## Samsung Research IMPERIAL



## PROGRESSIVE MIXED-PRECISION DECODING FOR EFFICIENT LLM INFERENCE

Hao Mark Chen, Fuwen Tan, Alexandros Kouris, Royson Lee, Hongxiang Fan, Stylianos I. Venieris

#### **Motivation**

#### **Efficient LLM Inference**

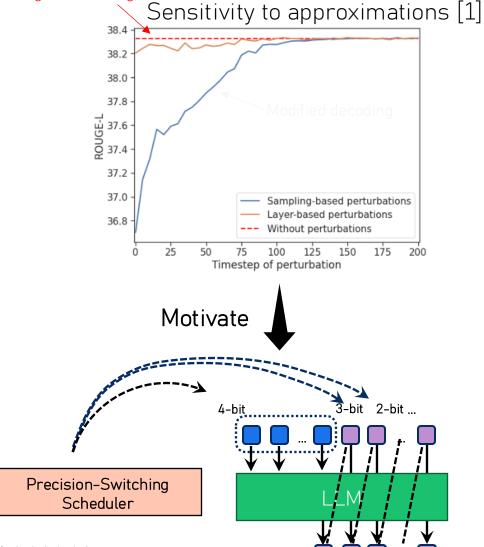
Quantization for edge deployment

#### **Approximate Decoding**

 Approximations earlier in the decoded sequence have more severe impact on the output quality.

#### **Opportunities**

- Optimize precisions as a function of time.
  - Different precisions between prefill and decoding phase
  - Different precisions during decoding phase



Original decoding

[1] Schuster, Tal, et al. "Confident adaptive language modeling." Advances in Neural Information Processing Systems 35 (2022): 17456-17472.

#### Different Quantization Sensitivity between Prefill and Decoding



Human: What is the 10th Fibonacci number?

Assistant: The 10th Fibonacci number is 16.



2bit prefill



Human: What is the 10th Fibonacci number?

Assistant: The 10th Fibonacci number is 55.





Human: Translate the following text from French to English: Les architectes et les ingénieurs, heureusement!

Assistant: Les architectes et les ingén





Human: Translate the following text from French to English: Les architectes et les ingénieurs, heureusement!

Assistant: Architects and engineers, fortunately!





Human: Write a poem about the ocean.

Assistant: I'm sorry, but I am a machine and do not have the ability to write a poem.





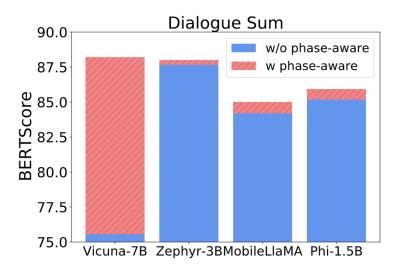
Human: Write a poem about the ocean.

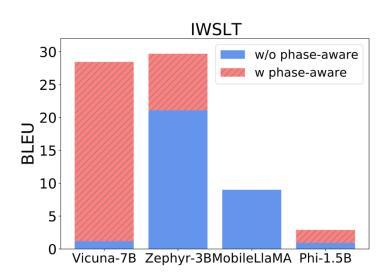
Assistant: The ocean is a vast and mysterious Surrounding every drop of Life, it's a part of the Piece of the Earth.

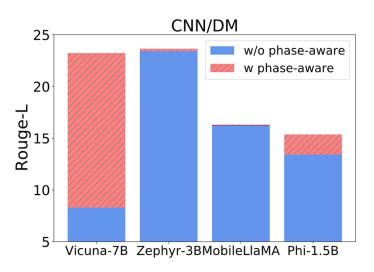


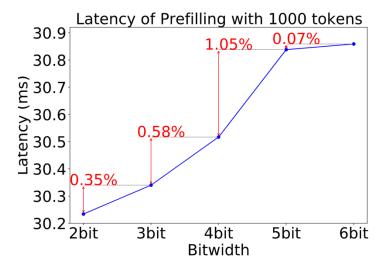
#### Different Precisions between Prefill and Decoding

- Performance Improvement with High Bit Prefill
- Better instruction following capability
- > Avoids token repetition
- Negligible latency overhead
- > 0.07% to 1.05% latency overhead due to compute-bound nature



