

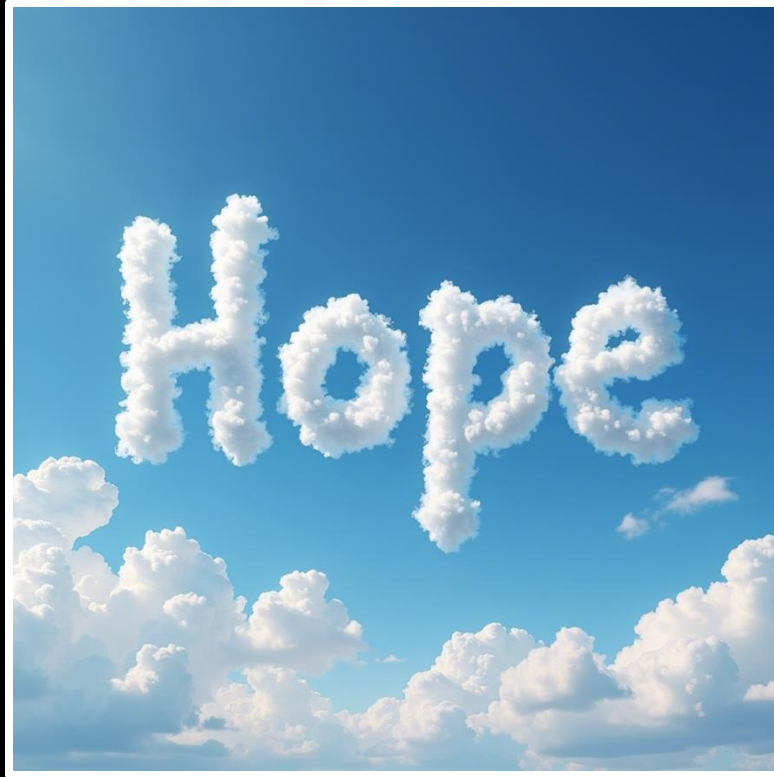
Learning to Discretize Denoising Diffusion (LD3) ODEs

Vinh Tong

and

Dung Hoang, Anji Liu, Guy Van den Broeck, Mathias Niepert

Flux **70** default steps
7 seconds

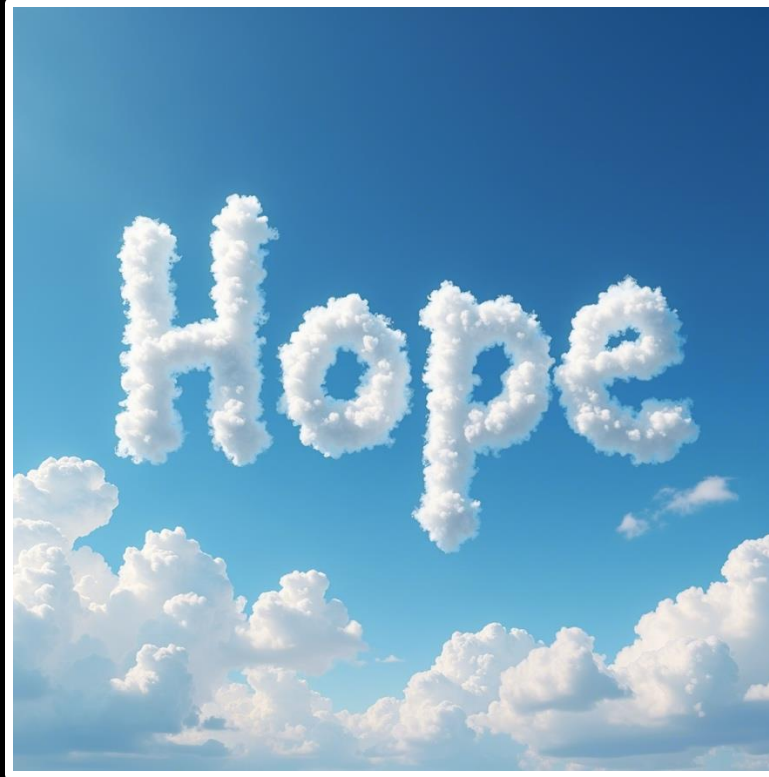


Prompt: 'A cloud formation in the sky spelling "Hope" in soft, fluffy letters'

Flux **30** default steps
3 seconds

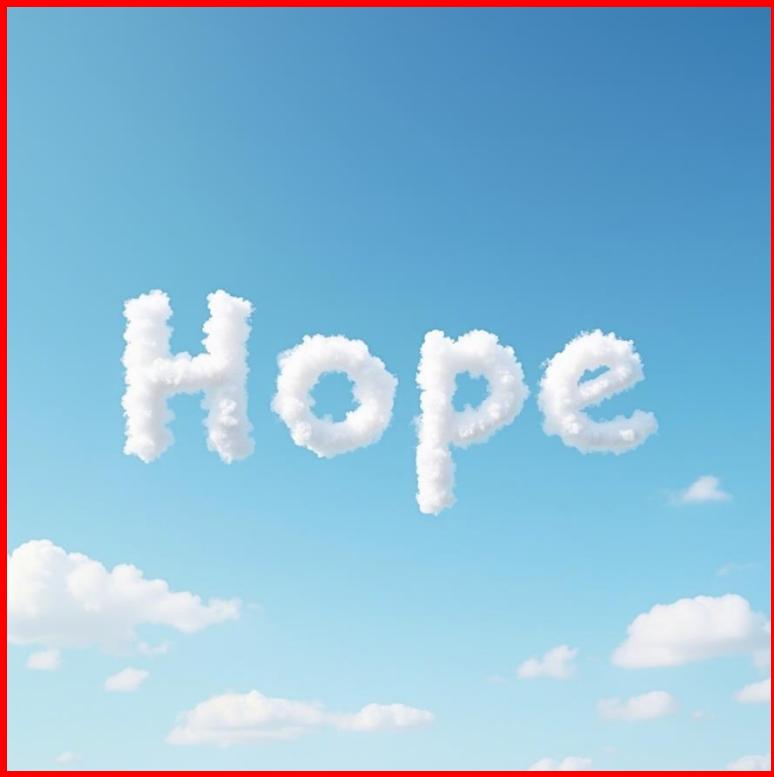


Flux **70** default steps
7 seconds

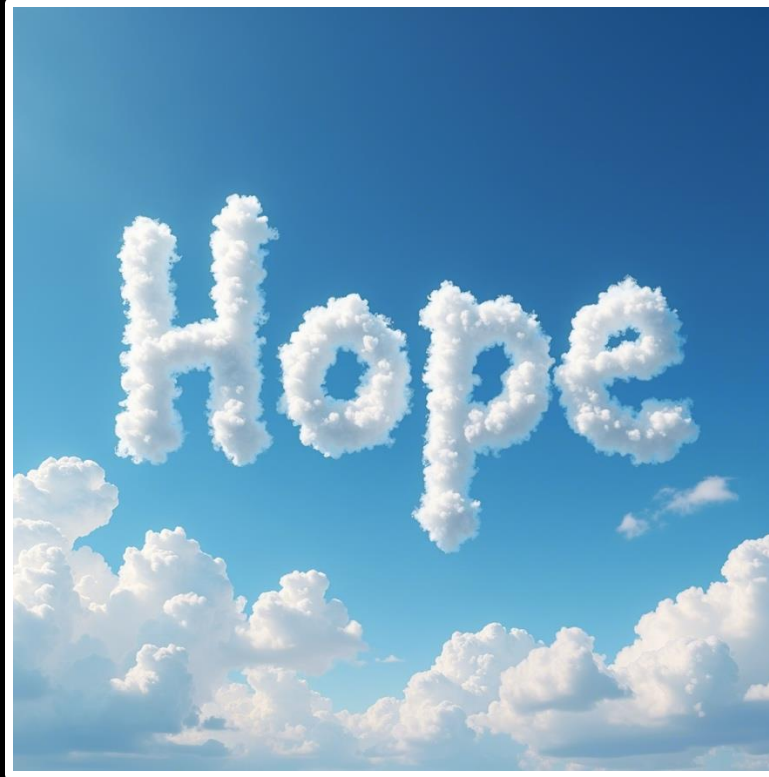


Prompt: 'A cloud formation in the sky spelling "Hope" in soft, fluffy letters'

