

ICLR 2026

MetaMuse

Algorithm Generation via Creative Ideation

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35.76%

Cache Miss
Reduction

30.93%

Bin Usage
Reduction

1.8_x

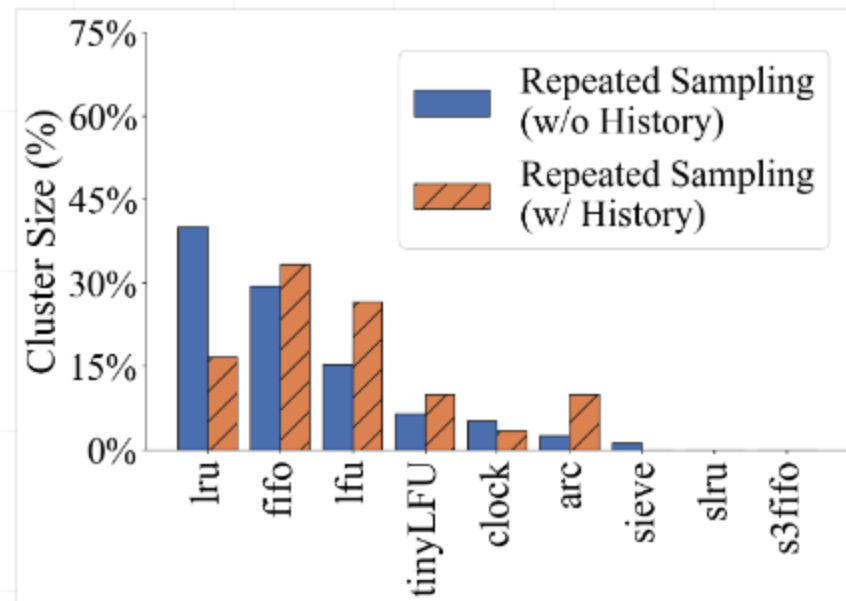
More
Diverse
Solutions

1.3_x

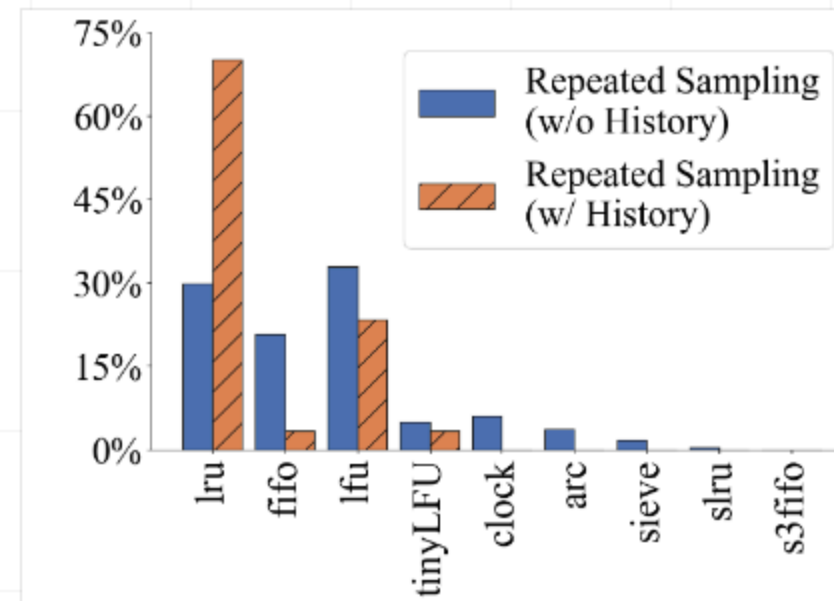
Higher
Entropy

The Challenge: LLM Availability Bias

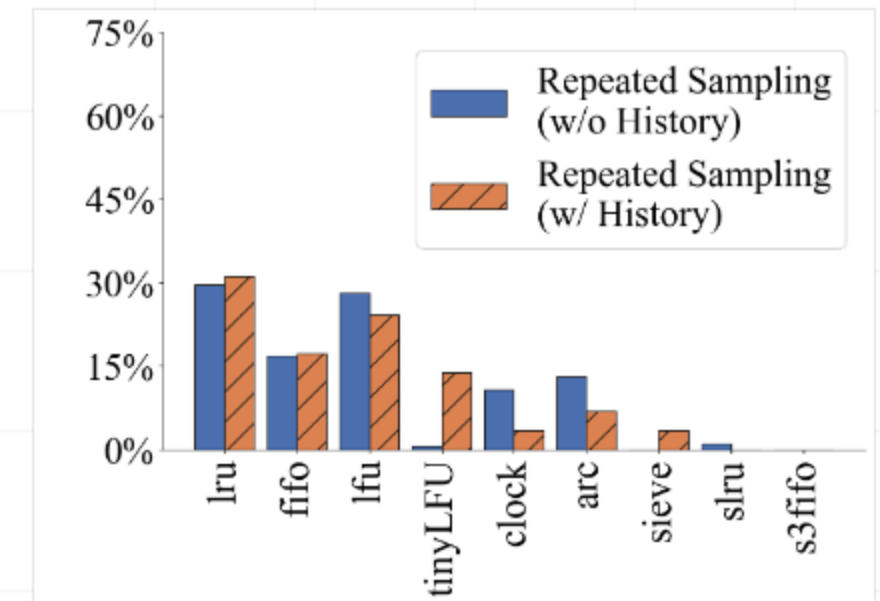
- LLMs have broad knowledge of existing algorithms — but struggle to invent genuinely new ones
- They exhibit **availability bias** : solutions cluster around well-known human heuristics
- The bias is consistent across three LLM backbones — an **architectural tendency** , not a model quirk



