# Deep Incomplete Multi-view Learning via Cyclic Permutation of VAEs

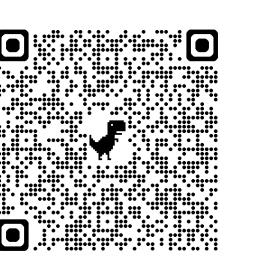
Seeking PhD 2026! Research Interests:

- Generative Modeling
- Multimodal Learning



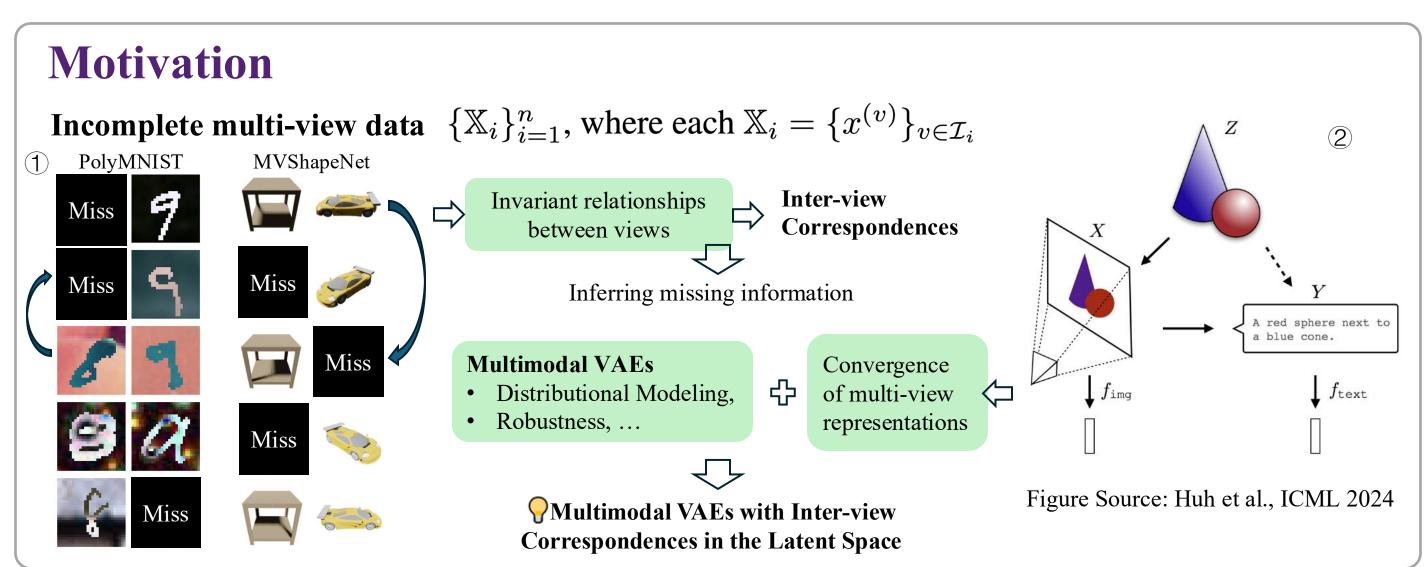
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# Method Part (1): Variational Posterior of Incomplete Multi-view **Learning for More Complete Information**

**7**(*l*) - Superscript: target view

Better establishment of

Inter-view correspondences

Inter-view correspondences:

 $f_{lv}(\cdot; \alpha_{lv})$  from v-th view to l-th view,  $\forall l \neq v$ 

• Multi-View latent variable set:  $\mathcal{Z} = \{z_v^{(l)}\}_{(v,l)\in\mathcal{I}\times[L]}$ 

Operations of a set:

(1) **Permutation**: Variables with the same superscript l should represent similar information about the lth view, regardless of how they are derived.