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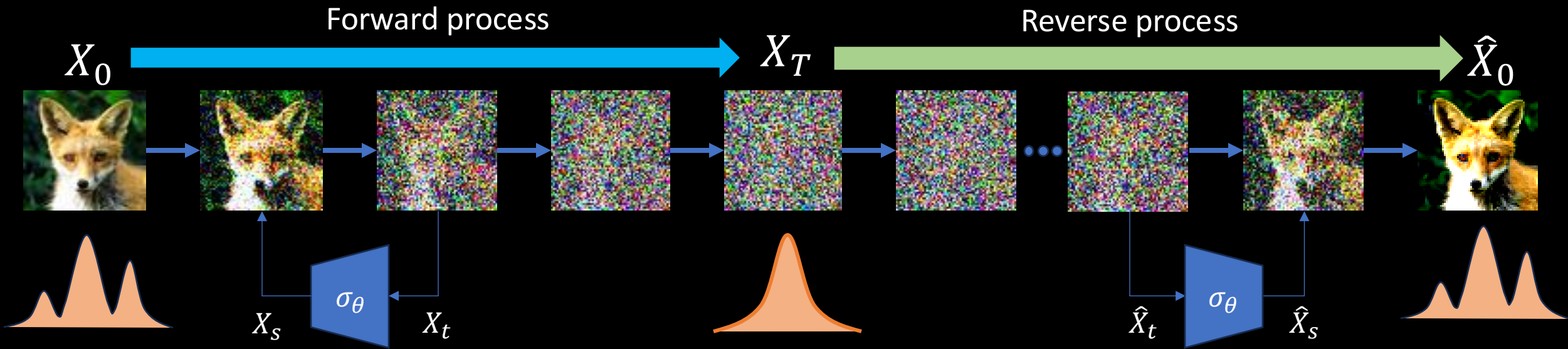
Flux **30** optimized steps
3 seconds



Prompt: 'A cloud formation in the sky spelling "Hope" in soft, fluffy letters'

How Diffusion Models Work

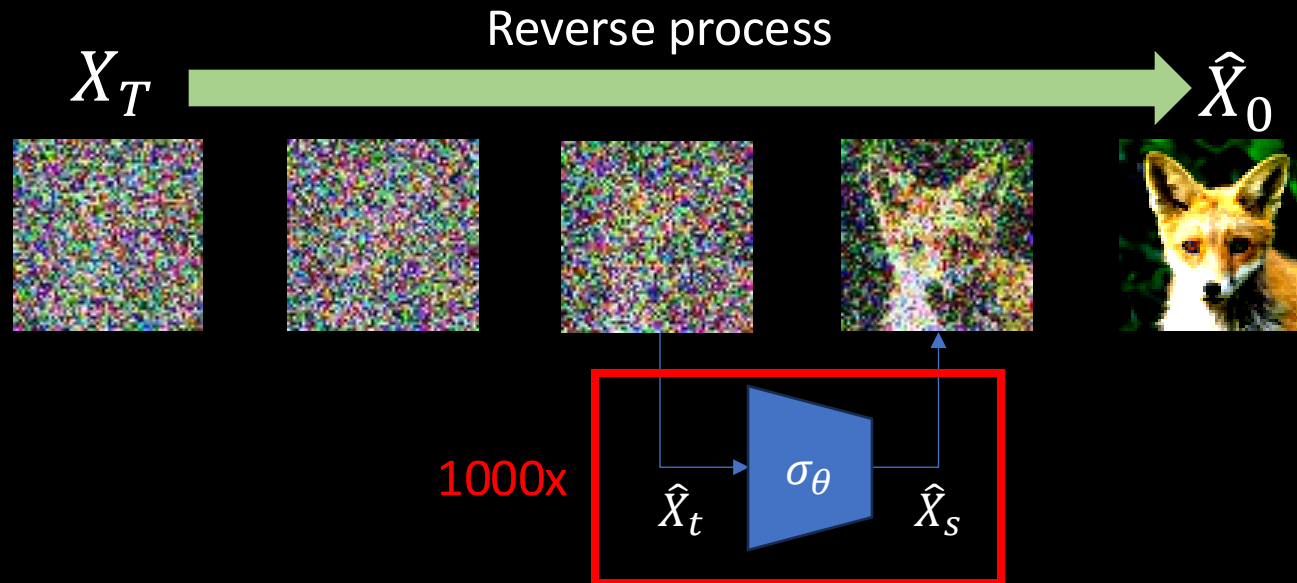
“Diffusion models transform noise into images by learning to reverse a step-by-step noising process.”



When $t \rightarrow s$:

- **Training** = Learning an ODE
- **Sampling** = Solving the ODE from a prior

Diffusion Models are **slow**



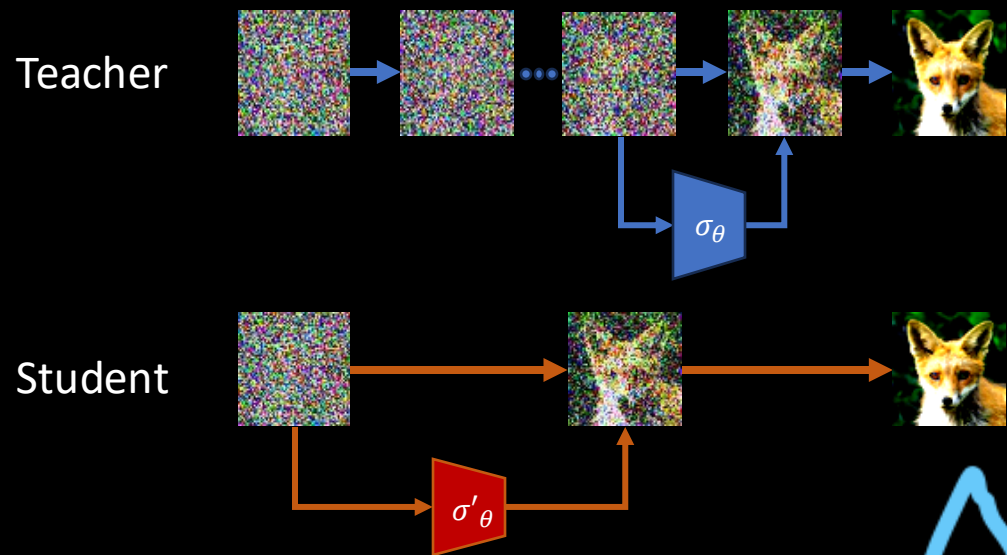
The denoiser is called multiple times

Goal 

Fewer sampling steps while preserving quality



Denoiser Distillation

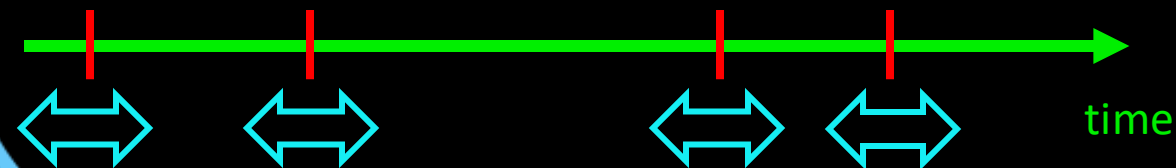


Pros: High quality in few/one step generation
Cons: Costly training

Consistency Distillation training: 8 days (A100)
CIFAR10

LD3

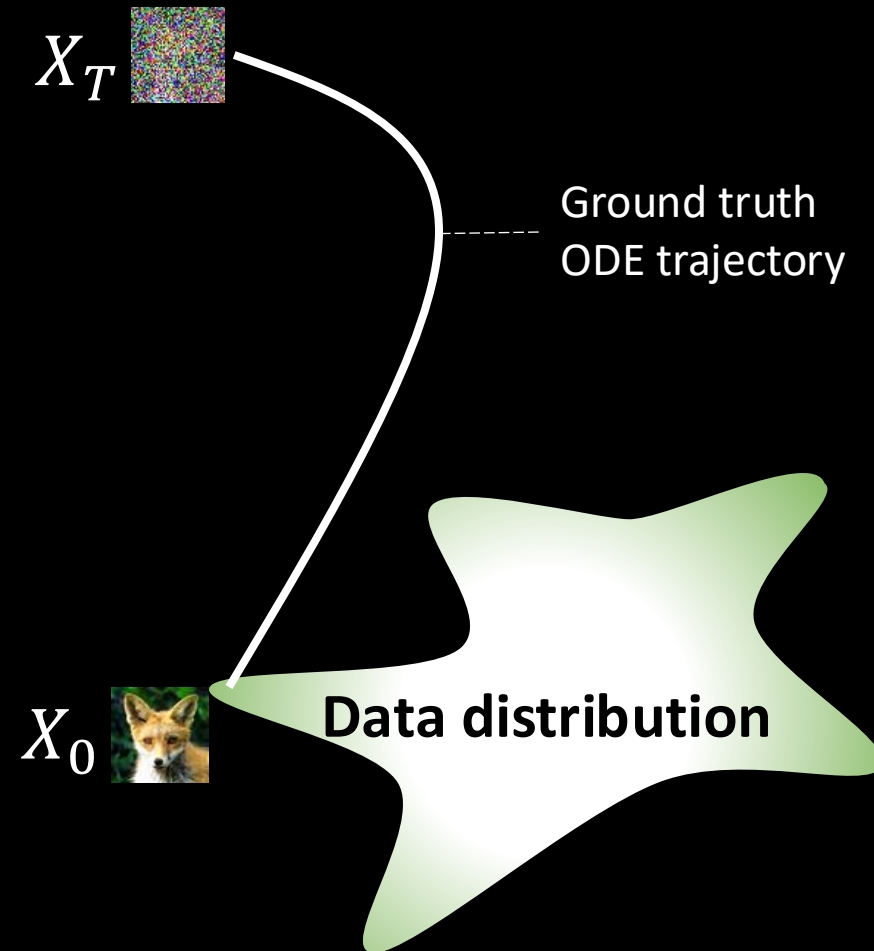
Learning to **D**iscretize **D**enoising **D**iffusion ODEs