GPT-4o

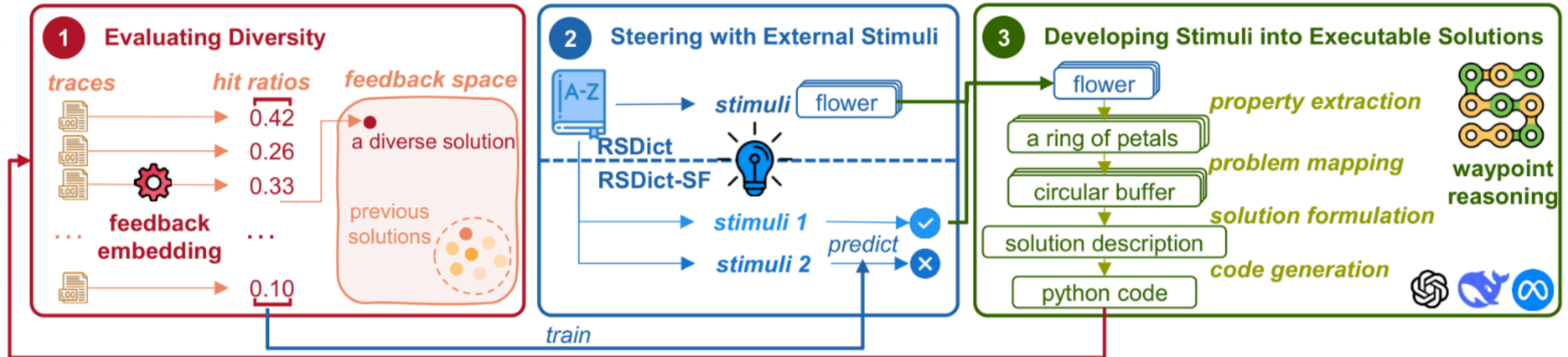


Llama 3.3-70B



DeepSeek-V3

MetaMuse: Three Self-Reflection Principles



① Performance-Based Diversity Evaluation

Measures diversity in measurable performance space, not abstract idea space

② External Stimuli Steering

Guides LLM ideation via external stimuli rather than internal randomness

③ Waypoint Reasoning

Constructs executable algorithms through structured waypoints, not free-form CoT

Optimization: Learning to Steer Better

Builds on previous solutions to select the most effective stimuli for the next iteration. Uses Gaussian Process Regression trained on (stimuli \rightarrow diversity + performance) pairs from prior runs.

Train

①

Fit GP models on the history of stimuli sets and the diversity + performance of the solutions they produced

Predict

②

Generate two candidate stimuli sets; GP predicts expected diversity and usefulness for each

