



上海交通大学

SHANGHAI JIAO TONG UNIVERSITY



**ICLR**

# Interactive Adjustment for Human Trajectory Prediction with Individual Feedback

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\* and \*\* denote equal contribution

# Background

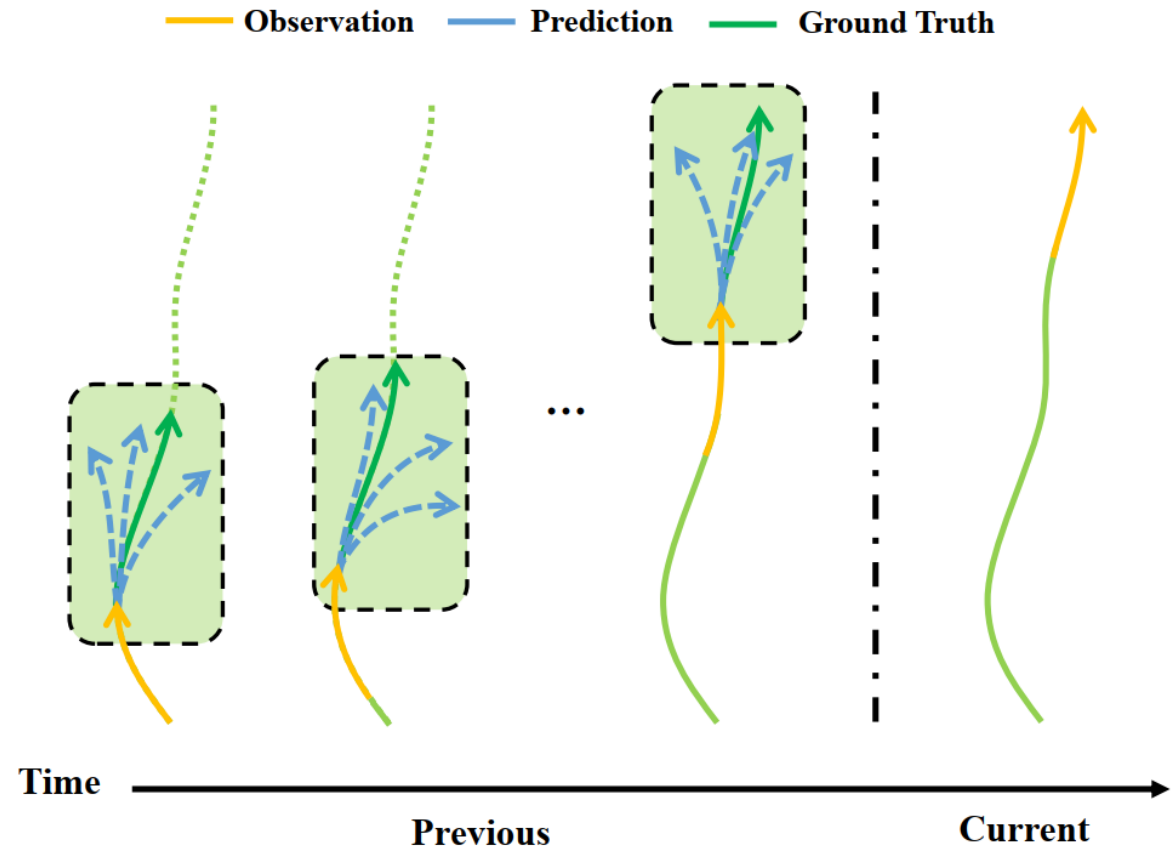
- **Human Trajectory Prediction**

- The problem of predicting the target's future movements given the observation.
- Have been studied from numerous aspects while achieving remarkable progress.
  - Multi-modal prediction
  - Human social interaction
  - Scene context restrictions
  - ...

