

# Learning Long Range Dependencies on Graphs via Random Walks

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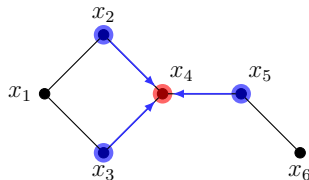
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# Graph Neural Networks: Two Approaches

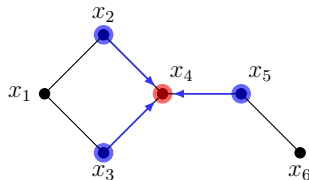
## Message-passing GNNs

- Strong at capturing local relationships
- Struggle with long-range dependencies
- Issues: over-smoothing and over-squashing



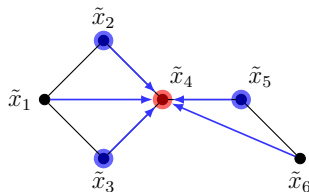
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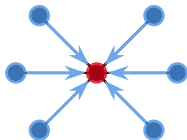
## Graph transformers

- Enable global information exchange
- Oversimplify graph structure with fixed-length vectors
- Sacrifice structural richness for global reach

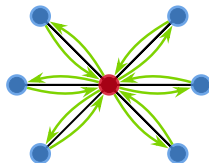


# The Challenge

Message Passing

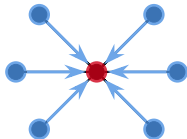


Random Walks

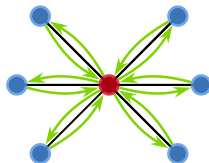


- **Message passing:** breadth-first, struggle with long-range dependencies.
- **Random walks:** naturally depth-first, effective for long-range relationships, inefficient for local relationships.

Message Passing



Random Walks

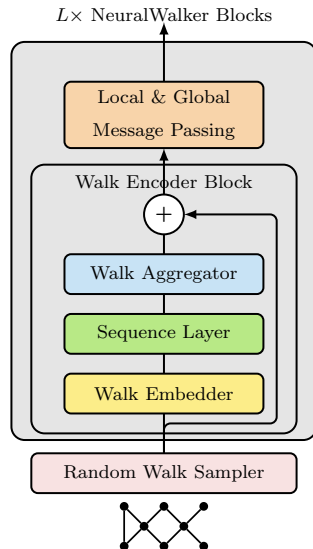


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**Our Insight:** Combine the strengths of both approaches.

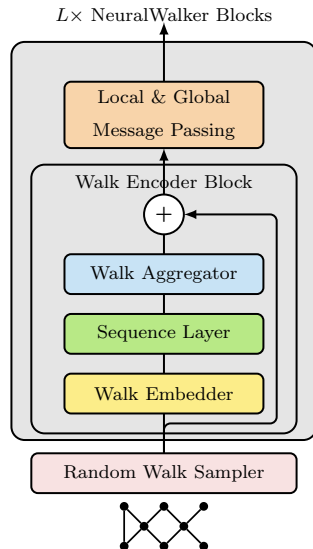
## Key components

- Random Walk Sampler: Samples walks with positional encodings



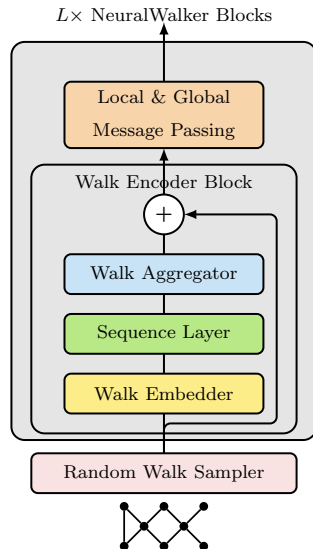
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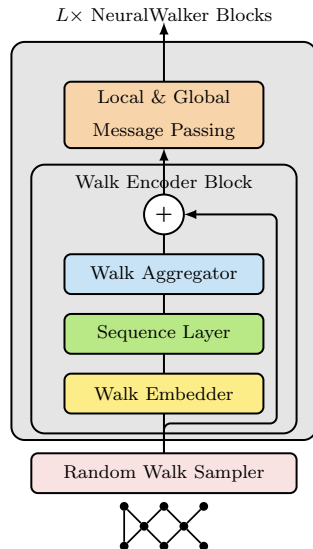
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- Sequence Layer: Processes walks using advanced sequence models





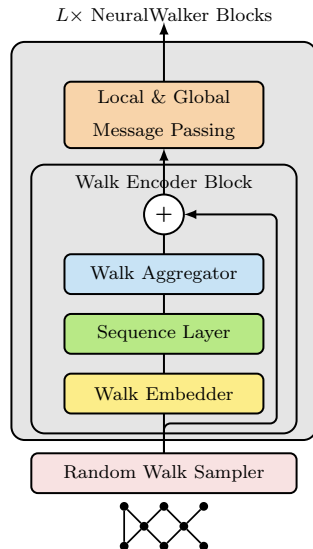
## Key components

- Random Walk Sampler: Samples walks with positional encodings
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## Key components

- Random Walk Sampler: Samples walks with positional encodings
- Walk Embedder: Computes walk embeddings from node/edge features
- Sequence Layer: Processes walks using advanced sequence models
- Walk Aggregator: Pools features across walks into nodes
- Local & Global Message Passing: Complements walk information



- **Explicit walk sequences** rather than compressed structural encodings

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- [Leveraging sequence models](#) for random walks:
  - CNNs
  - Transformers
  - State Space Models ([Mamba](#), S4)

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- **Leveraging sequence models** for random walks:
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  - Transformers
  - State Space Models (**Mamba**, S4)
- **Complementary message passing** to address limitations of random walks alone
- **Theoretical guarantees**:
  - More expressive than 1-WL and k-subgraph isomorphism tests
  - Lipschitz continuity for stability
  - Linear complexity in graph size

Dataset	SOTA	CRaWL	NeuralWalker
ZINC ↓	0.070	0.085	<b>0.053</b>
MNIST ↑	98.39	97.944	<b>98.692</b>
CIFAR10 ↑	76.853	69.013	<b>76.903</b>
PATTERN ↑	<b>87.196</b>	–	86.977
CLUSTER ↑	<b>80.026</b>	–	78.189
PascalVOC-SP ↑	0.4440	–	<b>0.4912</b>
COCO-SP ↑	0.3974	–	<b>0.4398</b>
Peptides-func ↑	<b>0.7133</b>	0.7074	0.7096
Peptides-struct ↓	<b>0.2455</b>	0.2506	0.2463
PCQM-Contact ↑	0.4703	–	<b>0.4707</b>
Pokec ↑	86.10	–	<b>86.46</b>

Check out our paper for more results!

## Key results:

- SOTA on multiple datasets.
- Up to +13% improvement on PascalVOC-SP and COCO-SP.
- Significantly outperforms previous random walk-based model (CRaWL).
- Successfully scales to large graphs (> 1M nodes).



## Sequence layer performance

- $SSM > CNN > Transformer$

## Message passing impact

- Consistent improvement with local message passing
- Variable benefits from global message passing

## Random walk parameters

- Performance vs. computational cost tradeoff
- Can be explicitly controlled through the walk sampling number and length



# Masked Positional Encoding Pretraining

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Novel pretraining strategy:

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- Train model to recover original binary encoding vectors
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**Result:** Significant performance boost on ZINC dataset ( $0.063 \rightarrow 0.053$ )

## Contributions

- Novel framework combining random walks with message passing
- Leveraging powerful sequence models for walk encoding
- Theoretical guarantees of expressiveness
- SOTA performance on multiple benchmarks



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