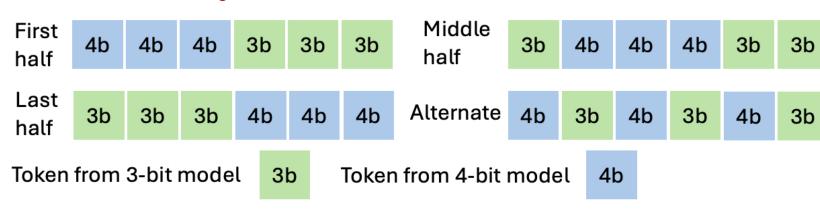


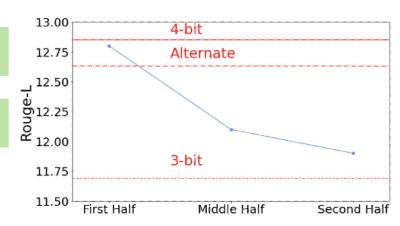




## Different Precisions during Decoding

- Test 4 kinds of mixed-precision patterns
- First half
- ➤ Middle half
- > Last half
- > Alternate
- First half performs best
- > Minimizes error accumulation
- > Minimal switching overhead



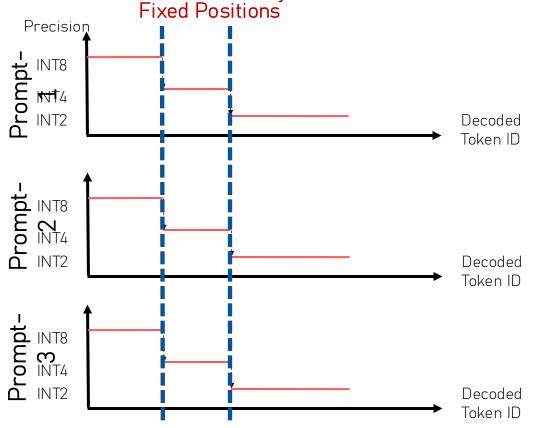


#### **Precision-Switching Schedulers**

#### Task-Specific Static Scheduler

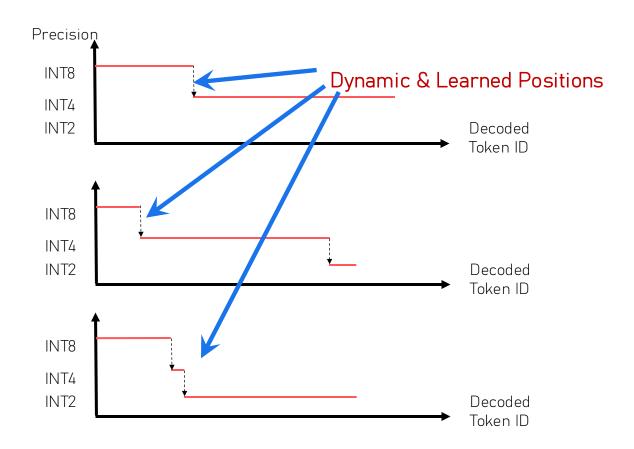
- Determined the fixed switching positions offline
- Require a task-specific validation dataset for calibration

Better runtime efficiency



#### Task-Agnostic Learned Scheduler

- Lightweight attention + MLP
- Input: KV cache from the prefilling stage
- Output: precision switching location
- Only predict once per prompt



