

# MimicLabs

## What Matters in Learning from Large-Scale Datasets for Robot Manipulation

ICLR 2025

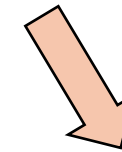
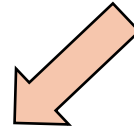
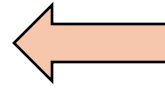
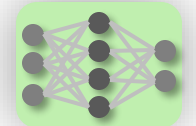
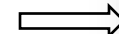
Vaibhav Saxena, Matthew Bronars\*, Nadun Ranawaka\*, Kuancheng Wang, Woo Chul Shin, Soroush Nasiriany,  
Ajay Mandlekar†, Danfei Xu†

\*equal contribution †equal advising



# Large-Scale Multi-Task Datasets play a critical role in Robot Learning

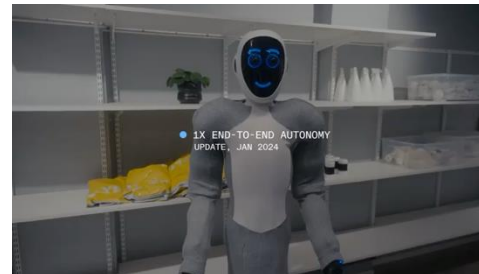
Tesla



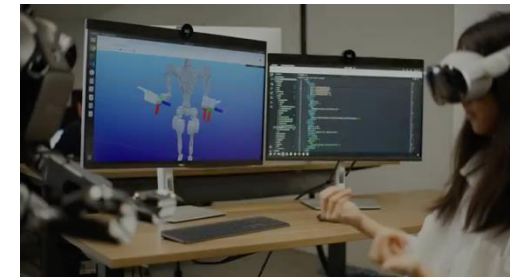
Physical Intelligence



1X



NVIDIA Project GR00T





# Large-Scale Multi-Task Datasets play a critical role in Robot Learning

But they take months of effort to collect, and we don't even understand what kind of data matters!

How can we know...

1. where to focus when **collecting** large-scale datasets?
2. how to **use existing large-scale datasets**?

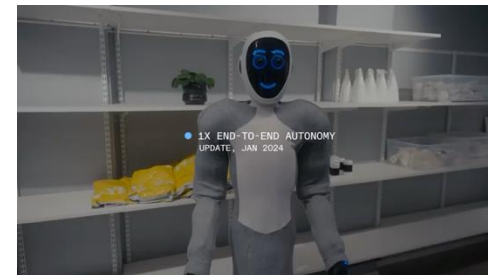
Physical Intelligence



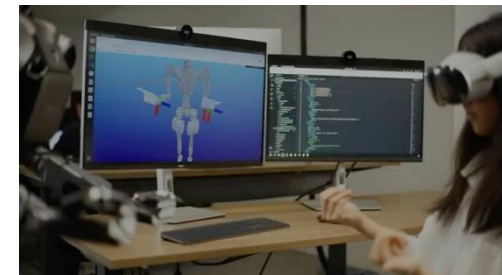
Tesla



1X



NVIDIA Project GR00T



To this end, we present...

