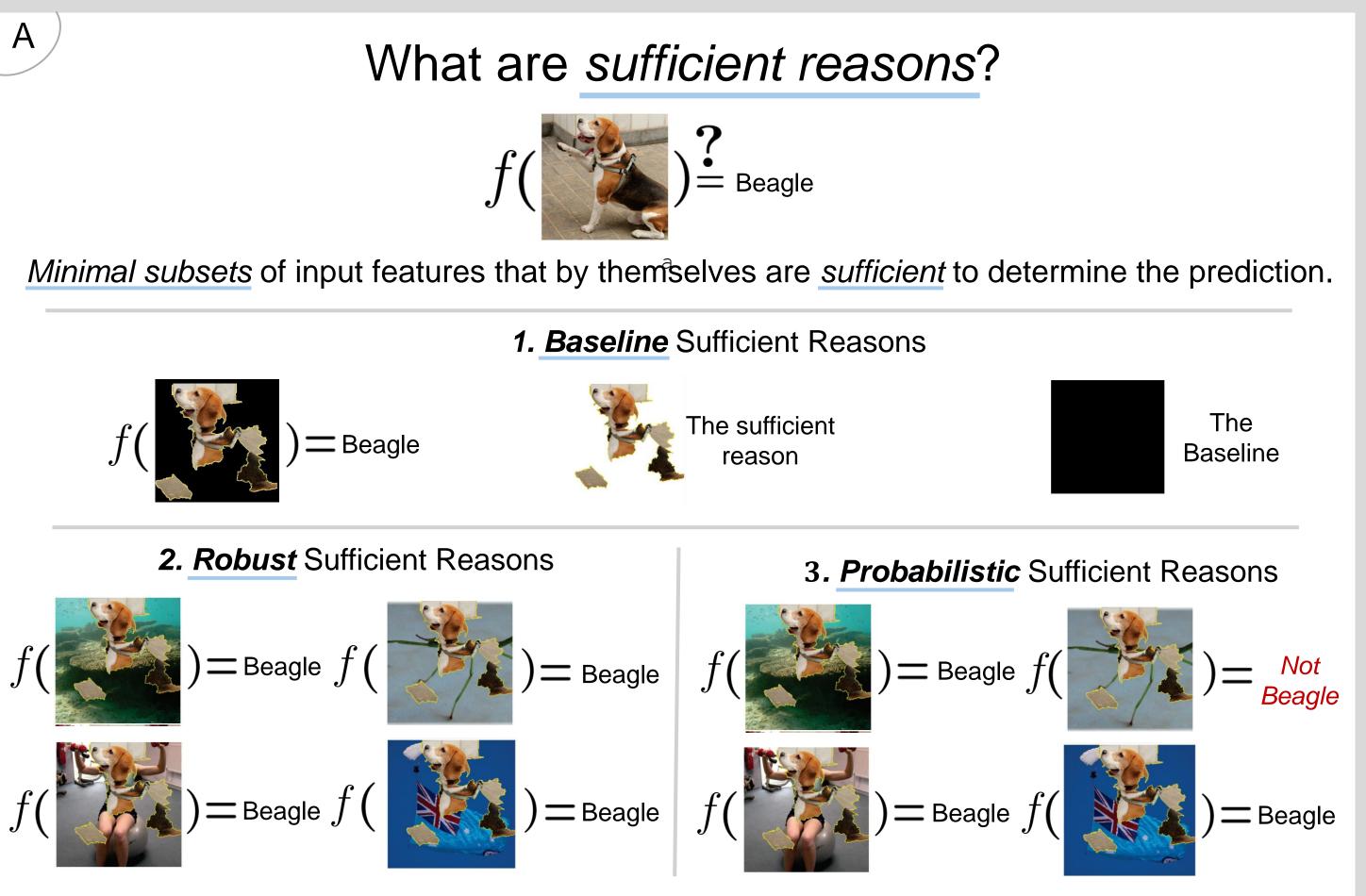
Explain Yourself, Briefly!