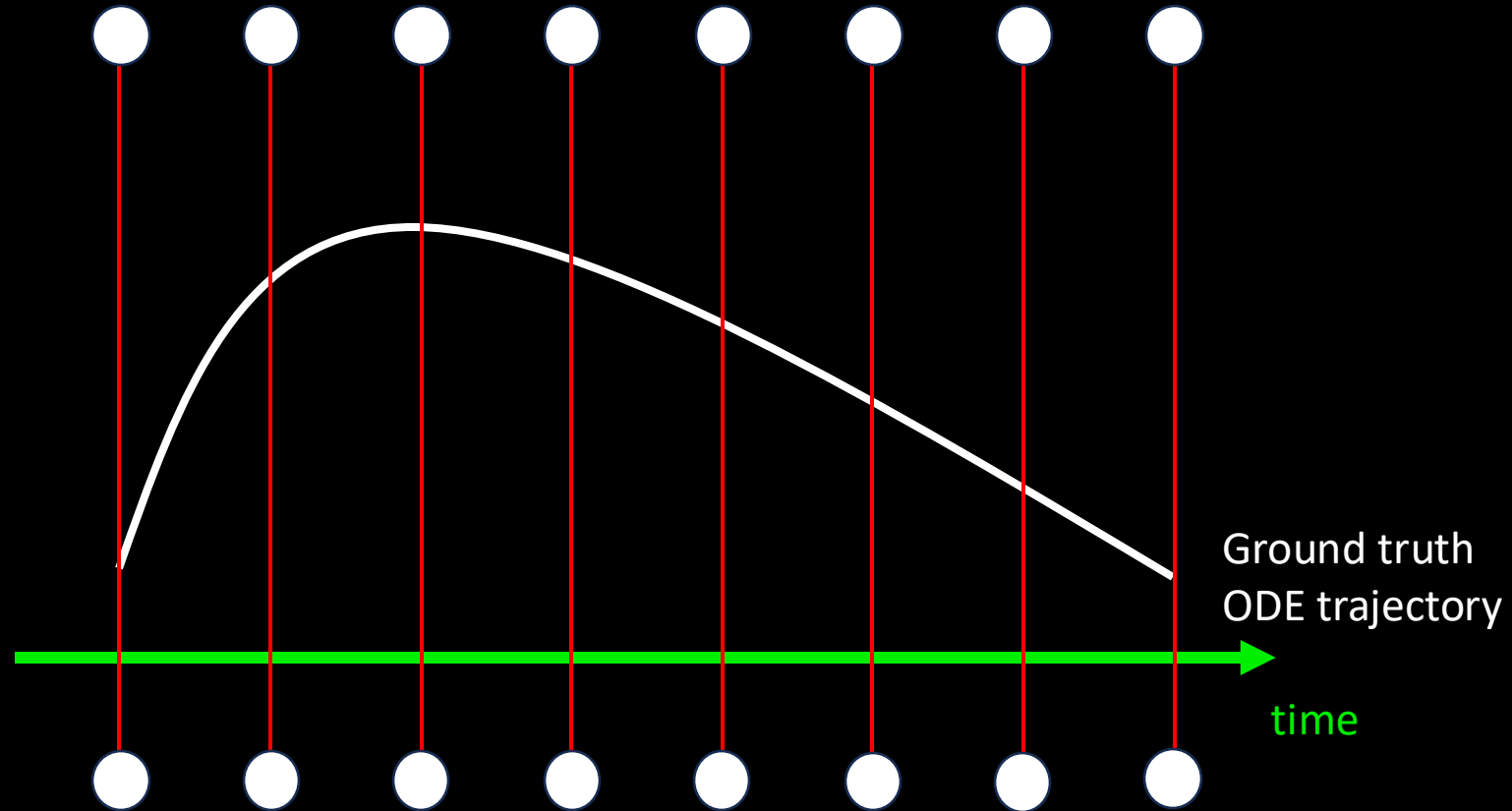
LD3 training: 5 minutes (A100)
CIFAR10

High quality few-step generation
Fast training

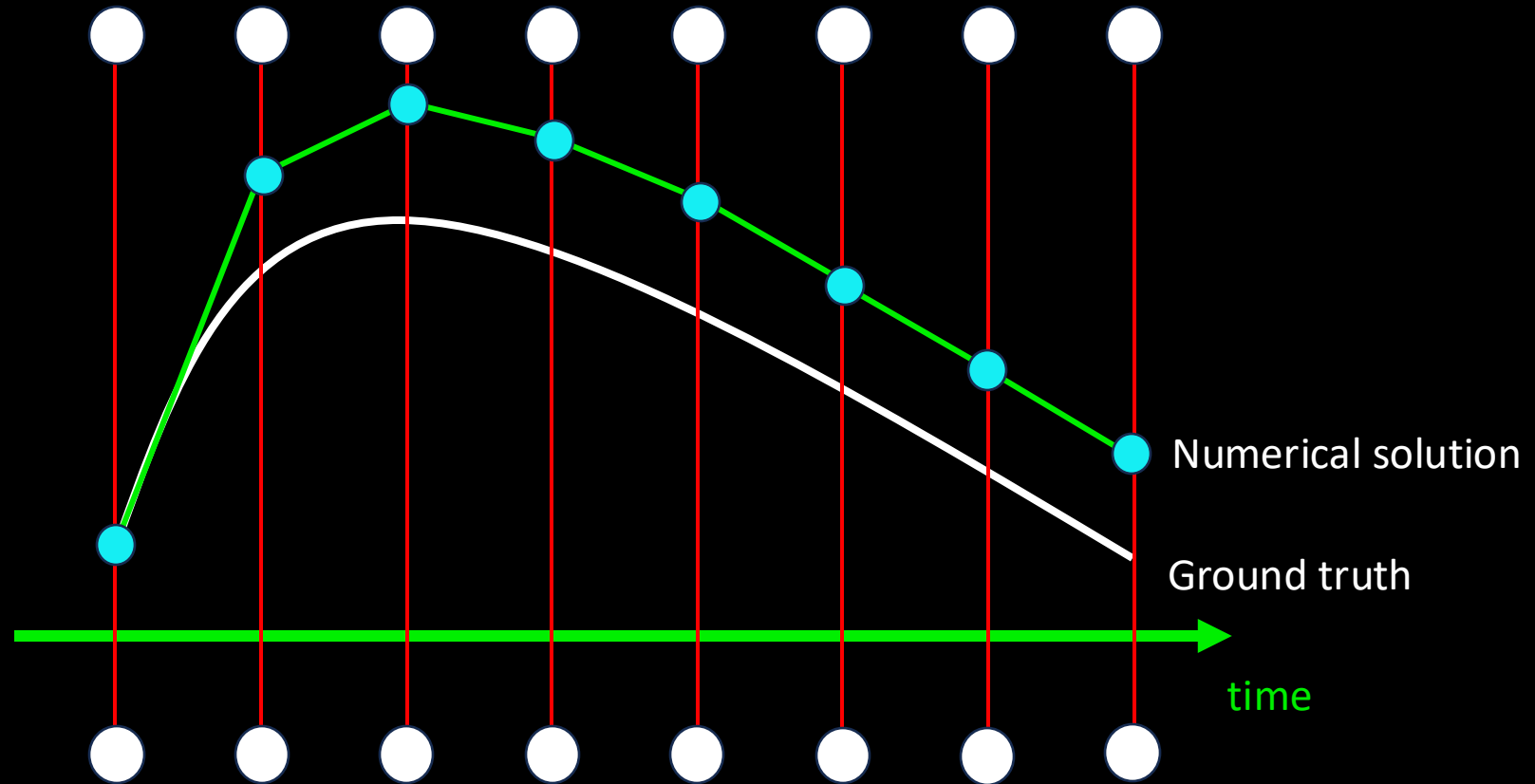
The Importance of Timesteps



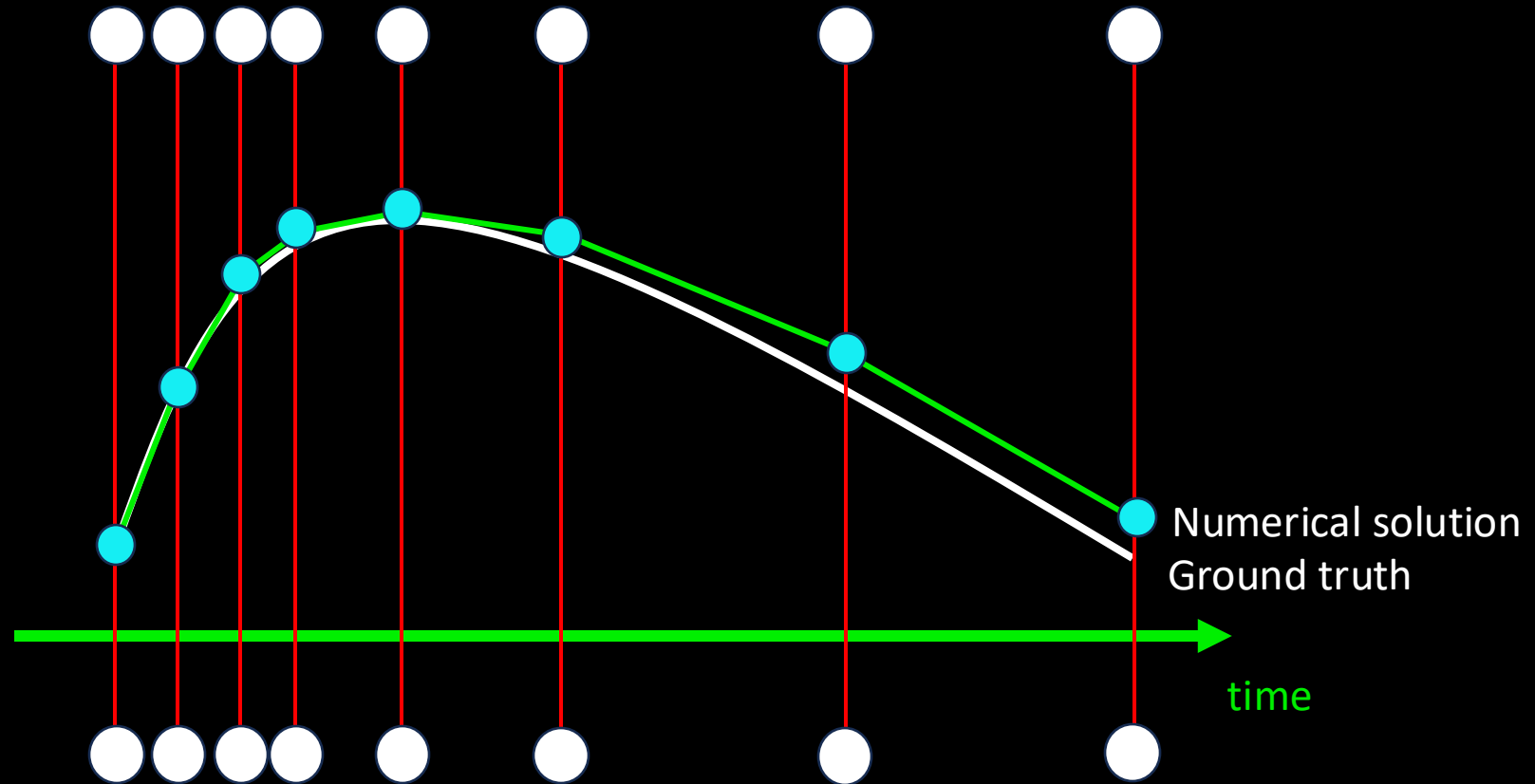
The Importance of Timesteps



The Importance of Timesteps



The Importance of Timesteps

