



# Exploiting Distribution Constraints for Scalable and Efficient Image Retrieval

Mohammad Omama, Po-han Li, Sandeep Chinchali



#### Two Key Problems with Image Retrieval

- Dataset Specific Models
  - SOTA image retrieval methods train large models for each dataset.
  - This is not scalable.

- Huge Embedding Sizes
  - SOTA image retrieval methods use large embeddings.
  - Retrieval speed is directly proportional to embedding size.
  - This is not efficient.

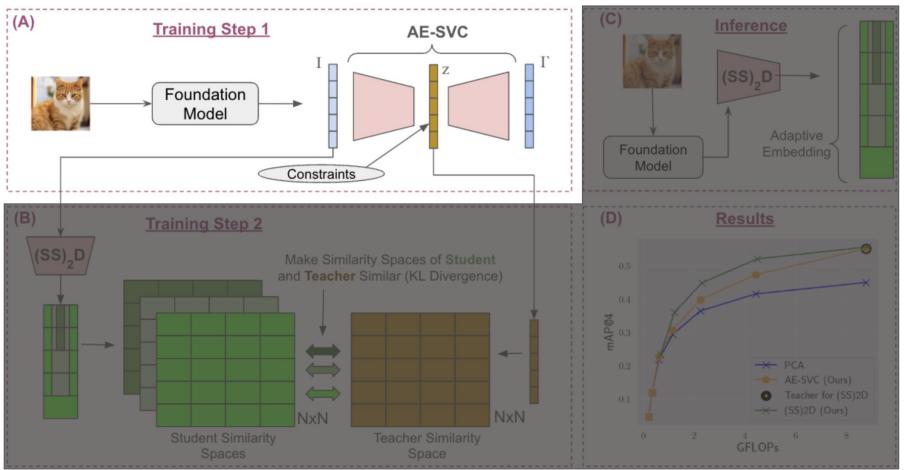
#### How are these problems addressed (existing approaches)?

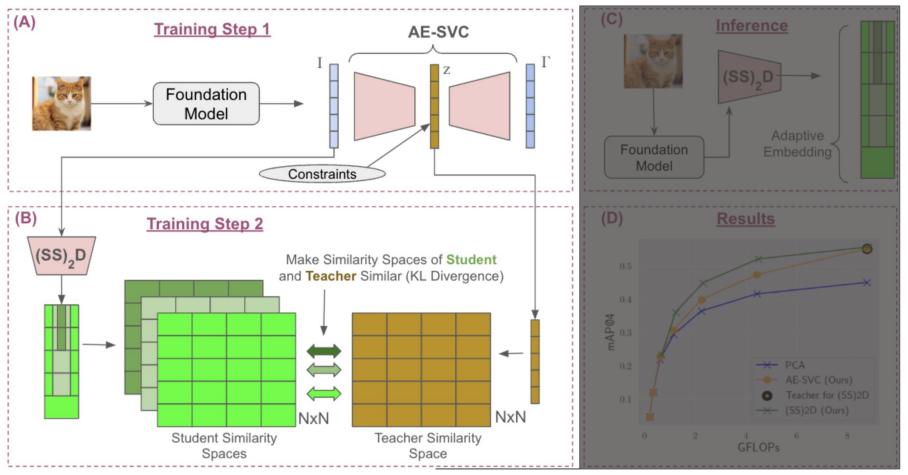
- Dataset Specific Models
  - Use off the shelf foundation models like DINO/CLIP
  - They lack in performance!
- Huge Embedding Sizes
  - Dimensionality reduction with PCA/Auto-encoders
  - They are not tuned for retrieval!
  - Further Auto-encoders require training separate model for each dimension size.
- We need a solution for **scalable** and **efficient** image retrieval!