⇒ Permutation-invariance

2 Partition: Group variables by views Complete-view Partition (Rows)  $\longrightarrow$  Consensus latent variable  $\omega$ 

I. Joint posterior  $q(\mathbf{Z}, \mathbf{\Omega} \mid \{x^{(v)}\}_{\mathcal{I}}) \triangleq \prod_{n \in \mathcal{I}} q(\boldsymbol{\omega}_n \mid \boldsymbol{\mathcal{C}}_n, \{x^{(v)}\}_{\mathcal{J}_n}) q(\boldsymbol{\mathcal{C}}_n \mid \{x^{(v)}\}_{\mathcal{J}_n})$  $=\prod_{n\in\mathcal{I}}\left[q(oldsymbol{\omega}_n\mid oldsymbol{\mathcal{C}}_n,\{x^{(v)}\}_{\mathcal{J}_n})\prod_{l=1,v\in\mathcal{J}_n}^Lq(oldsymbol{z}_v^{(l)}\mid x^{(v)})
ight].$ 

II. Generative process: Each view  $x^{(n)}$  is reconstructed using the latent variable  $z_*^{(n)}$  (represent the nth view) and a consensus variable  $\omega_n$ 

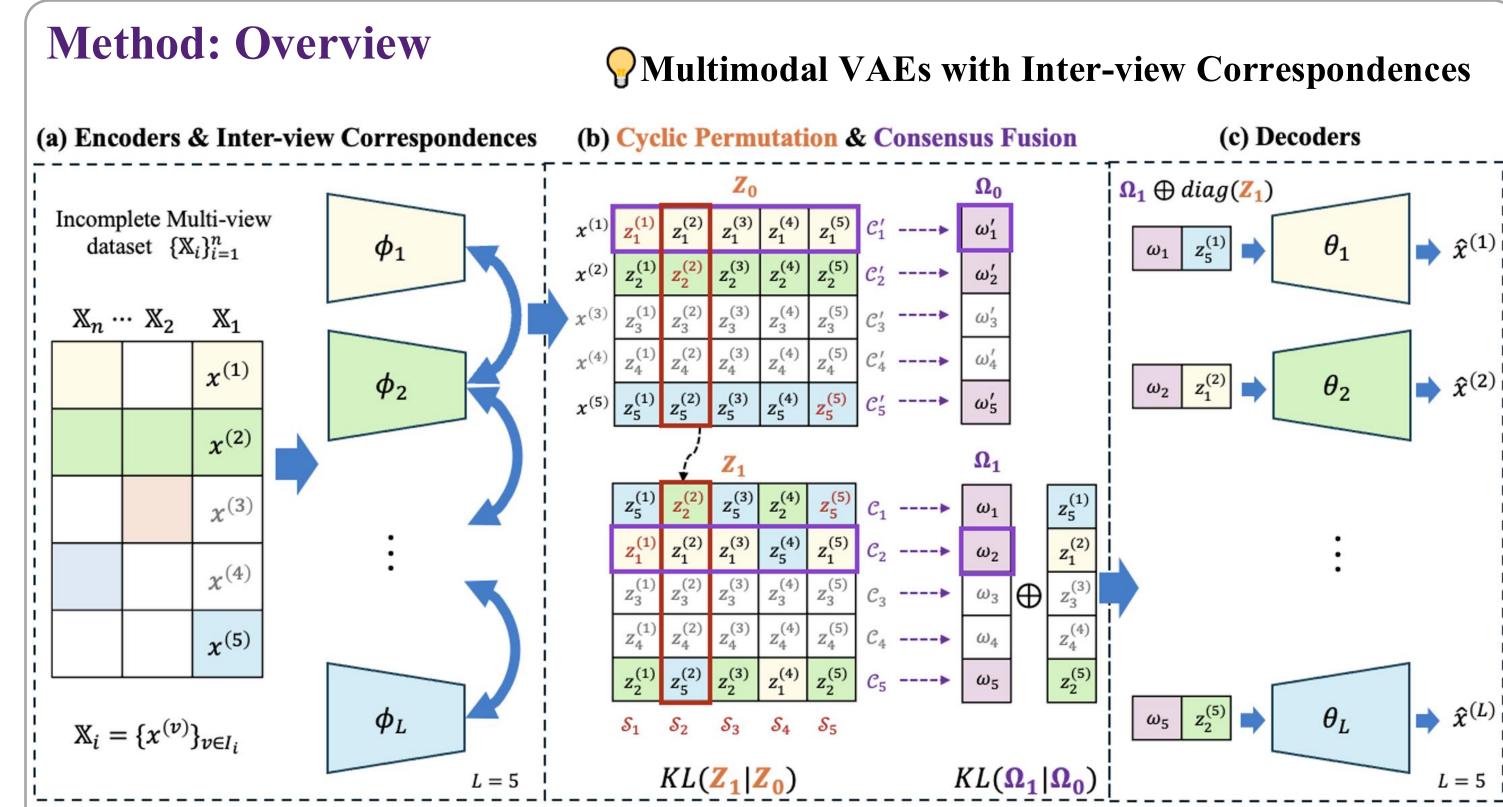
$$p(x^{(n)}|{oldsymbol{\mathcal{C}}}_n,\omega_n)=p\left(x^{(n)}|{oldsymbol{\mathcal{C}}}_n\cap{oldsymbol{\mathcal{S}}}_n,\omega_n; heta_n
ight)$$