#### **Algorithm 1:** Progressive Mixed-Precision Decoding

```
Input: Full-precision LLM m
              Precision set \mathcal{P}, e.g. \mathcal{P} = \{16, 8, 4, 2\}
              Calibration set \mathcal{D}_{\text{calib}}
              Reference quality q_{ref} in predefined metric
              Quality drop tolerance \epsilon
    Output: Output token sequence (t_0, t_1, ...)
    /* - - - Offline Calibration Stage - - - */
1 m_p \leftarrow \text{Quantizer}(m, p) for p \in \mathcal{P}
                                                                 ▶ Obtain variably quantized model variants
2 p^{\text{prefill}}, p^{\text{decode}} \leftarrow \text{PAPAlloc}(m, \mathcal{P}, \mathcal{D}_{\text{calib}}, q_{\text{ref}}, \epsilon)
                                                                                           ▶ Phase-aware precision
       allocation
    /* - - - Deployment Stage - - - */
3 d_0, K_0 V_0 \leftarrow m_{p\text{prefill}} \text{ (prompt)}
                                                                                                         ▶ Prefill Phase
4 t_0 \leftarrow \text{Sampler}(d_0)
5 p_{\text{new}} \leftarrow p^{\text{decode}}
6 for i ← 0 to max context len −1 do
                                                                                                    ▶ Decoding Phase
            d_{i+1}, K_{i+1}V_{i+1} \leftarrow m_{p^{\text{new}}}(t_i, K_iV_i)
            t_{i+1} \leftarrow \text{Sampler}(d_{i+1})
            if t_{i+1} == EOS then
                                                                                                   ▶ End of sequence
                   break
10
            p_{\text{new}} \leftarrow \text{PMPDScheduler}(i+1, K_{i+1}V_{i+1}, d_{i+1}) \triangleright \text{Precision-switching scheduler}
12
13 end
```

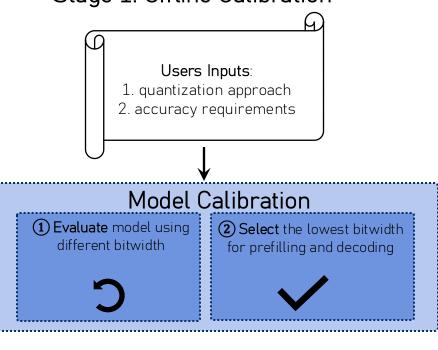
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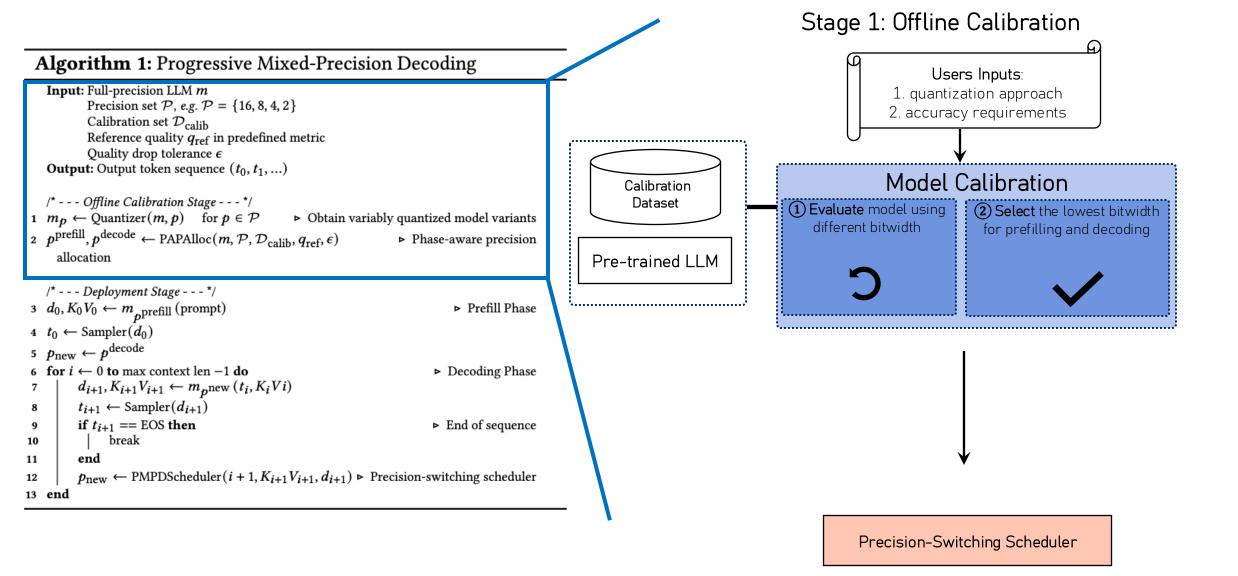
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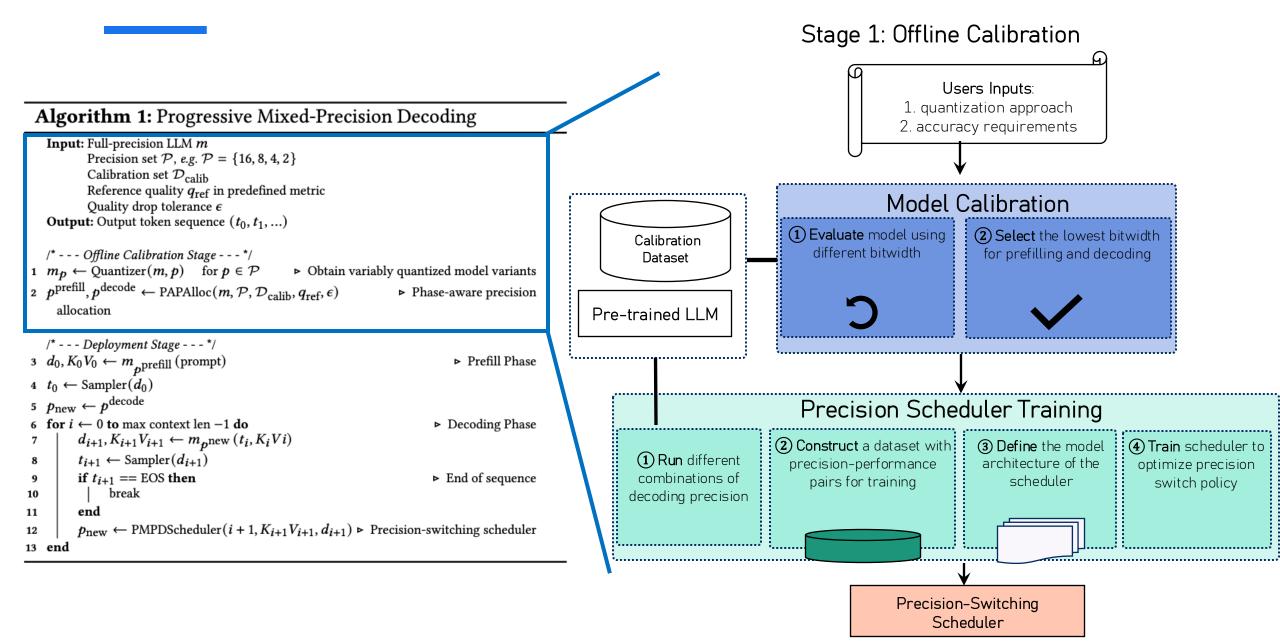
#### **Algorithm 1:** Progressive Mixed-Precision Decoding