## MimicLabs

An end-to-end system to  
**build your own robotics datasets**  
in simulation

## MimicLabs Dataset

A **large-scale dataset** for doing  
systematic studies in robot learning

## MimicLabs Study

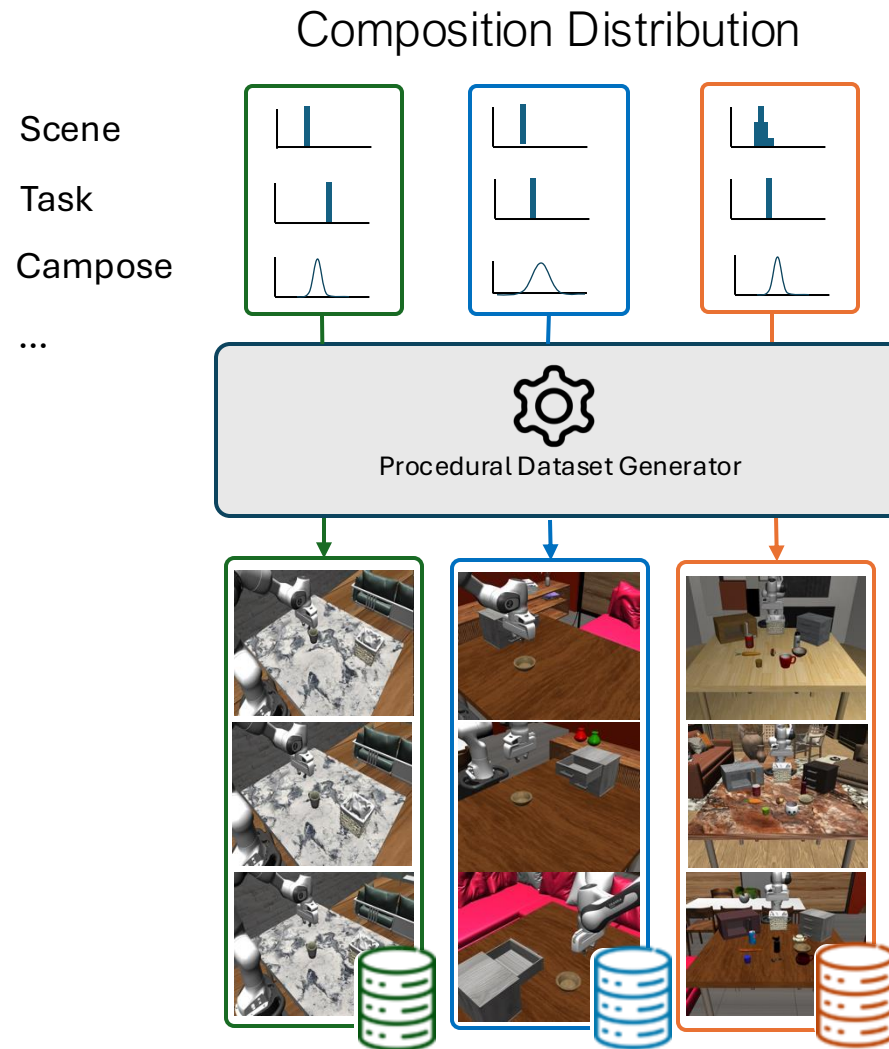
A **data-composition study** around  
large-scale data collection and retrieval



# MimicLabs

Build your own robotics datasets.

# Synthetic Dataset Generation with Controlled Composition





# Describe your task as a BDDL

A single config to describe your task

```
(define (problem MimicLabs_Lab3_Tabletop_Manipulation)
  (:domain robosuite)
  (:language put the mug in the bin)
  (:regions
    (basket_init_region
      (:target table)
      (:ranges (
        (-0.01 0.39 0.01 0.41)
      ))
      (:yaw_rotation (
        (3.141592653589793 3.141592653589793)
      ))
    )
    (contain_region
      (:target basket_1)
    )
    (object_init_region
      (:target table)
      (:ranges (
        (-0.1 -0.2 0.1 0.0)
        (-0.1 0.0 0.1 0.2)
        (-0.3 0.0 -0.1 0.2)
      ))
      (:yaw_rotation (
        (0.0 0.0)
        (0.0 0.0)
        (0.0 0.0)
      ))
    )
  )
  (:camera
    (:ranges (
      (1.2 45 -45 1.4 67.5 0)
      (1.2 45 0 1.4 67.5 45)
      (1.2 67.5 0 1.4 90 45)
    ))
    (:unit degrees)
    (:jitter_mode uniform)
  )
  (:fixtures
    table - table
  )
  (:objects
    basket_1 - basket
    object_1 - robocasa_mug_3
  )
  (:obj_of_interest
    basket_1
    object_1
  )
  (:init
    (0n object_1 table_object_init_region)
    (0n basket_1 table_basket_init_region)
  )
  (:goal
    (In object_1 basket_1_contain_region)
  )
  (:demonstration
    (Grasp object_1)
    (In object_1 basket_1_contain_region)
  )
)
```