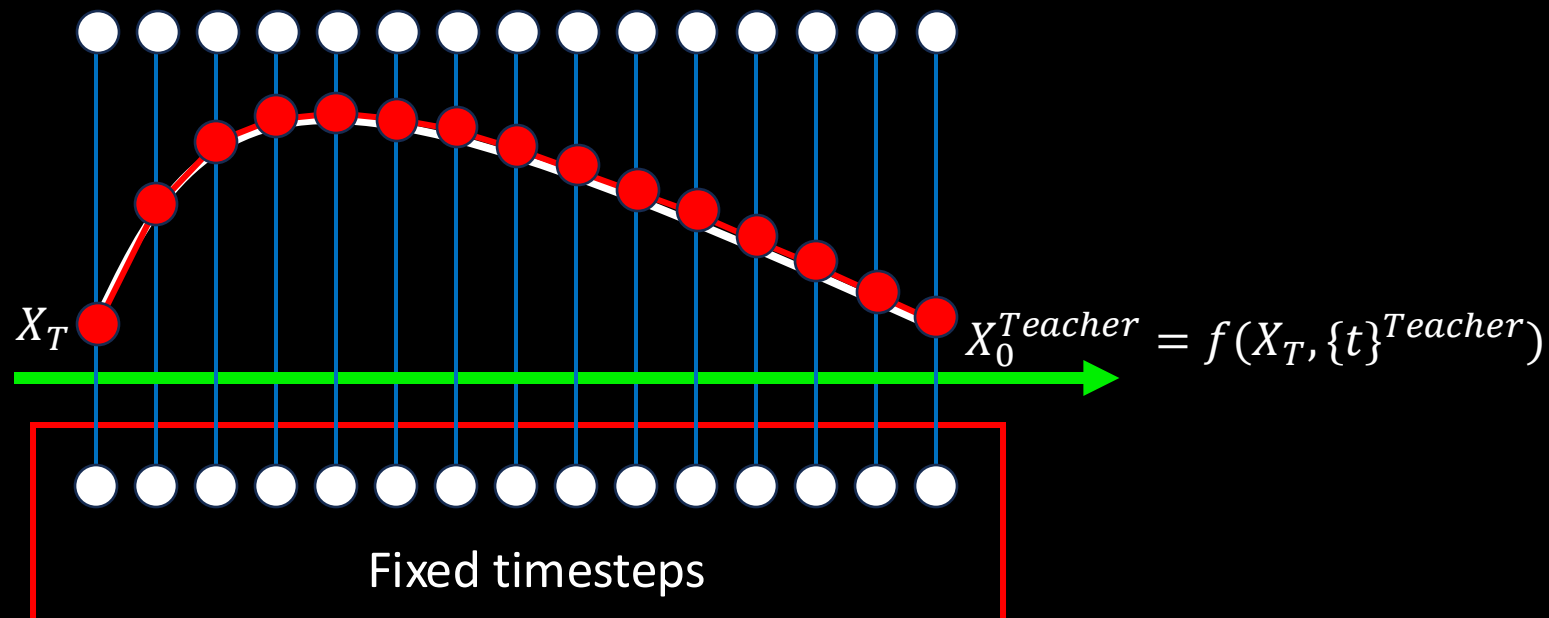


LD3 - Overview

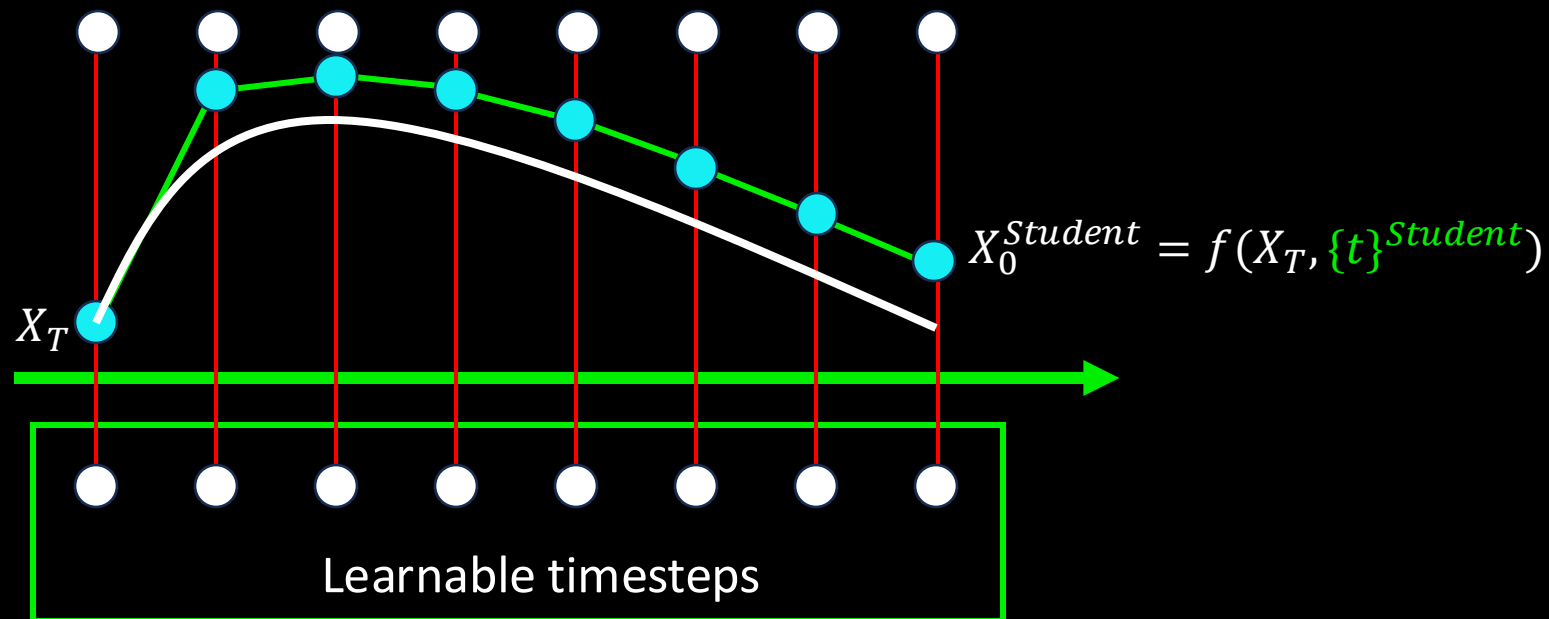
LD3: A teacher–student approach

- **Teacher:** Many-step solver
 - **Student:** Few-step solver
- } Use the same denoiser network!
- **Objective:** Learn discretization of **timesteps** to align student with teacher output