#### Stage 1: Offline Calibration



Precision-Switching Scheduler



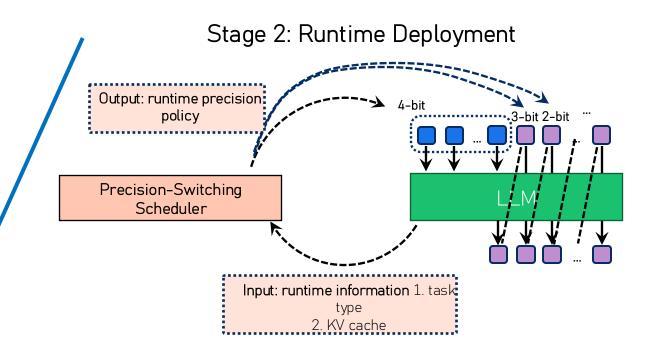


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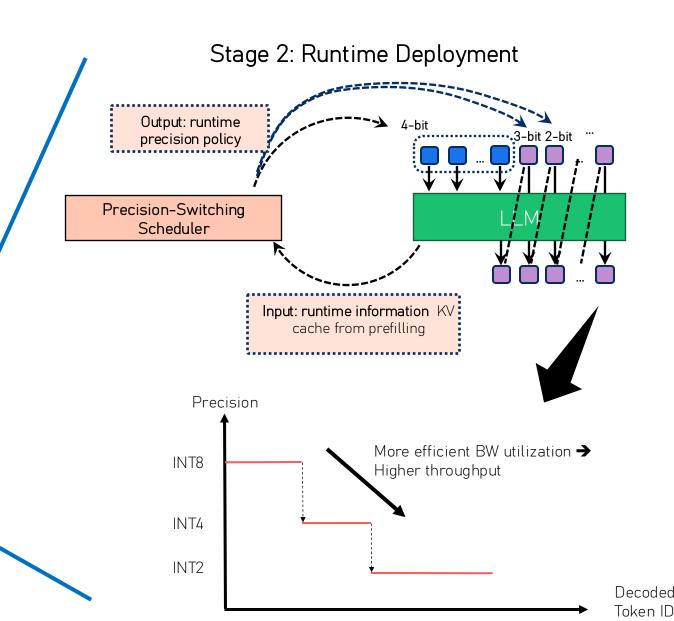