Scene



Object and receptacle placements



Camera poses



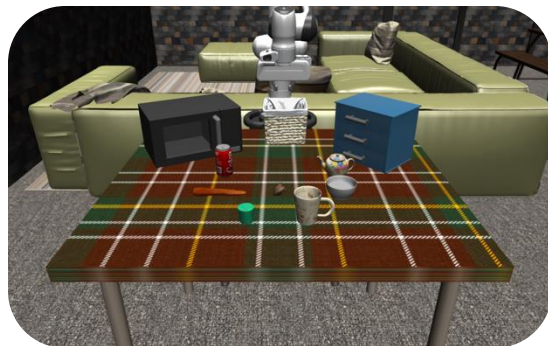
Initial and goal predicates



Demonstration predicates

Previously used in multiple open-source projects  
including **BEHAVIOR** and **LIBERO**

# Choose among 8 scenes





# Control individual dimensions of variation in your task



Base variation



Camera pose



Table texture

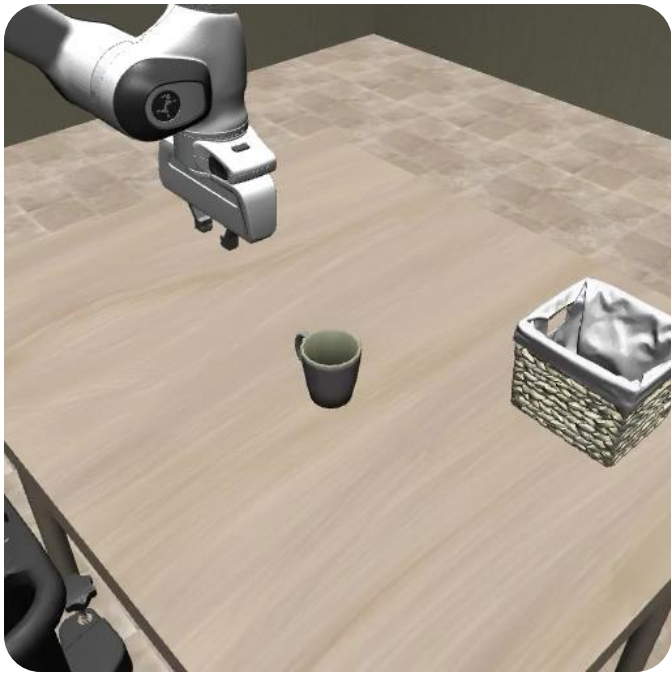


Object texture

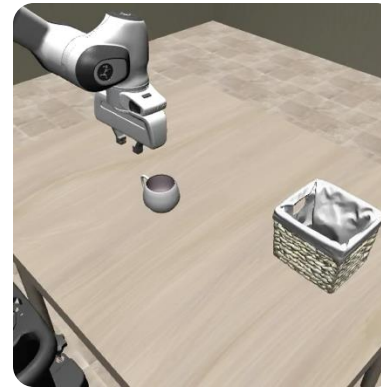
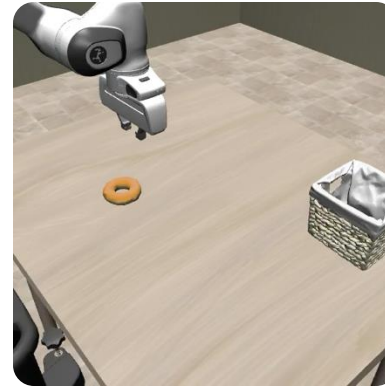


