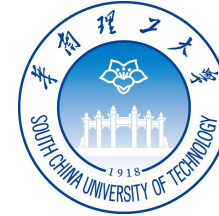




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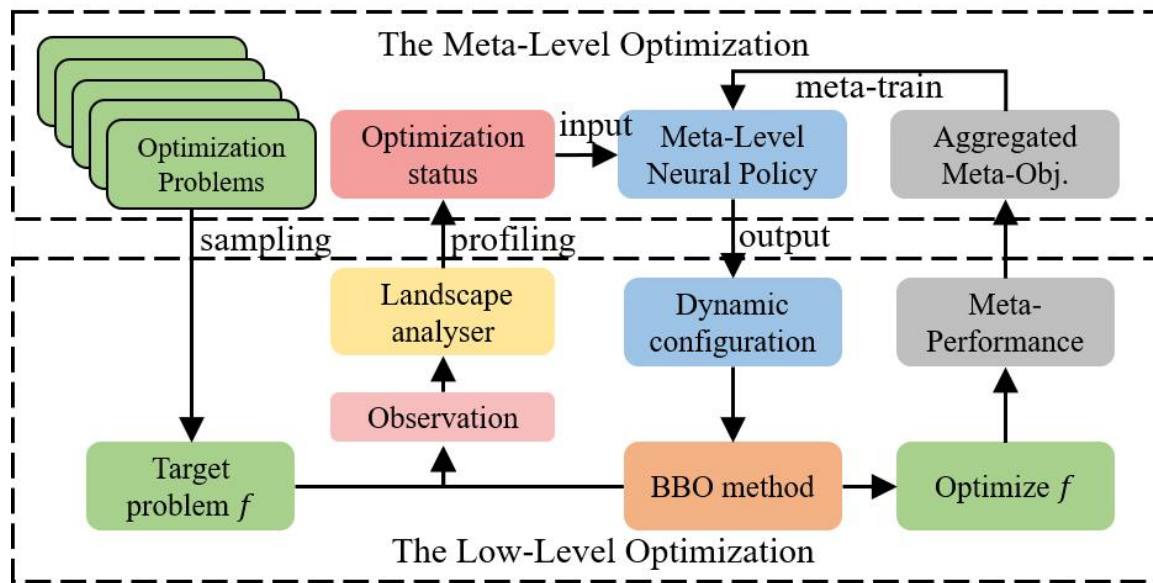


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# Neural Exploratory Landscape Analysis for Meta-Black-Box-Optimization

By: Yue-Jiao Gong

## Part I: What is Meta-Black-Box-Optimization (MetaBBO)?



MetaBBO leverages the generalization strength of Meta-learning to enhance the optimization performance of BBO algorithms in the minimal expertise cost [1] [2].

### Bi-level Paradigm:

$$J(\theta) = \mathbb{E}_{f \in \mathcal{P}} [\mathbf{R}(\mathcal{A}, \pi_{\theta}, f)] \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \text{perf}(\mathcal{A}, \omega_i^t, f_i)$$

$$\omega_i^t = \pi_{\theta}(s_i^t), \quad s_i^t = \text{sf}(\mathcal{A}, f_i, t)$$

### Meta-level Algorithm Design Task:

The policy  $\pi_{\theta}$  is trained to dictate desired algorithm design  $\omega$  by conditioning the optimization state feature  $s$ .

### Low-level Optimization Task:

The algorithm  $\mathcal{A}$  adopts the dictated design to optimize a distribution of problems  $P$ , providing feedback signal  $\text{perf}(\cdot)$  for training the policy.

[1] Ma Z et al. MetaBox: A Benchmark Platform for Meta-Black-Box Optimization with Reinforcement Learning. NeurIPS 2023.

[2] Ma Z et al. Toward Automated Algorithm Design: A Survey and Practical Guide to Meta-Black-Box-Optimization. arXiv preprint arXiv:2411.00625, 2024.