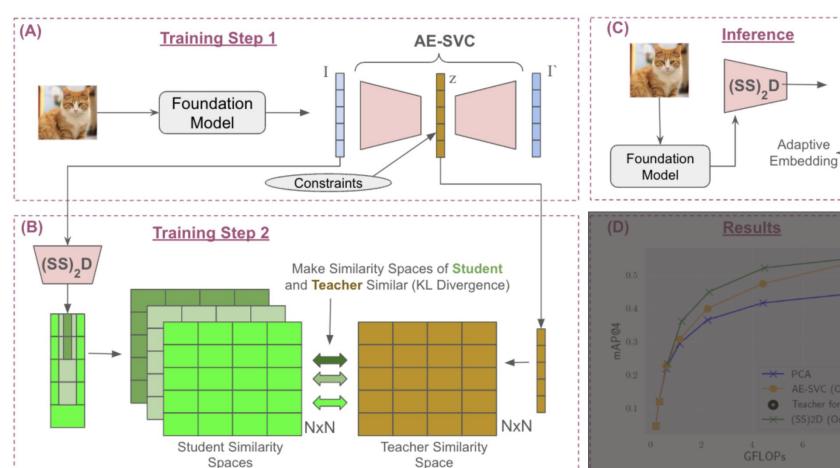
#### Our Key Insights

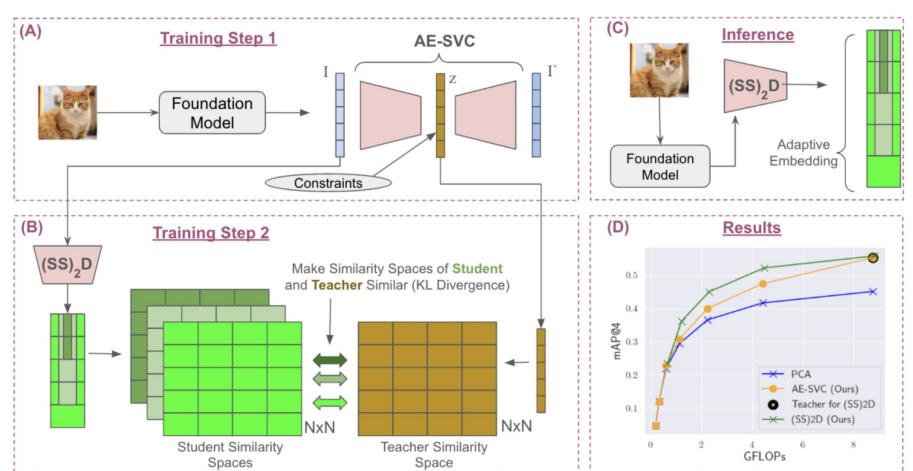
- On the scalability side:
  - Foundation models capture necessary subtleties for effective retrieval.
  - The underlying distribution of their embedding space can negatively impact cosine similarity searches.
  - We need to improve the underlying distribution.
- On the efficiency side:
  - Dimensionality reduction techniques like PCA/Auto-encoders either focus on information maximization or reconstruction quality. 😓
  - We need dimensionality reduction tuned to cosine searches.







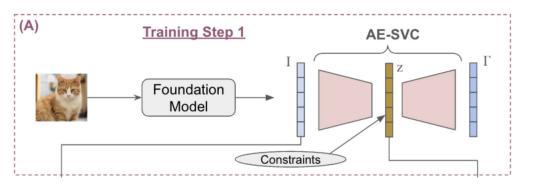




# Autoencoders with Strong Variance Constraints (AE-SVC)

#### AE-SVC | The Losses Explained

$$\mathcal{L}_{\text{rec}} = \frac{1}{n} \sum_{i=1}^{n} \|I_i - I_i'\|_2^2,$$



$$\mathcal{L}_{ ext{cov}} = \left\| rac{1}{n} (Z - \mu)^{ op} (Z - \mu) - \mathbb{I} 
ight\|_F^2,$$

$$\mathcal{L}_{ ext{var}} = rac{1}{d} \sum_{i=1}^d \left( ext{Var}(z^i) - 1 
ight)^2,$$

$$\mathcal{L}_{ ext{mean}} = rac{1}{d} \sum_{i=1}^{d} (\mu^i)^2,$$

#### AE-SVC | Insight Into the Constraints

Why do these constraints help?