Spatial Arrangements

# Many use cases: Test robustness to geometric changes



Train on manipulating a  
certain object geometry



Test on novel objects

# Many use cases: swap out a **distractor**



Train on certain distractors

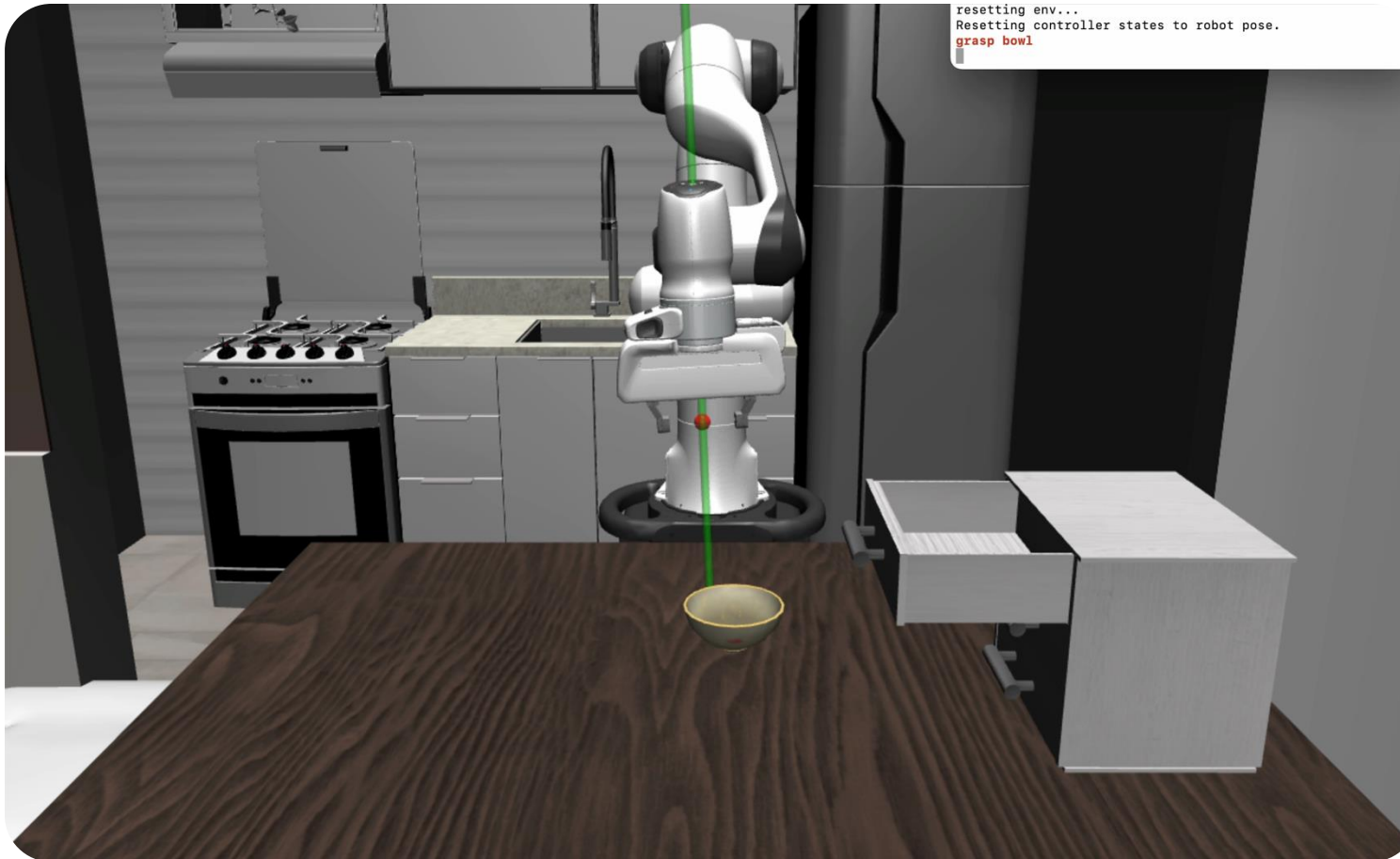


Add new distractors during testing