## Part II: Motivation of this paper?

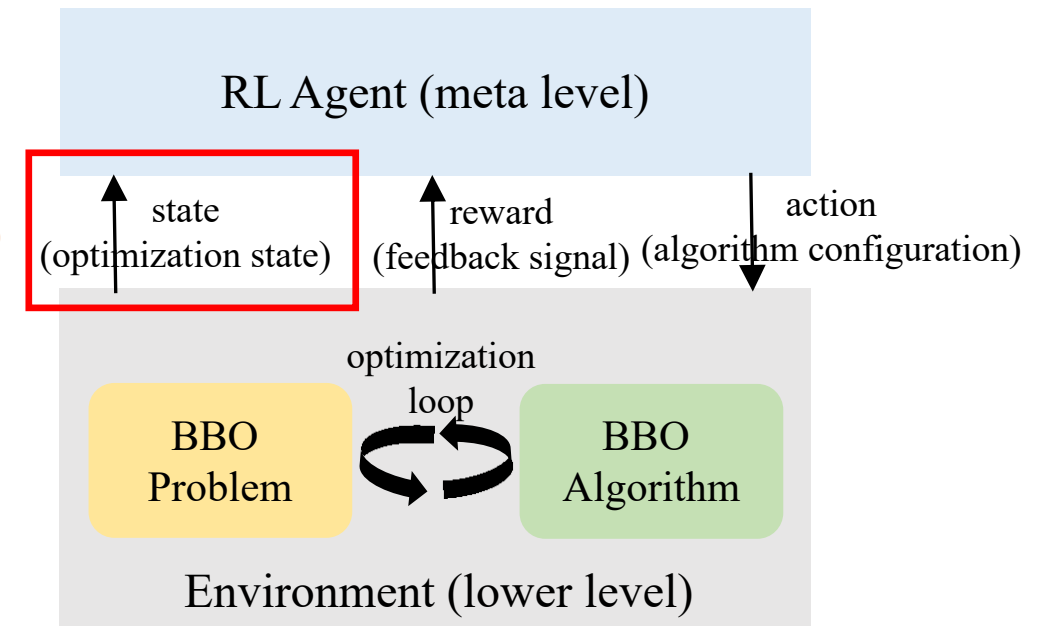
The learning effectiveness of MetaBBO relies on an informative optimization state feature design, which reflects the BBO problem properties and timely profiles the current optimization progress.

The optimization state design can be defined as:

$$\lambda: (X, f(X)) \rightarrow s$$

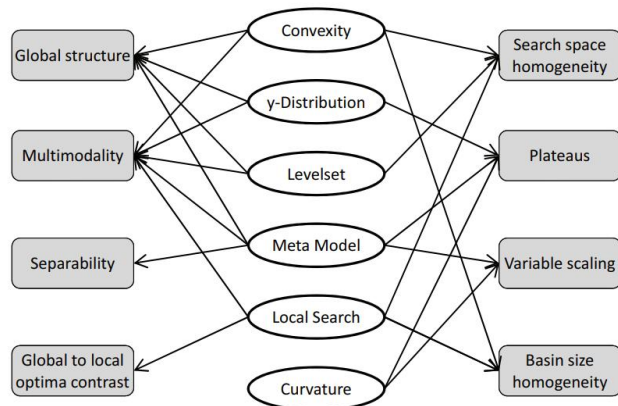
where  $X$  is the sample points,  $f()$  is the objective function.

Exploratory Landscape Analysis [1] is a common practice in existing MetaBBO works for state feature design, which is handcrafted by human experts for describing a BBO problem.