III. ELBO: Reconstruction loss and two regularization terms for the latent space

$$\mathcal{L}_{\text{ELBO}}(\{x^{(v)}\}_{\mathcal{I}}) = \sum_{n \in \mathcal{I}} \mathbb{E}_{q(\mathcal{C}_n, \omega_n | \{x^{(v)}\}_{\mathcal{I}_n})} \left[ \log p(x^{(n)} | \mathcal{C}_n \cap \mathcal{S}_n, \omega_n) \right]$$

$$- \sum_{l=1}^{L} \sum_{v \in \mathcal{I}} KL \left[ q(z_v^{(l)} | x^{(v)}) \| p(z_v^{(l)}) \| - \sum_{n \in \mathcal{I}} KL \left[ q(\omega_n | \mathcal{C}_n, \{x^{(v)}\}_{\mathcal{I}_n}) \| p(\omega_n) \right].$$

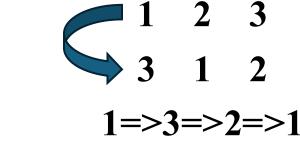
Single-view Partition (Columns)

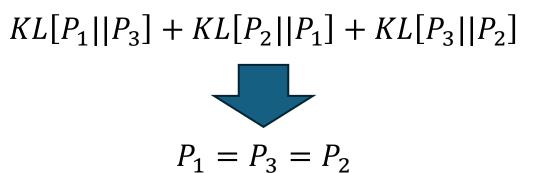


## Method Part (2): A New Informational Prior for Better Consistency

## **Cyclic Permutation**

• A cyclic permutation is a way of rotating the elements in a set so that they all shift positions in a cycle and return to their original spots after a full round.





**Definition 4** (Permutation Divergence). Let  $N \geq 2$  be a fixed natural number. Given a cyclic permutation  $\sigma$  on the index set [N] and a set  $\mathcal{P}$  of probability distributions on the same measure space, the Permutation Divergence of order N is a mapping d from  $\mathcal{P}^N$  to the extended real line  $\mathbb{R} \cup \{+\infty\}$ , defined as follows for any  $P_1, P_2, \ldots, P_N \in \mathcal{P}$ :

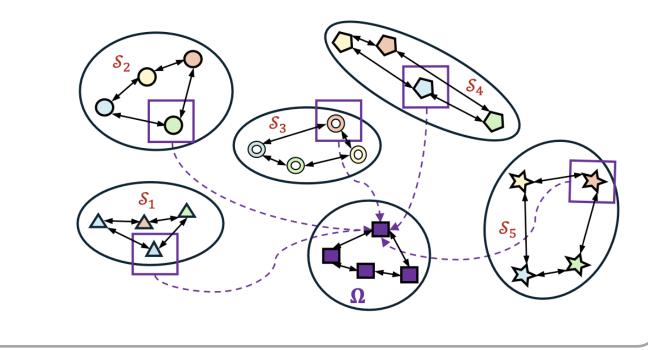
$$d(P_1, P_2, \dots, P_N; \sigma) = \sum_{i=1}^{N} KL[P_i \parallel P_{\sigma(i)}].$$

#### **Inter-View Translatability**

 $\sum_{l=1}^{L} \sum_{z \in \mathcal{I}} KL\left[q_v^{(l)}(z) \parallel q_{\sigma_l^{-1}(v)}^{(l)}(z)\right] = \sum_{l=1}^{L} d(q_{k_1}^{(l)}, \dots, q_{k_n}^{(l)}; \sigma_l^{-1}),$ 

#### **Consensus Concentration**

$$\sum_{n \in \mathcal{I}} KL\left(q(\omega \mid \boldsymbol{\mathcal{C}}_n) \parallel q(\omega \mid \boldsymbol{\mathcal{C}}_n^0)\right)$$



## **Experiments**

Clustering

• Compared with eight incomplete multi-view learning methods.