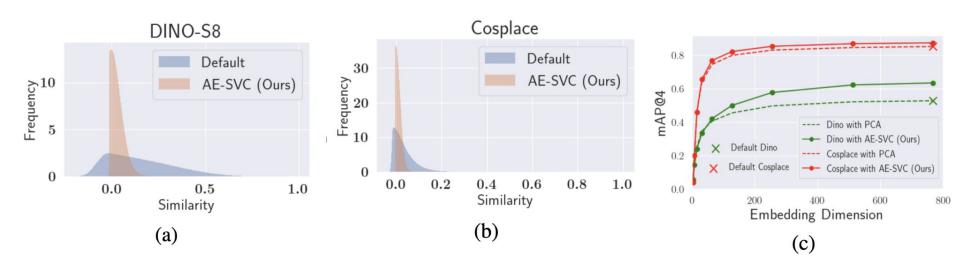
Constraints on

Embedding Distributions

Minimum Variance in

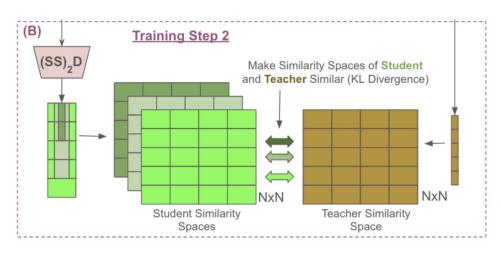
CosSim Distributions

#### AE-SVC | Insight Into the Constraints



# Single Shot Similarity Space Distillation (SS)<sub>2</sub>D

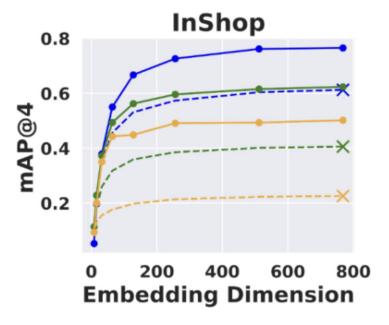
# (SS)<sub>2</sub>D | Losses Explained

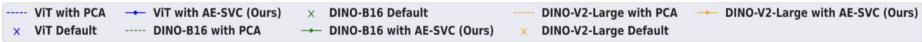


$$l^m = \sum_i \mathrm{D_{KL}}(\tilde{\mathrm{C}}_i^m \| \mathrm{C}_i).$$

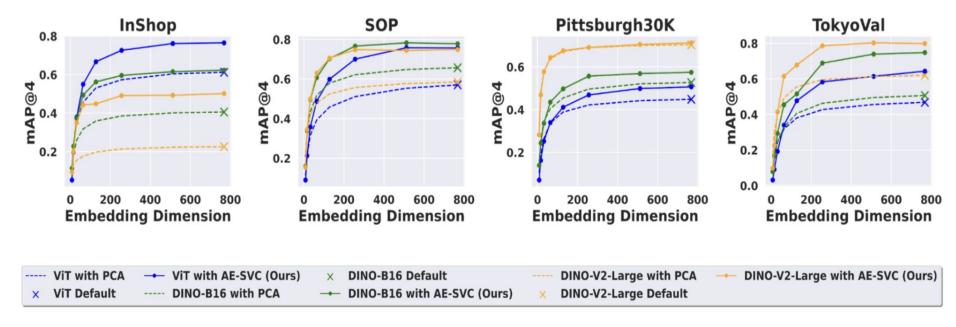
$$L_{\text{(SS)}_{2D}} = \sum_{m} l^m = \sum_{m} \sum_{i} D_{KL}(\tilde{C}_i^m || C_i).$$

### AE-SVC | Results

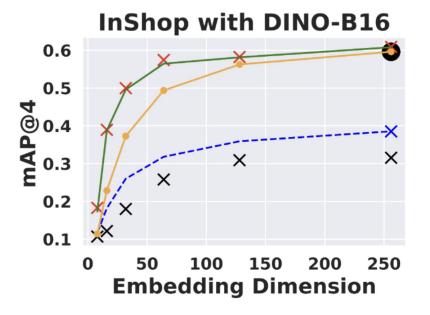




#### AE-SVC | Results



# (SS)2D | Results





### (SS)2D | Results