# Data Collection with Subgoal Checking

Collect expert data using your device of choice



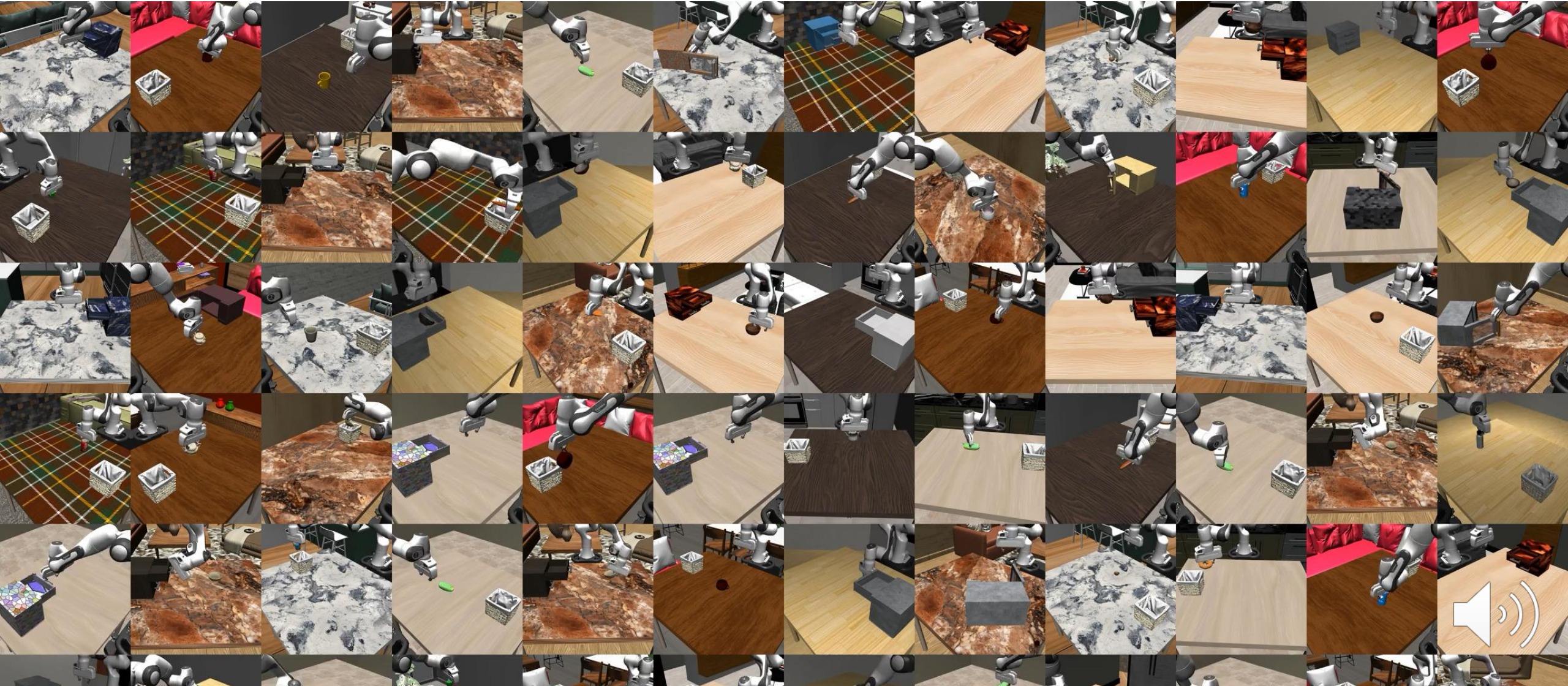
*Meta Quest*



*Space Mouse*



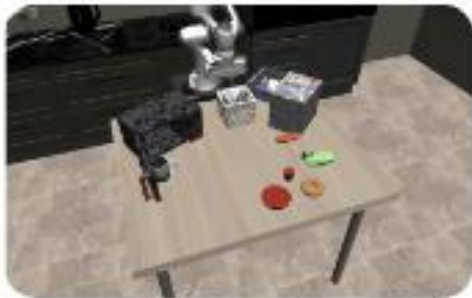
# Integration with MimicGen enables large-scale data generation





# MimicLabs Dataset

A large simulation dataset constructed to study a variety of problems in robot learning!