## Part II: Motivation of this paper?

### Traditional ELA [1]



not tailored for MetaBBO



crafted by human experts



high comp. complexity



### MetaBBO Customization [2][3]

	States	Notes
Population	$s_1$ $mean_{i,j}   x_i^{(t)} - x_j^{(t)}  _2$	Average distance between any pair of individuals in current population.
	$s_2$ $mean_i   x_i^{(t)} - x^{*,(t)}  _2$	Average distance between each individual and the best individual in $t^{th}$ generation.
	$s_3$ $mean_i   x_i^{(t)} - x^*  _2$	Average distance between each individual and the best-so-far solution.
Objective	$s_4$ $mean_i (f(x_i^{(t)}) - f(x^*))$	Average objective value gap between each individual and the best-so-far solution.
	$s_5$ $mean_i (f(x_i^{(t)}) - f(x^{*,(t)}))$	Average objective value gap between each individual and the best individual in $t^{th}$ generation.
	$s_6$ $std_i (f(x_i^{(t)}))$	Standard deviation of the objective values of population in $t^{th}$ generation, a value equals 0 denotes converged.
Time Stamp	$s_7$ $(T' - t) / T$	The potion of remaining generations, $T'$ denotes maximum generations for one run.
	$s_8$ $st / T$	$st$ denotes how many generations the optimizer stagnates improving.
	$s_9$ $\begin{cases} 1 & \text{if } f(x^{*,(t)}) < f(x^*) \\ 0 & \text{otherwise} \end{cases}$	Whether the optimizer finds better individual than the best-so-far solution.

tailored for MetaBBO



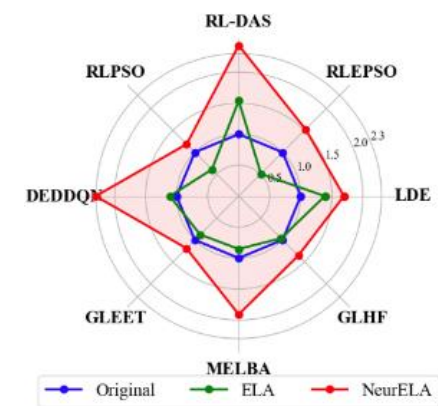
crafted by human experts



high comp. complexity



### NeurELA (this paper)



univiersal for MetaBBOs



Automated learning



Efficient computation



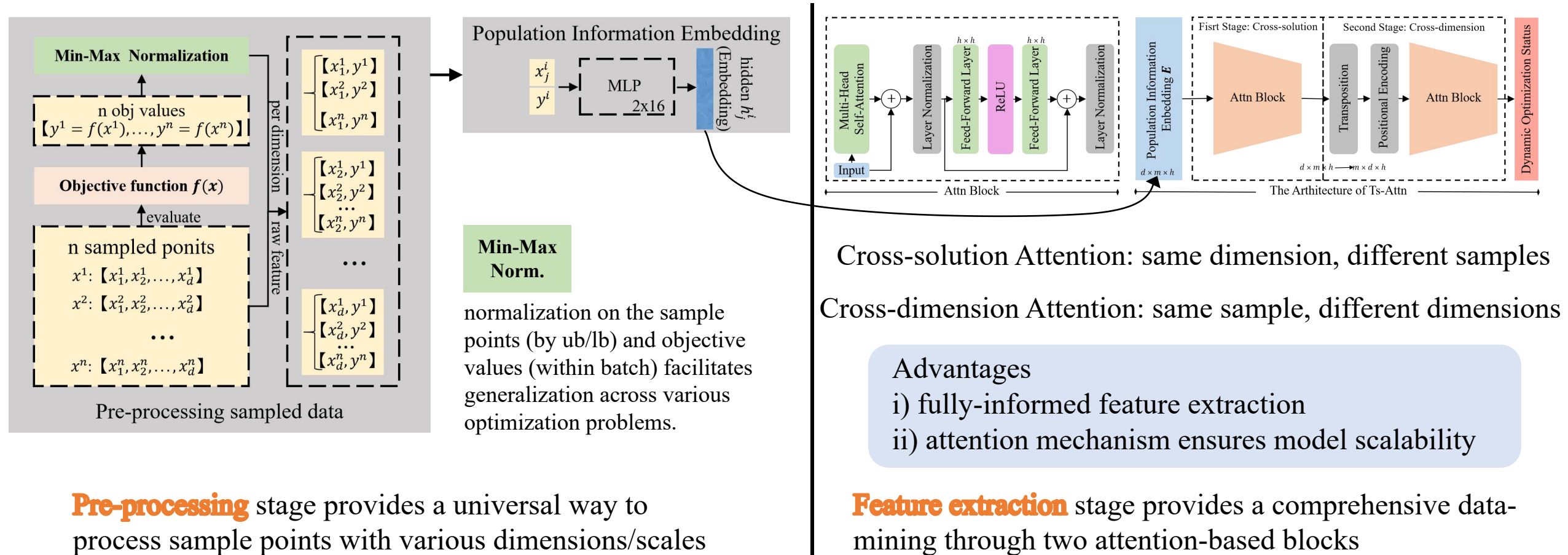
[1] Mersmann O et al. Exploratory landscape analysis. Proceedings of the 13th annual conference on Genetic and evolutionary computation. 2011: 829-836.