# Motivation

- **Human Trajectory Prediction**

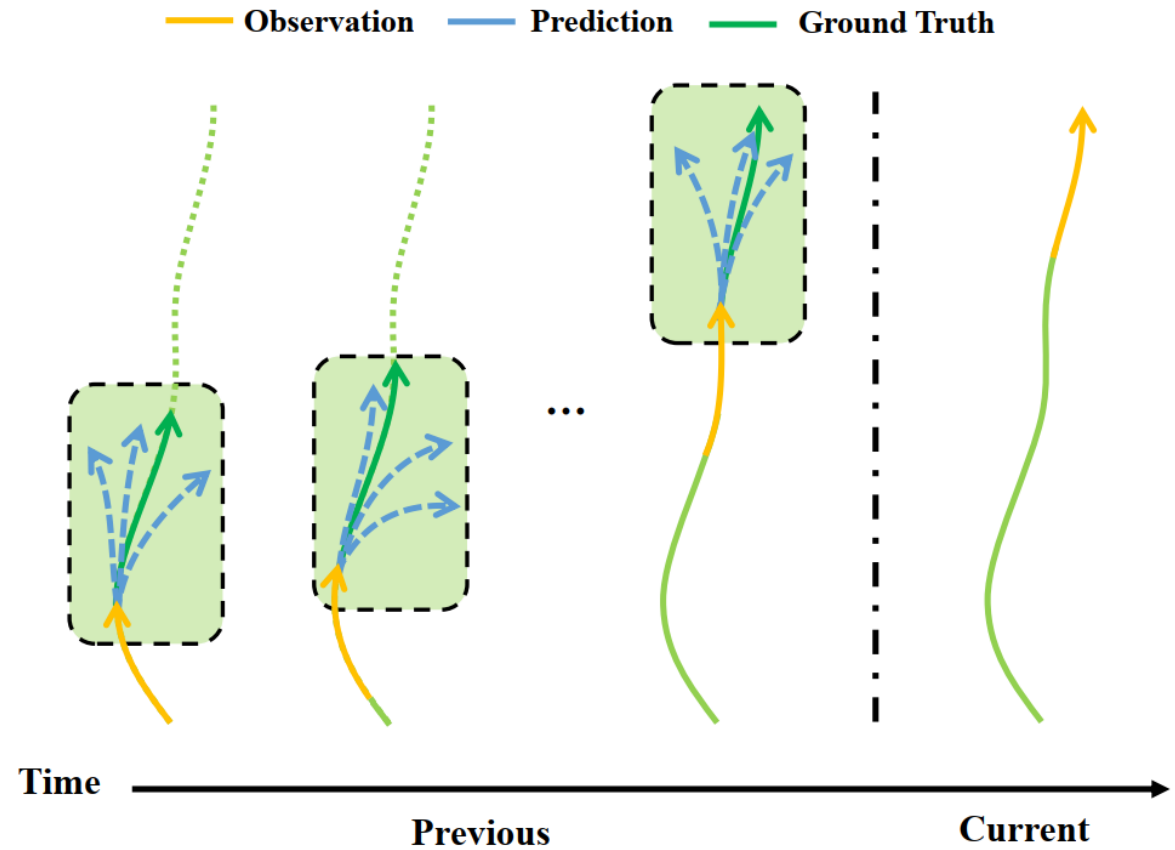
- Given the sequential nature:
  - An agent's presence in a scene is typically a long sequence
  - A series of consecutive predictions is performed over time
- Another essential information:
  - **Individual Feedback.**



# Motivation

- **Human Trajectory Prediction**

- Continuous predictions on the agent
- Previous predictions can be verified by the agent's ground-truth trajectory
  - Available through the progression of time
- **Individual Feedback** from verification