## MimicLabs Dataset



8 Scenes



3K+ Task Instances



1M~ Trajectories



50+ Objects



25+ Receptacles



5+ Camera Poses



Multiple Layouts

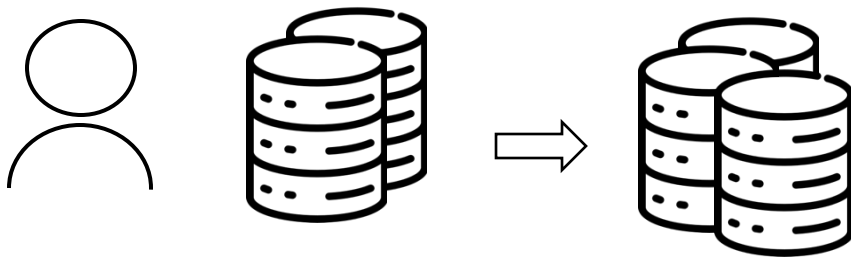




# MimicLabs Study

## Collector's perspective

What data should I **collect** next to improve the dataset utility?



## Retriever's perspective

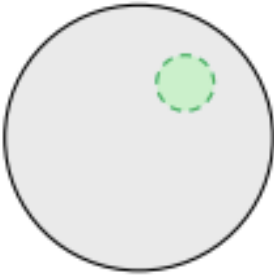
What data should I **retrieve** from a foundation dataset to improve my task performance?



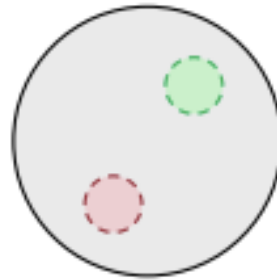
# MimicLabs Study

## Collector's perspective

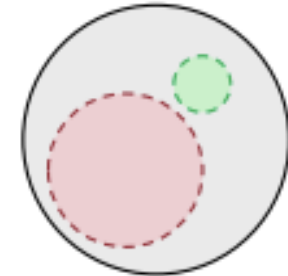
Analyzing one dimension at a time



Choose a target  
distribution



Collect little data  
*outside* the target  
distribution → test if  
co-training helps



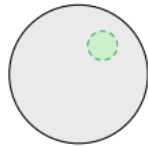
If not, test if increasing  
variation helps

# MimicLabs Study

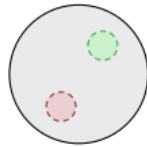
## Collector's perspective

Construct multiple co-training distributions for each target DV

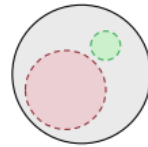
**Target only**



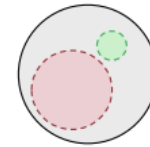
**Co-training with different DV distributions**



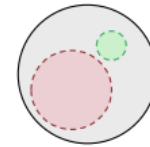
Baseline



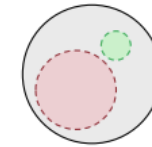
camPose



objTex



tableTex



objSpat



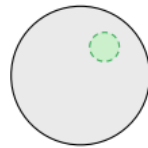
# MimicLabs Study

## Collector's perspective

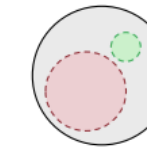
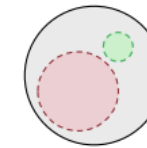
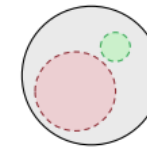
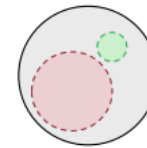
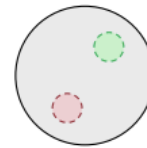
Test which data variation helps  
with target-cotrain misalignment

**DV w/  
target-cotrain  
misalignment**

**Target only**



**Co-training with different DV distributions**



Baseline

camPose

objTex

tableTex

objSpat

camPose

16.67

43.33

**90**

43.33

43.33

30

objTex

30

**93.33**

**96.67**

**90**

**90**

**93.33**

tableTex

43.33

66.67

**80**

63.33

**83.33**

70

objSpat

10

26.67







46.67

33.33

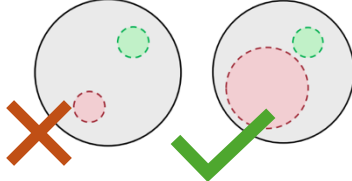

26.67

**56.67**

# MimicLabs Study

DV w/ target-cotrain misalignment	Target only	Co-training with different DV distributions				
						
camPose	16.67	43.33	<b>90</b>	43.33	43.33	30
objTex	30	<b>93.33</b>	<b>96.67</b>	<b>90</b>	<b>90</b>	<b>93.33</b>
tableTex	43.33	66.67	<b>80</b>	63.33	<b>83.33</b>	70
objSpat	10	26.67	46.67	33.33	26.67	<b>56.67</b>