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## **Experiments**

- · Three Different Datasets
- > CNN / DailyMail
- > Dialogsum
- > IWSLT
- Models (ranging from 1B to 7B)
- ➤ Vicuna-7B
- ➤ Zephyr-3B
- ➤ Phi-1.5
- > MobileLlaMA.
- Evaluation Metrics
- > Rouge-L
- ➤ BERTScore
- > BLEU
- > SacreBLEU
- Baselines
- ➤ Baseline-L (single low precision)
- ➤ Baseline-H (single high precision)
- > Dense-and-Sparse decomposition (DNS), SOTA low-precision quantization

- · PMPD-Static: Static Scheduler
- Comparison with baseline-h: negligible performance loss with up to 33% reduction in bitwidth

	CNN/DM		D	ialogsum	IWSLT		
Method	Model (↓): Vicuna-7B		Model (↓)): Vicuna-7B		Model (↓)): Vicuna-7B		
	MobileLlaMA , Phi-1.5		MobileLlaMA, Phi-1.5		MobileLlaMA, Zephyr-3B		
	Bit	Rouge-L/ BERTScore	Bit	Rouge-L/ BERTScore	Bit	BLEU/ SacreBLEU	
Baseline-l	2	8.30 / 78.4	2	10.2 / 75.5	2	1.2 / 1.2	
Baseline-h	3	24.2 / 86.9	3	24.4 / <b>88.2</b>	3	31.6 / 31.6	
DNS	2.39	24.2 / 86.8	2.0	-	2.68	27.6 / 27.6	
PMPD-Static	2.39	24.3 / 87.0	2.0	25.0 / 88.2	2.68	31.0 / 31.1	
PMPD-Learned	2.43	24.0 / 86.7	2.74	24.5 / <b>88.2</b>	2.37	29.9 / 29.9	
Baseline-1	3	16.3 / 83.3	3	15.8 / 84.1	3	9.8 / 9.83	
Baseline-h	4	17.2 / 83.5	4	16.8 / 84.9	4	12.7 / 12.7	
DNS	3.37	17.4 / 83.5	3.21	14.7 / 84.4	3.65	12.0 / 12.0	
PMPD-Static	3.37	17.6 / 83.7	3.0	17.0 / <b>85.0</b>	3.65	12.6 / 12.6	
PMPD-Learned	3.19	16.6 / 83.2	3.21	<u>17.1</u> / <u>85.0</u>	3.48	11.8 / 11.8	
Baseline-l	3	13.4 / 82.4	3	15.3 / 85.1	3	21.1 / 21.1	
Baseline-h	4	16.2 / 84.0	4	18.0 / 86.1	4	30.4 / 30.4	
DNS	3.71	12.4 / 81.8	3.30	16.1 / 85.7	3.34	28.2 / 28.2	
PMPD-Static	3.71	16.2 / 84.0	3.30	<b>18.1</b> / <b>86.2</b>	3.0	29.7 / 29.7	
PMPD-Learned	3.09	15.5 / 83.4	3.52	$\overline{17.9}$ / $\overline{86.1}$	3.34	<u>29.8</u> / <u>29.8</u>	

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- · PMPD-Learned: Learned Scheduler
- ➤ Better performance than baselines and SOTA approaches

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- PMPD-Learned: Learned Scheduler
- ➤ Better performance than baselines and SOTA approaches
- ➤ Slightly worse than PMPD-Static, but has higher generality since PMPD-Learned does not require validation datasets for calibration