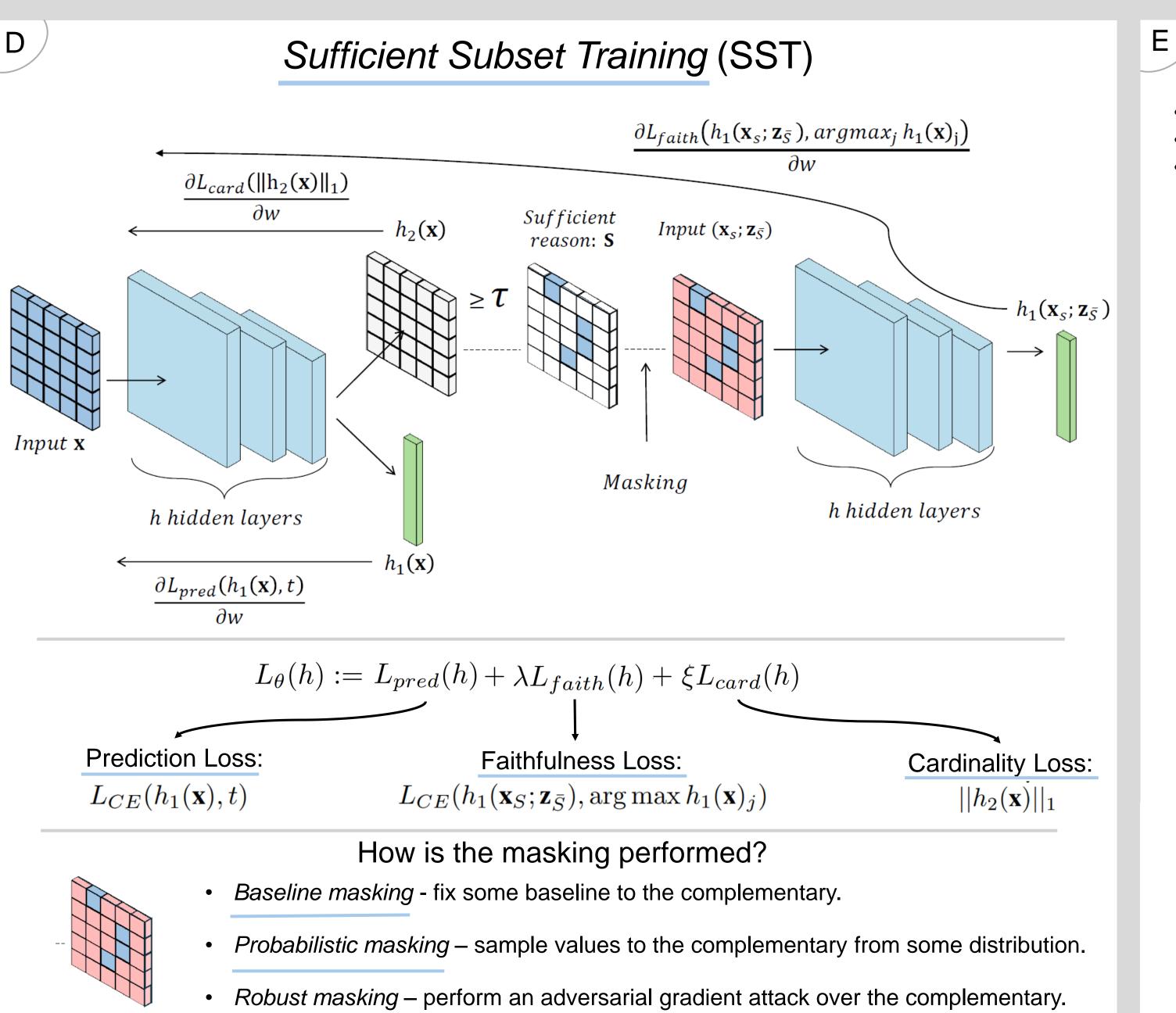
Self-Explaining Neural Networks with Concise Sufficient Reasons

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A training technique for self-explaining neural networks that inherently generate concise "sufficient reasons" - minimal subsets that by themselves determine the prediction.





Problems with post-hoc sufficient reason methods

Problem 1: Intractability

Strikingly computationally hard to compute.

We prove that:

- Computational hardness results extend from binary CNF to neural networks over continuous domains.
- Hardness holds even in highly "simplified" settings such as for baseline sufficient reasons.
- These hardness results hold even when approximating the size of sufficient reasons.