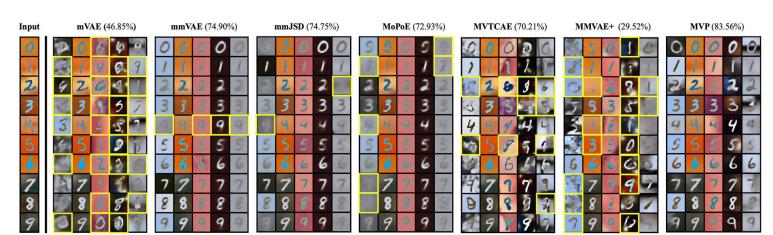
Missing rate

 $\eta = \{0.1, 0.3, 0.5, 0.7\}$  Our method consistently achieved the best (**bold red**) or second-best (bold blue) performance across different missing ratios

and datasets

Table 3: Complete clustering results of nine methods on five multi-view datasets with missing rates of  $\eta = 0.1, 0.3, 0.5$ , and 0.7. The first and second best result are indicated in **bold red** and **blue**, respectively. Each experiment was run five times using different random seeds 24.56±2.15 | 43.21±1.51 | 39.42±0.56 | 24.94±0.85 | 43.44±1.43 | 39.19±1.85

• PolyMNIST: Preserving Consistent Semantics Across Diverse Styles



put images of view 2, randomly selected from digit classes 0 to 9. The following columns display multi-view samples (five views per sample) generated by various models. Ideally, the conditional generated digits should match the input digit, with y racy scores, shown in parentheses, are derived from pre-trained classifiers on the generated images.

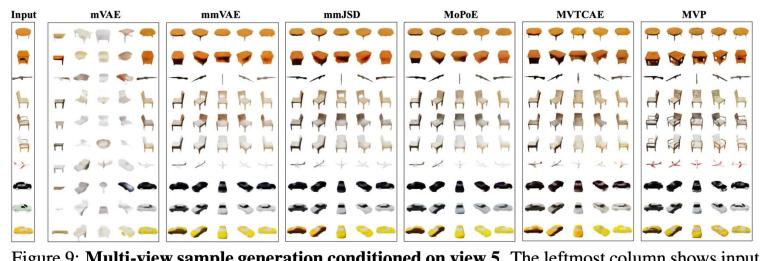
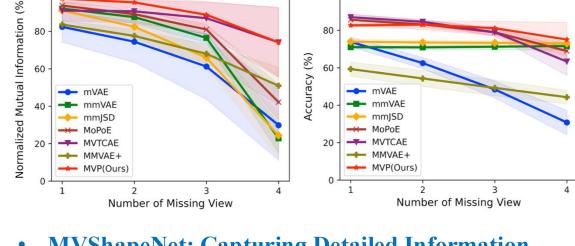


Figure 9: Multi-view sample generation conditioned on view 5. The leftmost column shows input The following columns display five-view samples generated by different models.

- **MoE-based methods**: Limited in effectively aggregating information
- PoE-based methods: Struggle with precision miscalibration of each view
- MVTCAE: Penalizes latent information not inferred from other views, retaining only highly correlated details, but struggles with consistency when views

Three datasets are selected for displaying (iii)

MVP (Ours): Consistently balances high semantic coherence with diverse background styles.



- MVShapeNet: Capturing Detailed Information From Various Angles
- Our method clearly infers more accurate details in missing views, such as the placement of table legs at different angles, changes in light and shadow, and hollowed-out armrests on chairs.

### References

[1] Thomas M Sutter, Imant Daunhawer, and Julia E Vogt. Generalized multimodal elbo. International Conference on Learning Representations, 2021. [2] HyeongJoo Hwang, Geon-Hyeong Kim, Seunghoon Hong, and Kee-Eung Kim. Multi-view representation learning via total correlation objective. Advances in Neural Information Processing Systems, 34:12194–12207, 2021.