[2] Ma et al. Auto-configuring exploration-exploitation tradeoff in evolutionary computation via deep reinforcement learning. ACM GECCO 2024.

[3] Chen et al. SYMBOL: Generating Flexible Black-Box Optimizers through Symbolic Equation Learning. ICLR 2025.

## Part III: Methodology of NeurELA

### III.A Neural Network Design and Computational Workflow





## Part III: Methodology of NeurELA

### III.B Training Objective of NeurELA

If we aim at learning a universal landscape analyser for various MetaBBOs, we need a multi-task operating space:

$$\Omega = \{\mathbb{T}_k = (\mathbb{A}_k, \mathbb{D}_k) \mid k = 1, 2, \dots, K\}$$

For each MetaBBO task  $T_k$ , it comprises a MetaBBO method  $A_k$  and dataset  $D_k$  (BBO instance collection).

Then, a relative performance metric is defined as:

$$\Upsilon(\Lambda_\theta \mid \mathbb{T}_k) = \frac{1}{P \times Q} \sum_{p=1}^P \sum_{q=1}^Q Z_{p,q}, \text{ where } Z_{p,q} = -\frac{f_{p,q}^* - \mu_p}{\sigma_p}$$

It measures the performance improvement when using NeurELA to replace the original feature extraction design in  $A_k$ .

Finally, the training objective of NeurELA ( $\Lambda_\theta$ ) is formulated as:

$$\max_{\theta} F_{\text{metaELA}} = \mathbb{E}_{\mathbb{T}_k \sim \Omega} [\Upsilon(\Lambda_\theta \mid \mathbb{T}_k)] = \frac{1}{K} \sum_{k=1}^K \Upsilon(\Lambda_\theta \mid \mathbb{T}_k)$$

**Note:** the training objective above is not differentiable along the neural network parameter  $\theta$  of NeurELA. This implicitly indicates that we have to find an alternative way beyond the gradient descent methods to train NeurELA !!!