# Individual Feedback

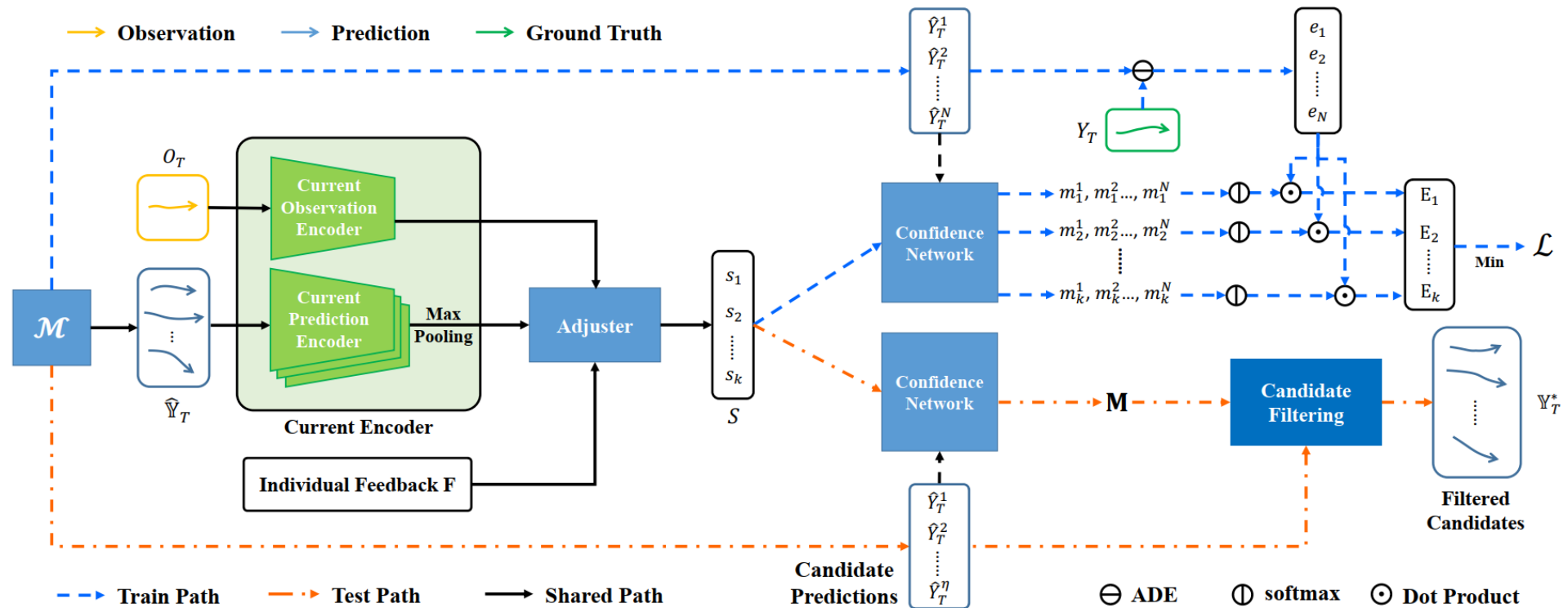
- In the conventional trajectory prediction setting, a prediction model  $\mathcal{M}$  takes an observation sequence on an agent with length  $\tau_{obs}$  as input, and outputs predicted trajectories with length  $\tau_{pred}$ .
- When the agent has been present in the scene for more than  $\tau_{obs} + \tau_{pred}$  timesteps, there exists predictions whose qualities can be verified by the corresponding actual trajectories of the agent.

# Interactive Adjustment Network (IAN)

- In order to effectively utilize the individual feedback, we design the Interactive Adjustment Network (IAN).
- Two major considerations during the design
  - The feedback information cannot be directly integrated into the prediction model and trained end-to-end. This means that the network should be developed as an external module.
  - As an external module, the network cannot directly be aware of the restraints given by the prediction model when adjusting. This prevents the network from directly outputting trajectories adjusted via individual feedback.