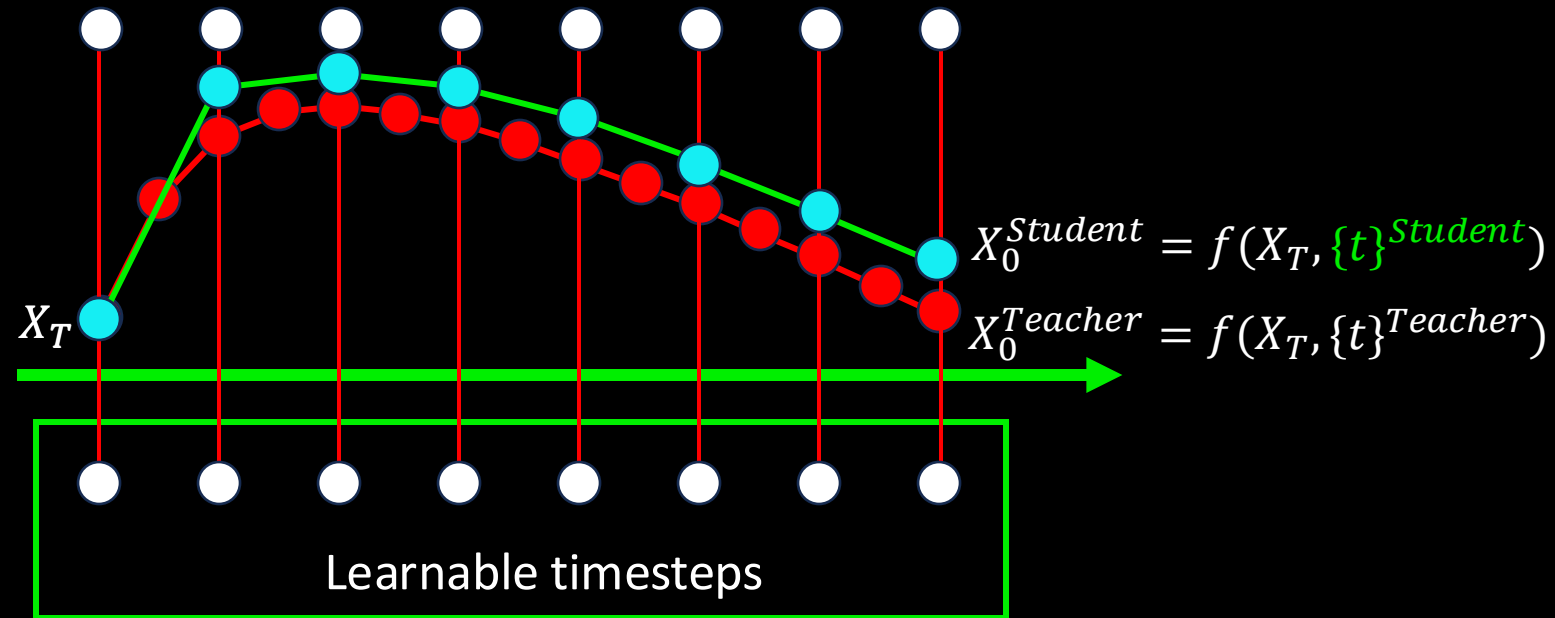
Teacher



Student



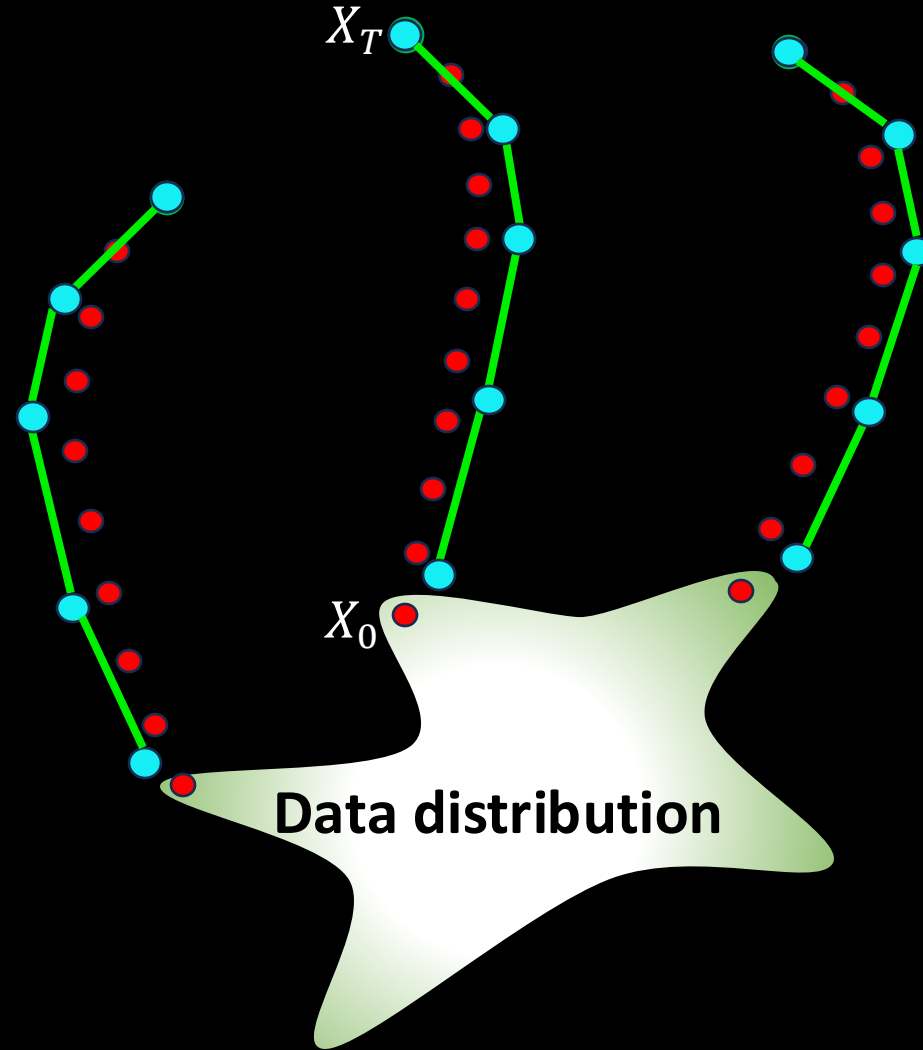
LD3 Minimizes Global Discretization Error