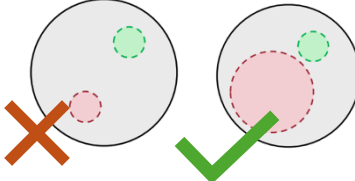

## Collector's perspective



Less diverse and misaligned **camera poses** prevent skill transfer

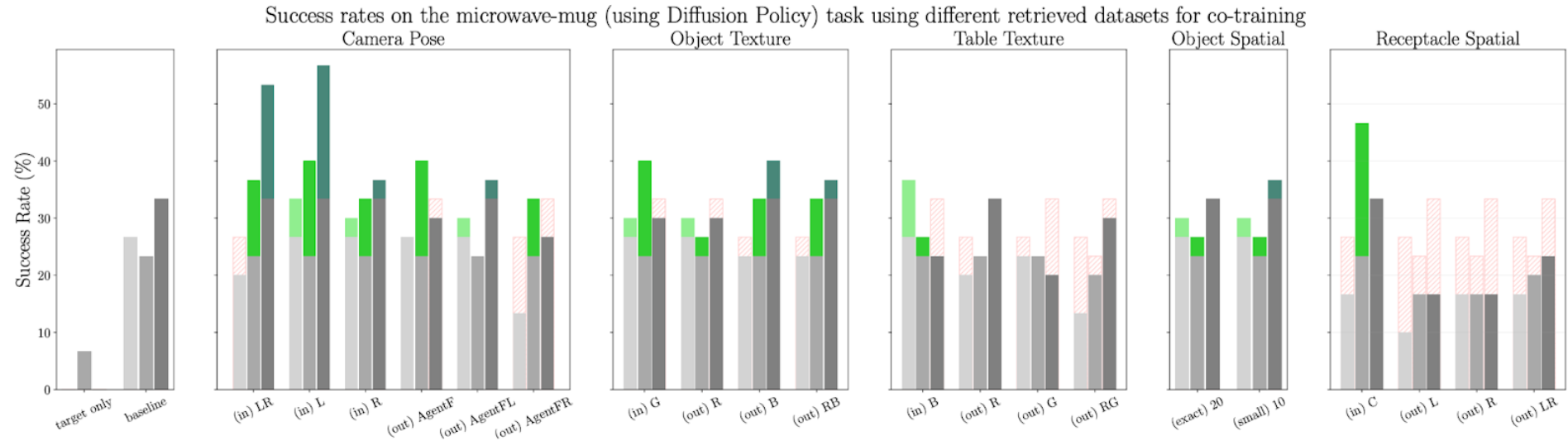


Co-training with **minimal variation in object textures is sufficient** for downstream success

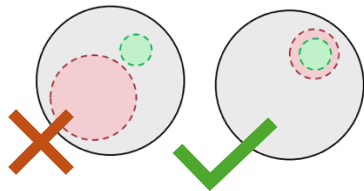


**Spatial coverage** is critical to downstream success!

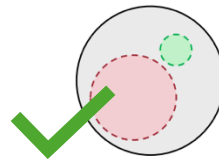
# MimicLabs Study



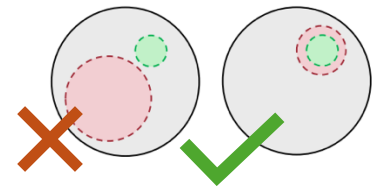
## Retriever's perspective



Aligning **camera poses** enables better transfer of skills.



**Object texture** alignments have limited impact on performance after retrieval.



**Spatial alignment** is critical to downstream success!



# Checkout our study paper!



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ICLR 2025

Website: [robo-mimiclabs.github.io](https://robo-mimiclabs.github.io)