Problem 2: OOD sampling sensitivity

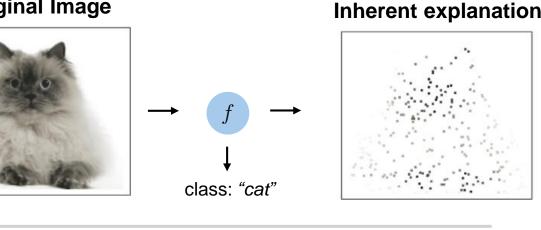
High sensitivity to Out-Of-Distribution (OOD) inputs

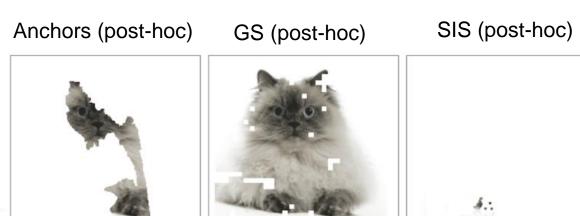


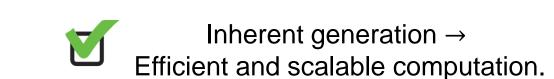


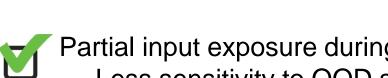


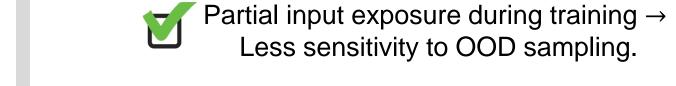
A self-explaining approach to address these problems







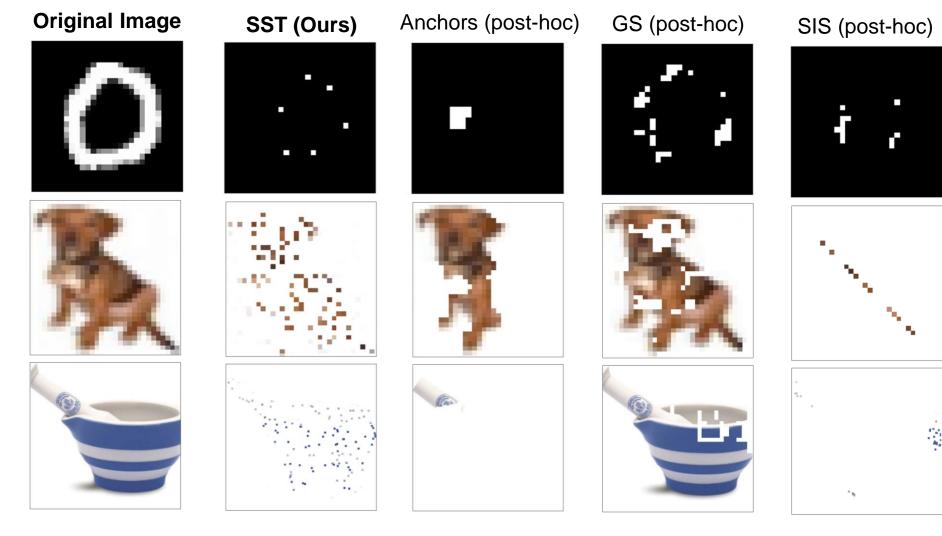




Experimental Analysis

- Experiments on three vision (MNIST, CIRAR, IMAGENET) and two NLP (IMDB, SNLI) tasks.
- Evaluation metrics: (1) generation time, (2) faithfulness (% sufficiency), (3) explanation size.
- Comparison to post-hoc methods.

SST vs. Post-hoc examples:

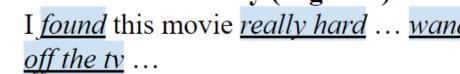


Probabilistic vs. Baseline (using MASK token) examples:

Baseline-Sufficiency (negative):

I *found this* movie really hard ... wandering off the tv ... Don't bother with it.

Probabilistic-Sufficiency (negative):





Significantly higher faithfulness compared to post-hoc methods.



Significantly smaller explanations than post-hoc methods.



Explanations produced *substantially faster* than post-hoc methods. SST retained comparable predictive performance.