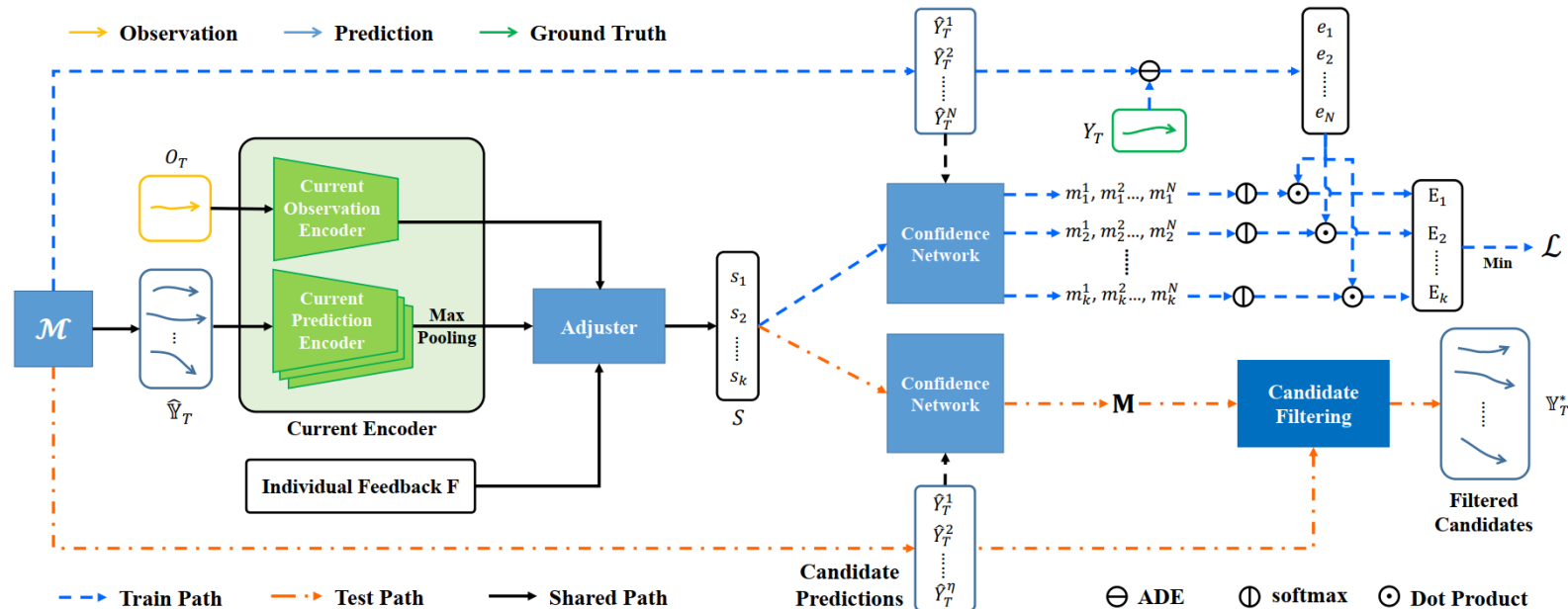
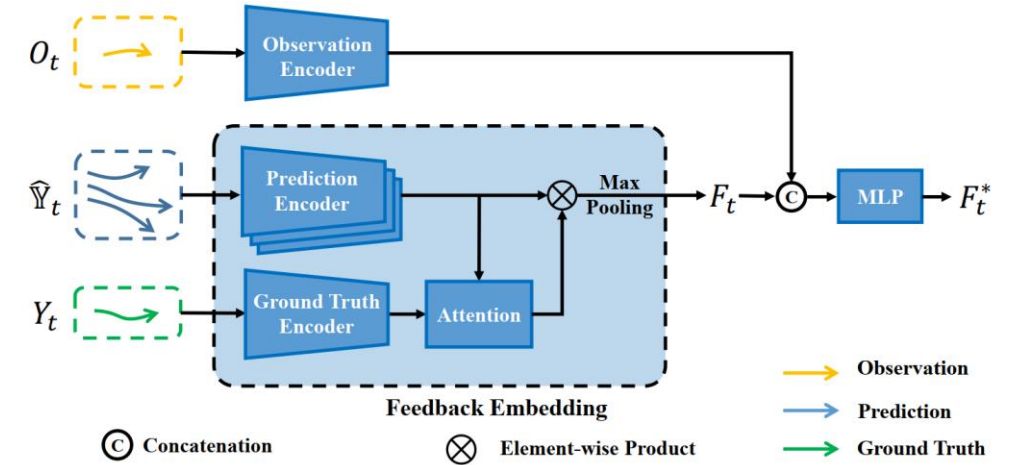
# Interactive Adjustment Network (IAN)

- Based on the two considerations, we design the network as an external module that
  - First embeds the individual feedback
  - Then use the feedback embeddings to produce proposals and adjust the predictions of the prediction model