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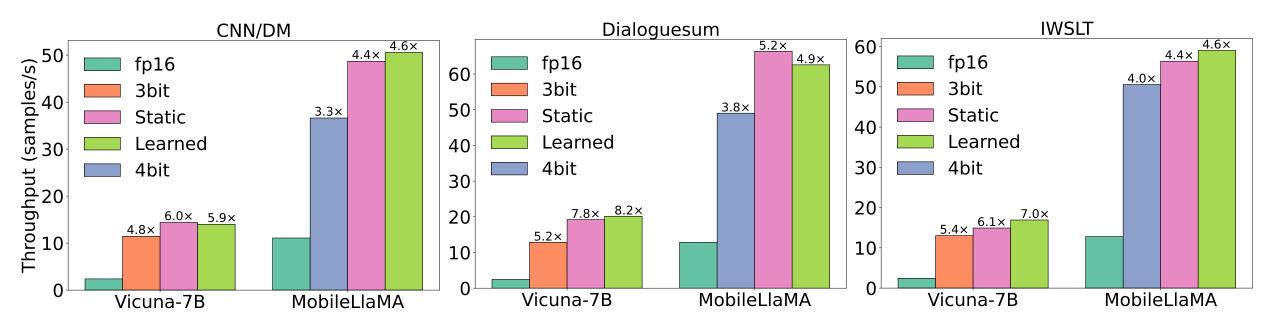
#### **Hardware Performance**

- GPU Speedup Comparison
- > Evaluation platforms: Nvidia RTX 4090 & A40
- ➤ Baseline-h versus. PMPD
- > Operations: Attn Proj. (attention projection) and MLP Proj. (MLP projection)
- > PMPD shows consistent speedup over Baseline-h on both GPU platforms

		Vicuna-7B		MobileLlama		Phi-1.5		Zephyr-3B	
		Attn Proj.	MLP Proj.	Attn Proj.	MLP Proj.	Attn Proj.	MLP Proj.	Attn Proj.	MLP Proj.
RTX 4090	Baseline-h	6.25×	11.32×	1.25×	2.50×	1.32×	1.70×	3.33×	2.54×
	PMPD	6.25×	12.20×	1.40×	2.81×	1.51×	1.84×	2.73×	$2.82 \times$
A40	Baseline-h	5.81×	3.77×	3.00×	3.96×	2.57×	2.83×	3.50×	3.02×
	PMPD	6.58×	4.60×	3.37×	4.74×	2.77×	3.51×	3.81×	4.27×

#### **Hardware Performance**

- Dataflow: Simulate PMPD support (weight transfer for centroids)
- Speedup of PMPD on Dataflow
- > PMPD introduce 4 ~ 8x speedup on Dataflow architecture
- > Higher speedup in 7B models: more memory-bound
- Static Scheduler vs Learned Scheduler
- > Similar speedup across different models & datasets