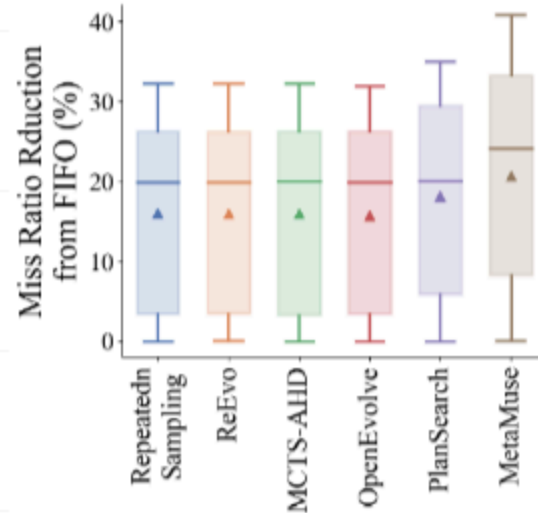
Select

③

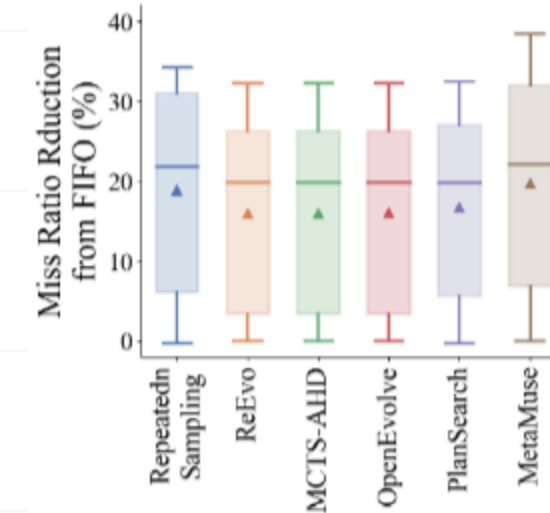
Choose the set that fits the current goal — *exploration* (diversity) or *exploitation* (performance)

Application 1: Cache Replacement

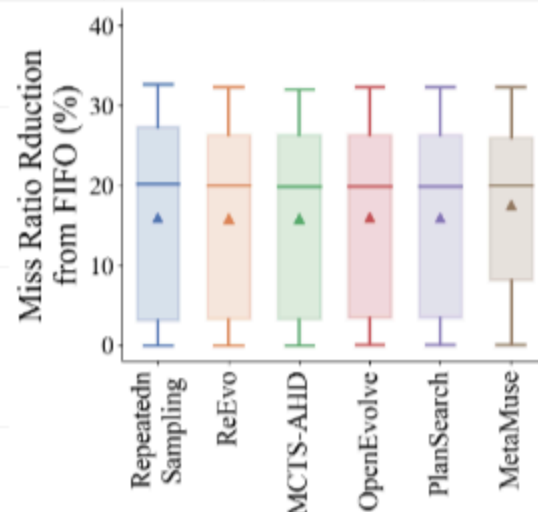
- Setup: 96 real-world workloads from 4 scenarios; 14 baselines (5 LLM-driven methods + 9 human heuristics)
- MetaMuse reduces cache miss ratios by up to 35.76%