# Interactive Adjustment Network (IAN)

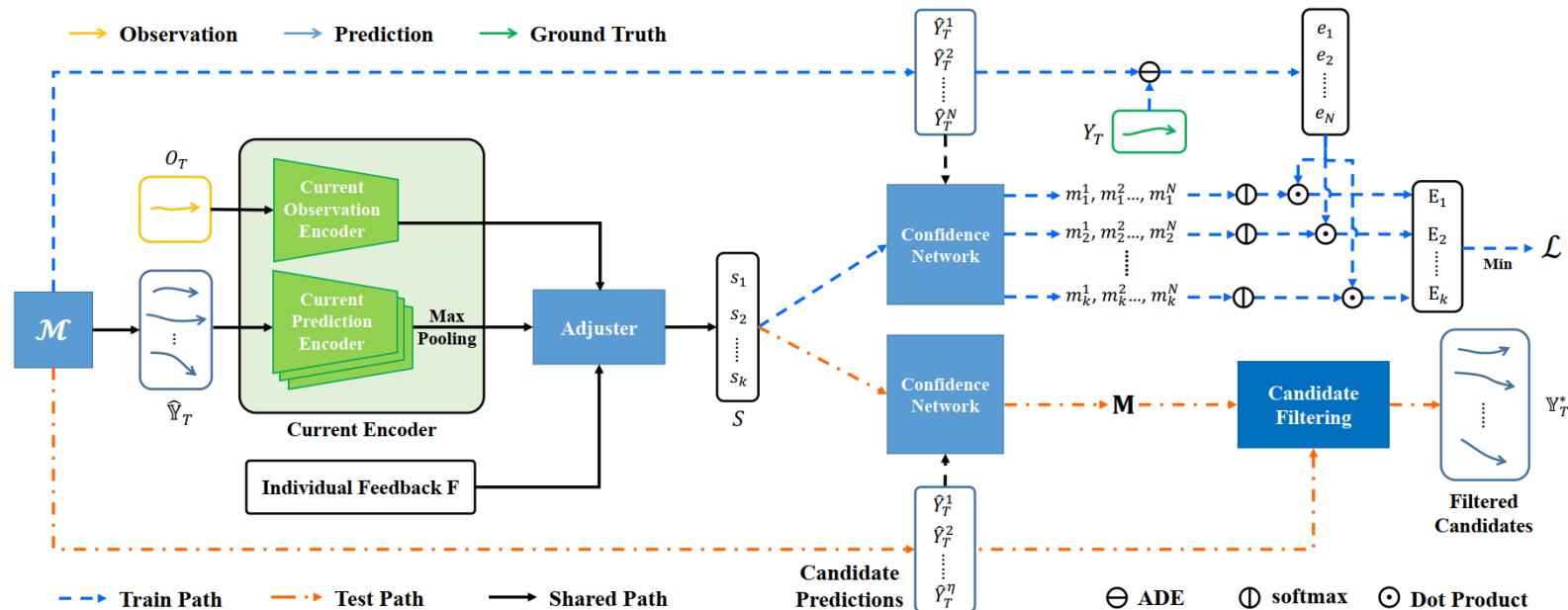
- In the pipeline
  - An illustration of the feedback embedding network is shown on the right.
  - The feedback embeddings for each agent are aggregated together as the individual feedback  $\mathbf{F}$





# Interactive Adjustment Network (IAN)

- In the pipeline (cont'd)
  - The individual feedback  $\mathbf{F}$  is sent through the adjuster along with the current observation and predictions.
  - The adjuster produces a series of proposals, which are used to filter the candidate predictions (generated by the prediction model) via a greedy algorithm



# Experiments

- We conducted experiments by adopting IAN to six representative prediction models across three widely used benchmarks, and use ADE/FDE as metrics
- Substantial performance improvements are achieved for all the prediction models on three benchmarks after applying IAN to model the individual feedback information

ID	Method	SGAN	SGCN	LB-EBM	GroupNet	TUTR	ST
1	Baseline	0.22 / 0.39	0.28 / 0.48	0.20 / 0.36	0.21 / 0.35	0.23 / 0.39	0.20 / 0.30
	w/ IAN	<b>0.20 / 0.34</b>	<b>0.26 / 0.44</b>	<b>0.18 / 0.31</b>	<b>0.19 / 0.30</b>	<b>0.22 / 0.36</b>	<b>0.19 / 0.29</b>
	<i>Impr.</i>	9.1% / 12.8%	7.1% / 8.3%	10.0% / 13.9%	9.5% / 14.3%	4.3% / 7.7%	5.0% / 3.3%
2	Baseline	4.47 / 7.40	4.10 / 6.51	3.19 / 5.24	2.65 / 4.05	2.81 / 4.40	3.05 / 4.60
	w/ IAN	<b>4.28 / 7.04</b>	<b>3.79 / 5.94</b>	<b>2.98 / 4.72</b>	<b>2.56 / 3.83</b>	<b>2.72 / 4.25</b>	<b>2.96 / 4.45</b>
	<i>Impr.</i>	4.3% / 4.9%	7.6% / 8.8%	6.6% / 9.9%	3.4% / 5.4%	3.2% / 3.4%	3.0% / 3.3%
3	Baseline	1.53 / 2.24	1.56 / 2.46	1.40 / 2.08	1.17 / 1.64	1.23 / 1.93	1.24 / 1.60
	w/ IAN	<b>1.47 / 2.11</b>	<b>1.44 / 2.19</b>	<b>1.34 / 1.94</b>	<b>1.13 / 1.56</b>	<b>1.19 / 1.84</b>	<b>1.20 / 1.55</b>
	<i>Impr.</i>	3.9% / 5.8%	7.7% / 11.0%	4.3% / 6.7%	3.4% / 4.9%	3.3% / 4.7%	3.2% / 3.1%