## Part III: Methodology of NeurELA

### III.C Training Algorithm for NeurELA

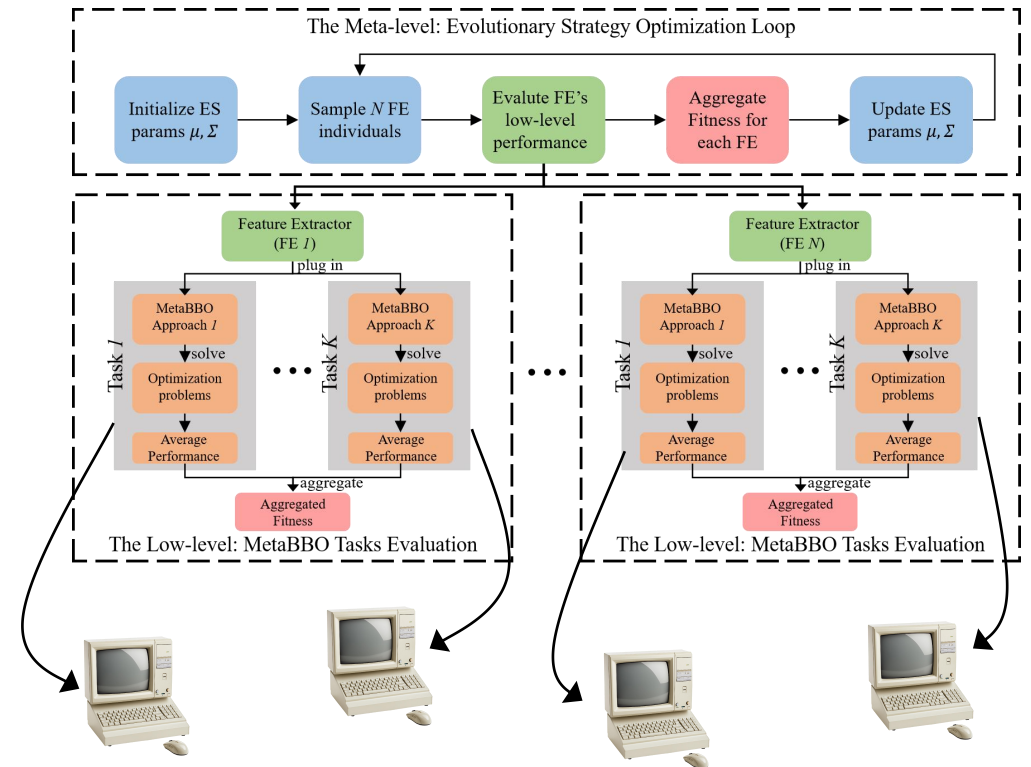
#### Algorithm 1 Pseudo code of training NeurELA

```

1: Input: The MetaBBO task space  $\Omega$ , Evolution Strategy  $ES$ , optimization horizon  $maxGen$ .
2: Output: Optimal neural landscape analyser  $\Lambda_{\theta^*}$ 
3: Initialize a group of  $\{\Lambda_{\theta_i}\}_{i=1}^N$  by  $ES.init()$ ;
4: for  $generation = 1$  to  $maxGen$  do
5:   for each  $\Lambda_{\theta_i}$  do
6:     for each MetaBBO task  $T_k \in \Omega$  do
7:       Construct  $\mathbb{A}_k(\Pi_\phi, \Gamma, \Lambda_{\theta_i})$  and  $\mathbb{A}'_k(\Pi_\phi, \Gamma, \Lambda_{\theta_i})$ ;
8:       Meta-train  $\mathbb{A}_k$  and  $\mathbb{A}'_k$  on  $\mathbb{D}_{train}$ ;
9:       Test meta-trained  $\mathbb{A}_k$  and  $\mathbb{A}'_k$  on  $\mathbb{D}_{test}$ ;
10:    end for
11:    Evaluate the fitness  $f_i$  of  $\Lambda_{\theta_i}$  by  $F_{metaELA}$  in Eq. (4);
12:  end for
13:  Set  $\Lambda_{\theta^*}$  as the one with the highest fitness so far;
14:  Update the distributional parameters in  $ES$  by  $ES.update(\{\Lambda_{\theta_i}\}_{i=1}^N, \{f_i\}_{i=1}^N)$ ;
15:  Sample a new generation of  $\{\Lambda_{\theta_i}\}_{i=1}^N$  by  $ES.sample()$ ;
16: end for

```

Instead of using gradient descent, we adopt Neuroevolution [1] for training NeurELA. It is a paradigm where gradient information is not required and the parameters are trained in a black-box way. We adopt a population-based optimizer Fast CMA-ES [2] to evolve a population of NeurELA networks.



Ray [3] is used in our training algorithm implementation to distribute time-consuming MetaBBO inner-loop.

[1] Miikkulainen R et al. Evolving deep neural networks. Artificial intelligence in the age of neural networks and brain computing. 2024.

[2] Li et al. Fast covariance matrix adaptation for large-scale black-box optimization. IEEE Transactions on Cybernetics. 2018.

[3] Philipp M et al. Ray: A distributed framework for emerging ai applications. Symposium on Operating Systems Design and Implementation. 2018.