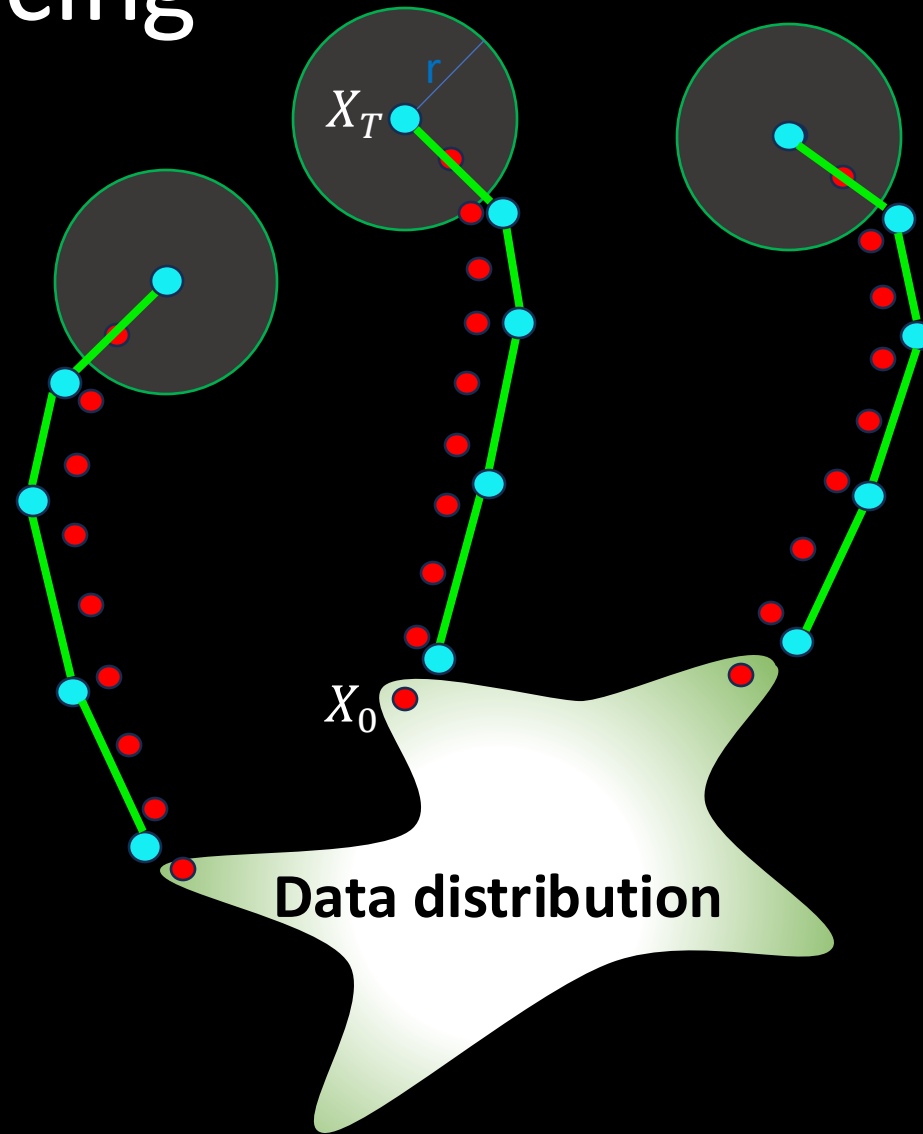
Objective: Align trajectory endpoints via backpropagating gradients for the timesteps through the student ODE solver