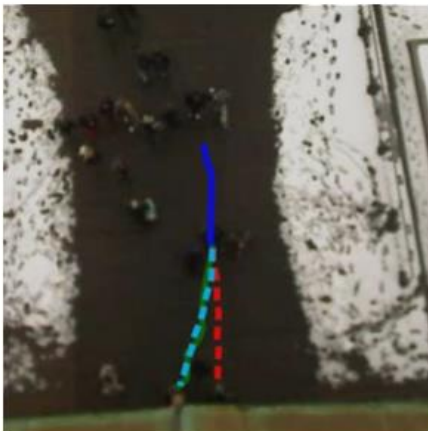
# Qualitative Analysis

— Observation

— Ground Truth

- - - Original Prediction

- - - Adjusted Prediction



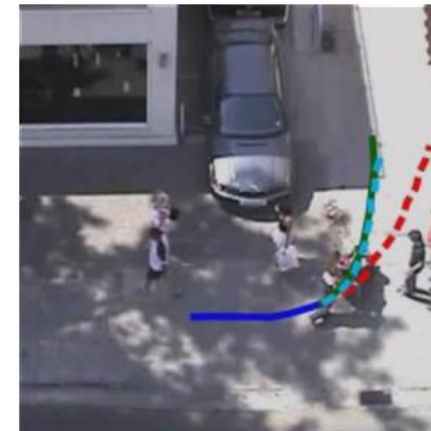
(a)



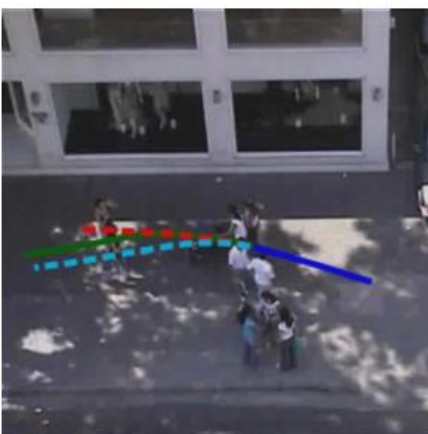
(b)



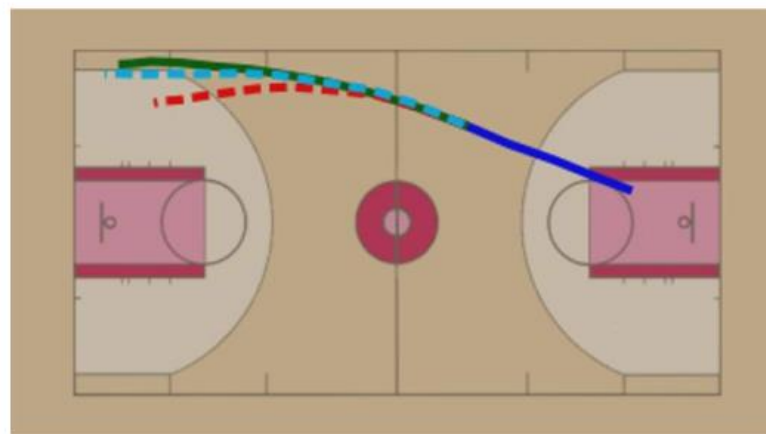
(c)



(d)



(e)



(f)



(g)



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**Thank you for watching!**

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