## Part IV: Empirical Validation and In-depth Analysis

### IV.A Training setup

#### 1. Training task space:

-MetaBBO algs: LDE [1]

RLEPSO [2]

RL-DAS [3]

-BBO ins. set: CoCo-BBOB [4]

#### 2. Hyper-param. of Fast CMA-ES

-pop\_size: 10

-max\_gens: 50

-init\_sigma: 0.3

-lr\_c:  $6.06 \times 10^{-4}$

#### 3. Baselines:

-Original: those in MetaBBOs

-ELA [5]: traditional ELA

-DeepELA [6]: learning-based

#### 4. Test scenarios:

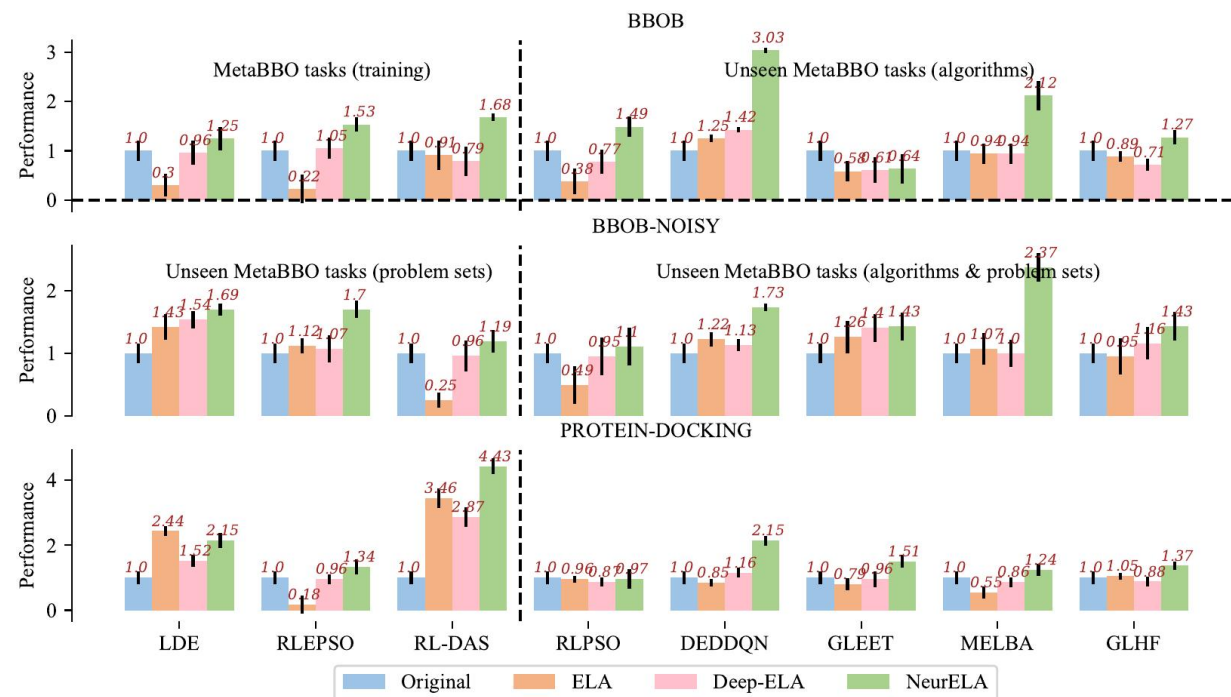
-five unseen MetaBBOs

-two novel BBO ins. sets

-both the unseen MetaBBOs

and the novel BBO ins. sets

A node of a Slurm cluster, with 2 Sapphire Rapids 6458Q CPUs and 256 GB memories.



Zero-shot Performance

[1] Sun et al. MetaBox: earning adaptive differential evolution algorithm from optimization experiences by policy gradient. IEEE TEVC. 2021.

[2] Yin et al. Rlepsy: Reinforcement learning based ensemble particle swarm optimize. ICACAI, 2021.

[3] Guo et al. Deep reinforcement learning for dynamic algorithm selection: IEEE TSMC, 2024.

[4] Hansen et al. Coco: A platform for comparing continuous optimizers in a black-box setting. Optimization Methods and Software, 2021.