Underfitting risk: only a few parameters are optimized

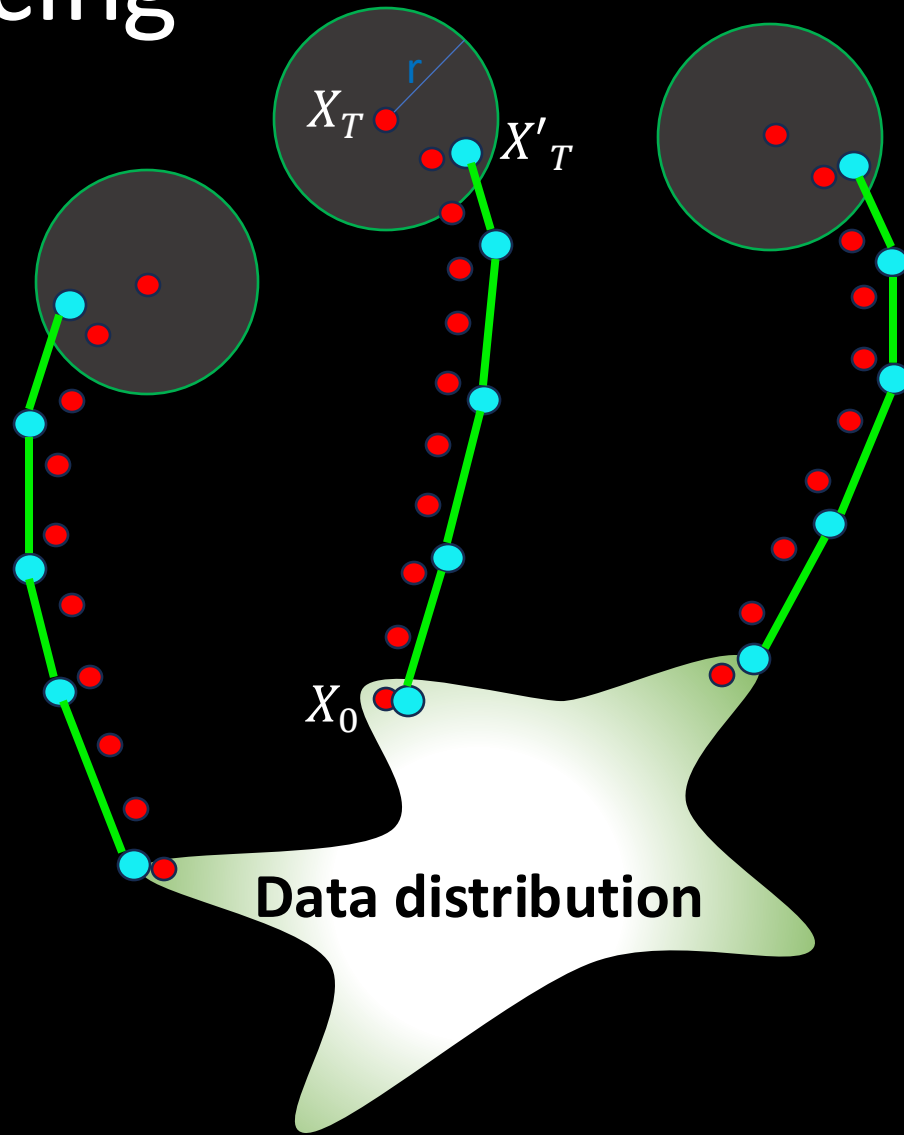
Hard Teacher Forcing



Soft Teacher Forcing



Soft Teacher Forcing



Experimental Results

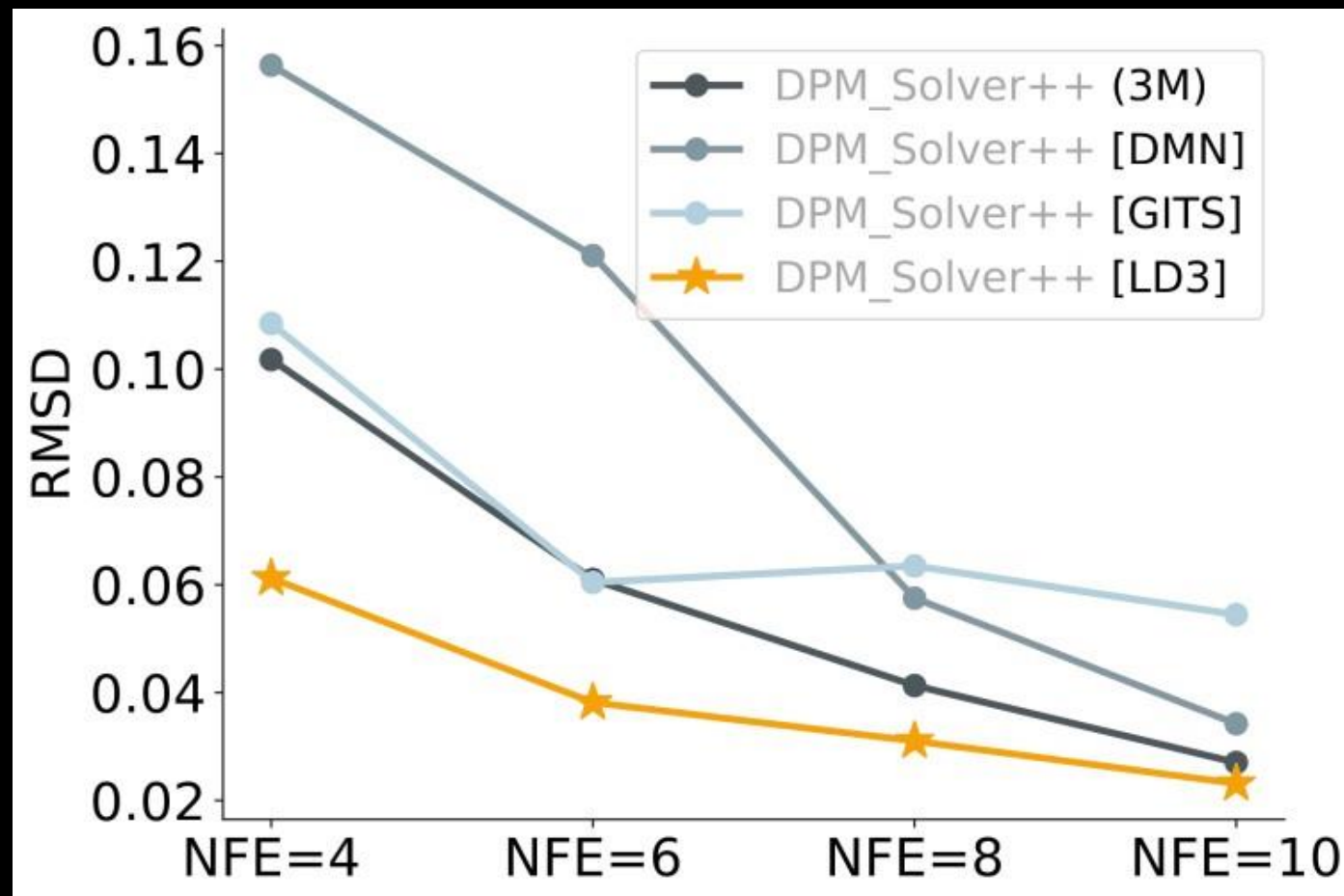
Image Synthesis

FID score (↓ lower is better)

CIFAR10 (pixel space) – Uni_PC				
Method	<i>NFE=4</i>	<i>NFE=6</i>	<i>NFE=8</i>	<i>NFE=10</i>
3M	43.9	13.1	4.4	3.2
GITS	25.3	11.2	5.7	3.7
DMN	26.4	8.1	5.9	2.5
LD3	13.7	5.9	3.4	2.9

ImageNet-256 (latent space) – Uni_PC				
Method	<i>NFE=4</i>	<i>NFE=5</i>	<i>NFE=6</i>	<i>NFE=7</i>
3M	20.0	8.5	5.9	5.2
GITS	54.9	34.9	14.6	9.0
DMN	16.7	8.0	7.5	7.8
LD3	9.9	5.0	4.5	4.3

LD3 Is Closer to
The Teacher Solver





“A biomechanical dragon, part machine, part organic, soaring above a dystopian wasteland, its wings made of pure energy.”

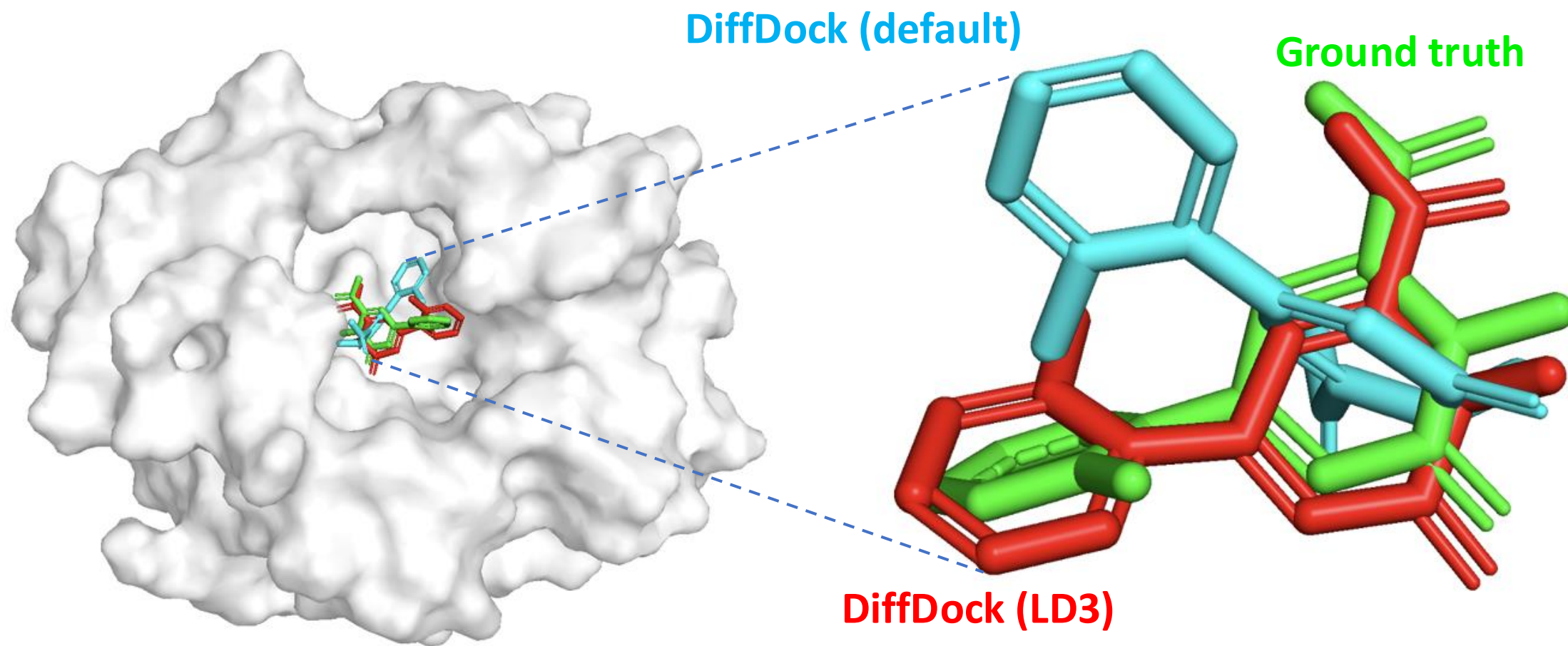


Default discretization (30 steps)



LD3 optimized discretization (30 steps)

Beyond Image Generation



Conclusion

LD3: A lightweight framework

- Reduces computational cost in sampling from pre-trained DPMs
- Learns time discretization for ODE-based sampling
- Minimal training overhead
- High-quality output with few-step sampling

Thanks to the Collaborators



Dung Hoang



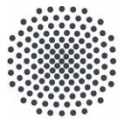
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