training.



Learned only (single step)

SitL (3 steps)

### References

[Adami et al., 2012] Adami, S., Hu, X., and Adams, N. A. (2012). A generalized wall boundary condition for smoothed particle hydrodynamics. *Journal of Computational Physics*, 231(21):7057–7075.

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[Toshev et al., 2024] Toshev, A., Galletti, G., Fritz, F., Adami, S., and Adams, N. (2024). Lagrangebench: A lagrangian fluid

Lid-driven cavity with dx = 0.01 showing absolute particle velocities of the Riemann solver (left) and velocity profiles of each SPH method at the midsection for U and V (right)

#### **Thermal Diffusion Example**



Simulation of channel flow with hot bottom wall using standard SPH and thermal diffusion. The plots show the non-dimensional temperature at different time steps.

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[Zhang et al., 2017] Zhang, C., Hu, X., and Adams, N. A. (2017). A weakly compressible sph method based on a low-dissipation riemann solver. *Journal of Computational Physics*, 335:605–620.





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