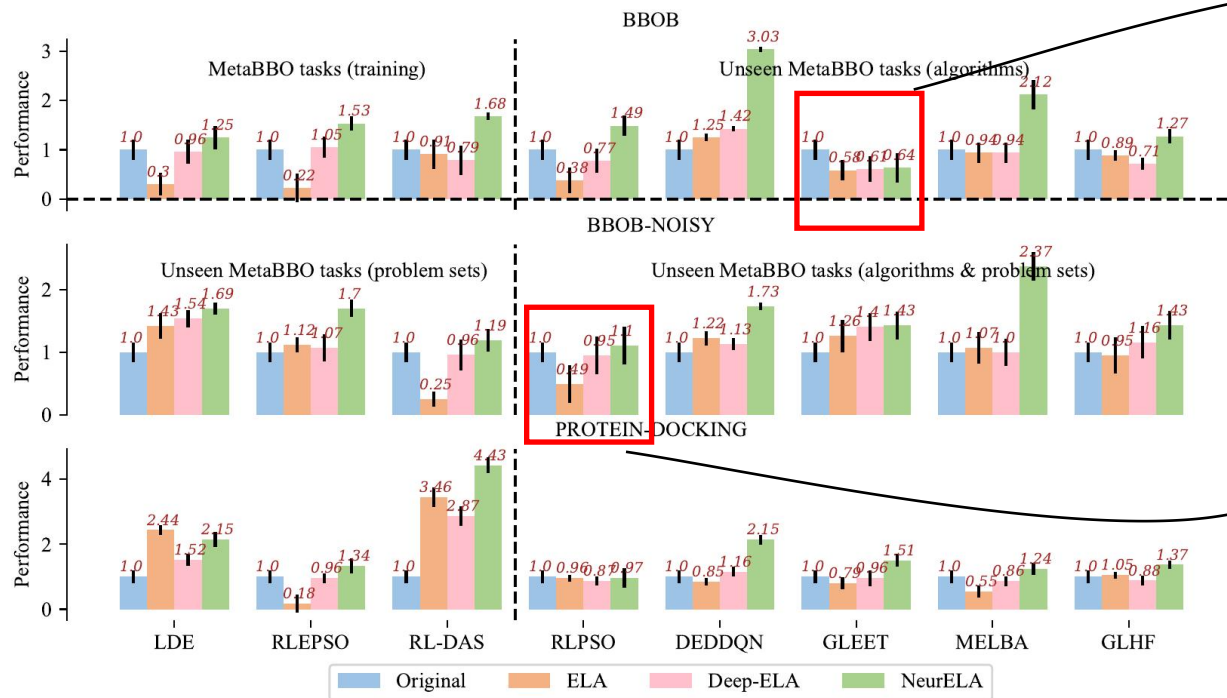
[5] Kerschke et al. omprehensive feature-based landscape analysis of continuous and constrained optimization problems using the r-package flacco, 2019.

[6] Seiler et al. Deep-ela: Deep exploratory landscape analysis with self-supervised pretrained transformers for single-and multi-objective continuous optimization problems, 2024.

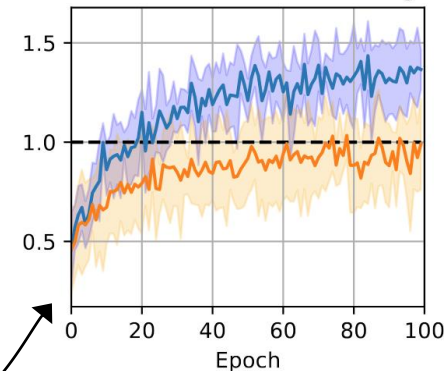


## Part IV: Empirical Validation and In-depth Analysis

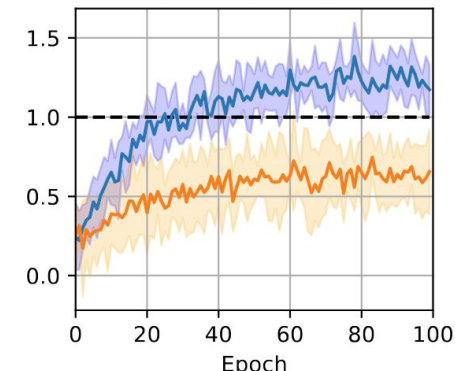
### IV.B Generalization Performance of NeurELA



RLPSO on Protein-Docking



GLEET on BBOB



In case of NeurELA can not boost the target MetaBBO task, it supports fine-tuning by co-trained with MetaBBO

The MetaBBO training curves above clearly demonstrate that NeurELA could be efficiently fine-tuned.