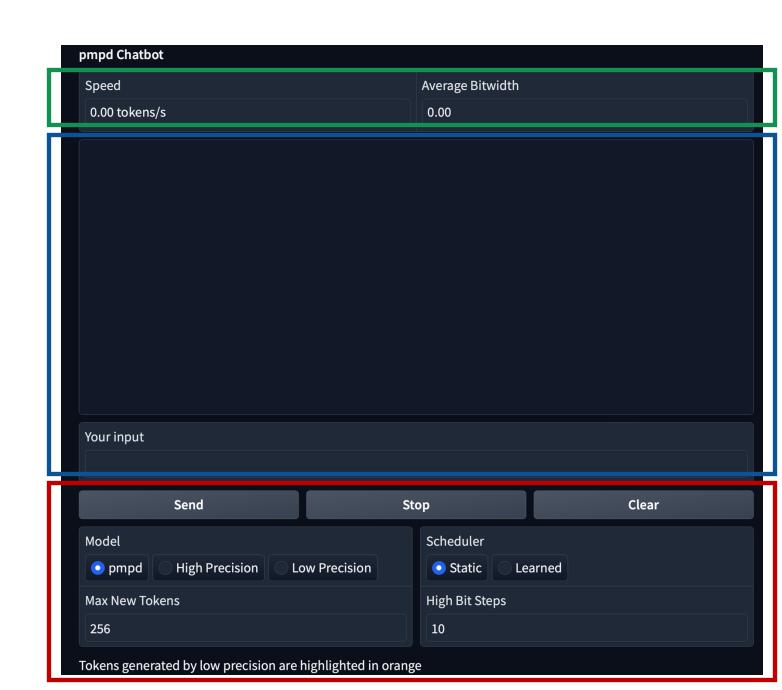


#### Demo

- Demo GUI
- Speed Measurement
  - Decoding Speed
  - Average Bitwidth

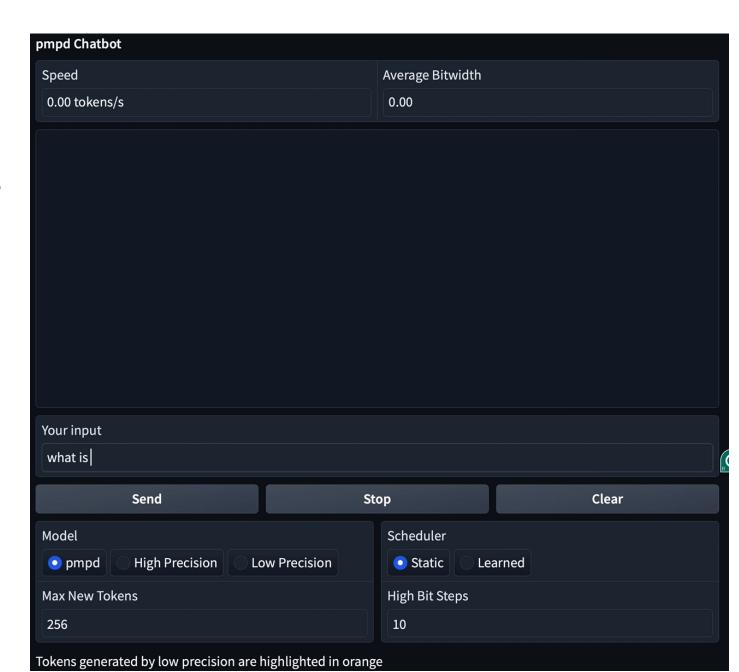
- Chatbot with custom input prompts
  - Input box for any prompts
  - Output box for generated results

- Configuration Panel
  - Model Spec (PMPD/Low/High)
  - Config of Max New Tokens
  - Scheduler Choice (Static/Learned)



#### **Demo**

- Demo1: Inference with lower average bitwidth
- High precision at the beginning
- Low precision (orange) in the later stage of the decoding

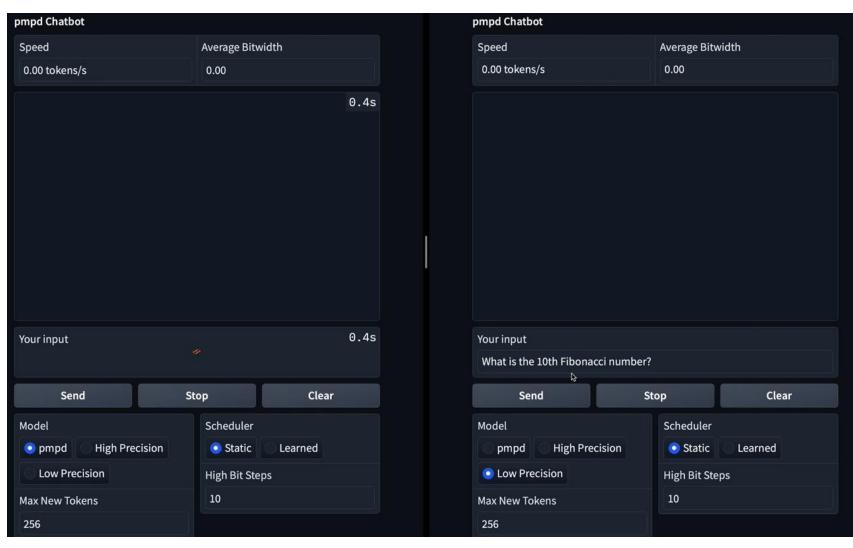


#### Demo

- Demo2: Generation Quality
- PMPD: generates the correct result
- Baseline-L: predicts the wrong answer

#### PMPD: Correct results (55)

#### Baseline-L: Wrong results (10)



# Thank you!