Direct Zero-shot performance of NeurELA is generally good, which validates the effectiveness of the training of NeurELA. However, in some cases, integrating NeurELA into might not achieves ideal performance, how do we do?

## Part IV: Empirical Validation and In-depth Analysis

### IV.C Computational Complexity

	$m = 100$		
	$d = 10$	$d = 100$	$d = 1000$
Original	<b>4.99E-03</b>	<b>5.61E-03</b>	<b>6.38E-03</b>
ELA	1.49E-01	1.48E+01	3.00E+02
NeurELA	5.42E-03	6.24E-03	7.11E-03

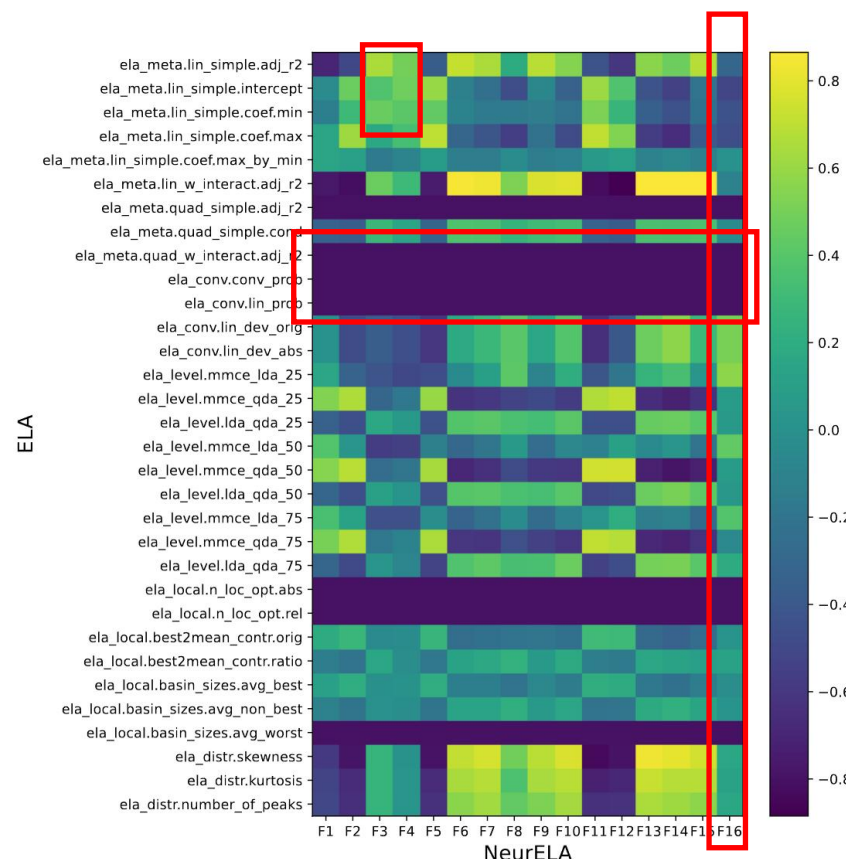
	$d = 10$		
	$m = 100$	$m = 500$	$m = 1000$
Original	<b>4.99E-03</b>	2.53E-02	5.16E-02
ELA	1.49E-01	1.69E-01	2.02E-01
NeurELA	5.42E-03	<b>7.97E-03</b>	<b>9.38E-03</b>

computational wall-time when problem dimension ( $d$ ) and sample size ( $m$ ) vary

NeurELA would not increase the complexity compared to the original designs in MetaBBOs

ELA indeed present exponentially increasing computational cost

### IV.D What has NeurELA learned?



correlation with ELA features

NeurELA has discovered some novel features that show weak correlation with ELA, e.g, F16

some NeurELA features (F3, F4) correlate with meta\_model feature group of ELA.

the convexity feature group in ELA show no correlation with NeurELA features.