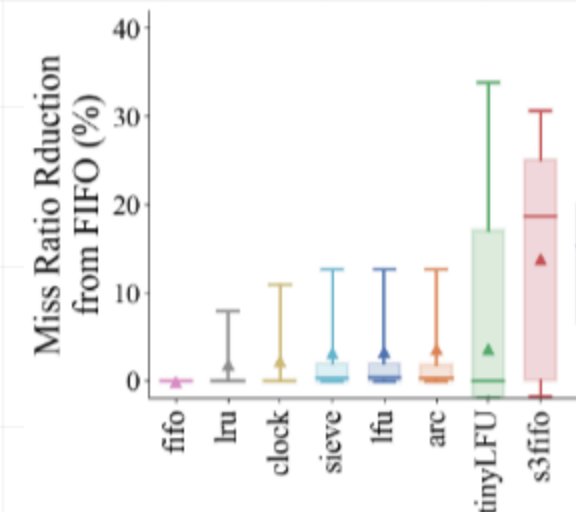
GPT-4o



Llama 3.3-70B



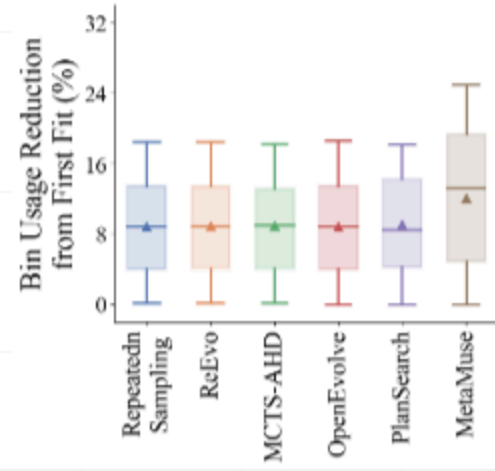
DeepSeek-V3



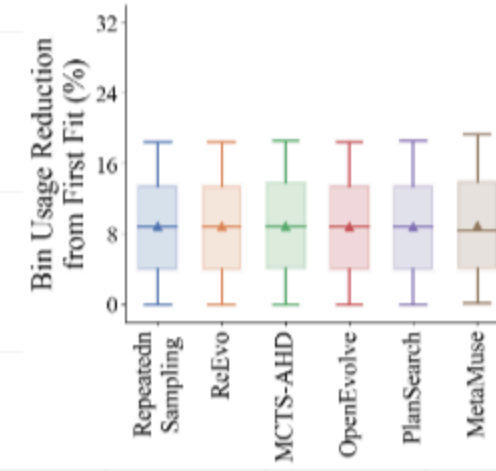
Human Heuristics

Application 2: Online Bin Packing

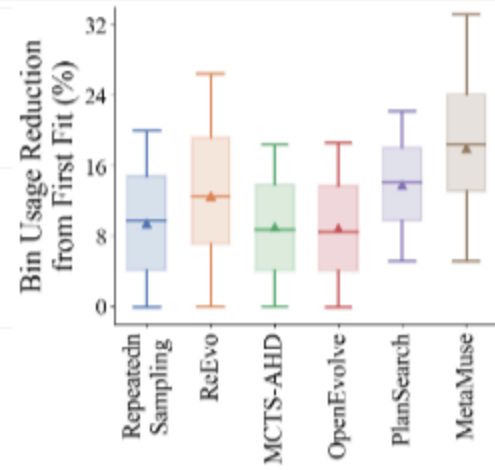
- Setup: 288 real-world workloads from 3 scenarios; 11 baselines (5 LLM-driven methods + 6 human heuristics)
- MetaMuse reduces bin usage by up to 30.93%



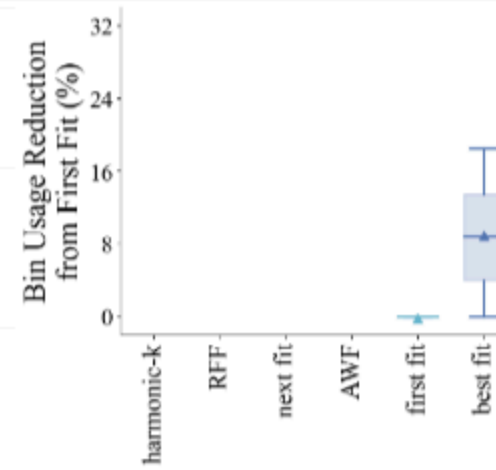
GPT-4o



Llama 3.3-70B



DeepSeek-V3



Human Heuristics

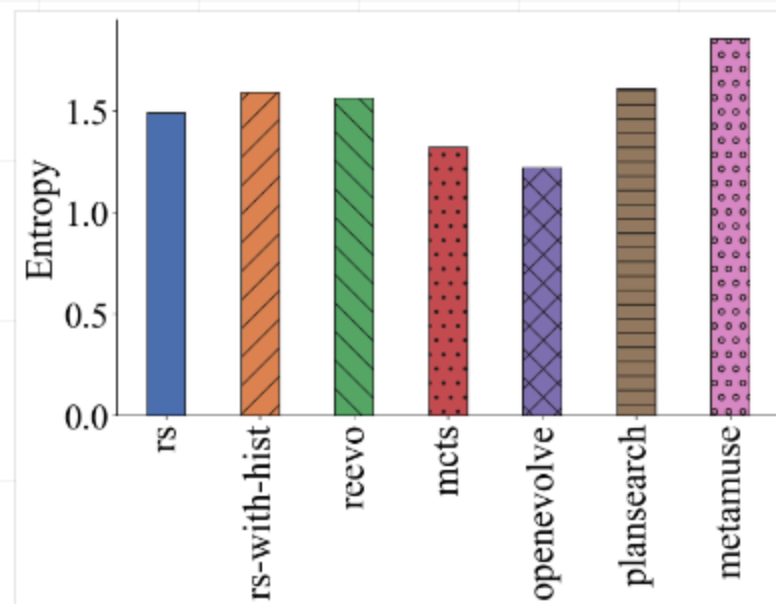
Less Bias, More Diversity

1.8x

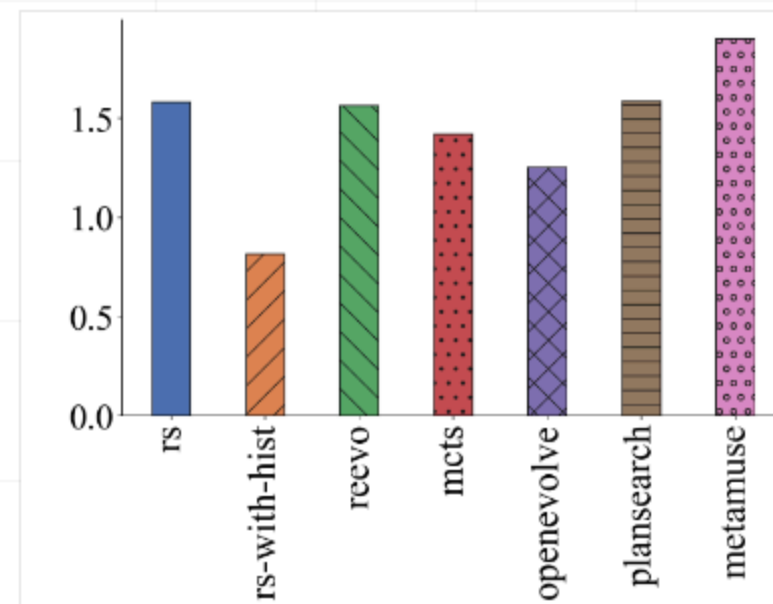
More diverse solutions vs. best baseline

1.3x

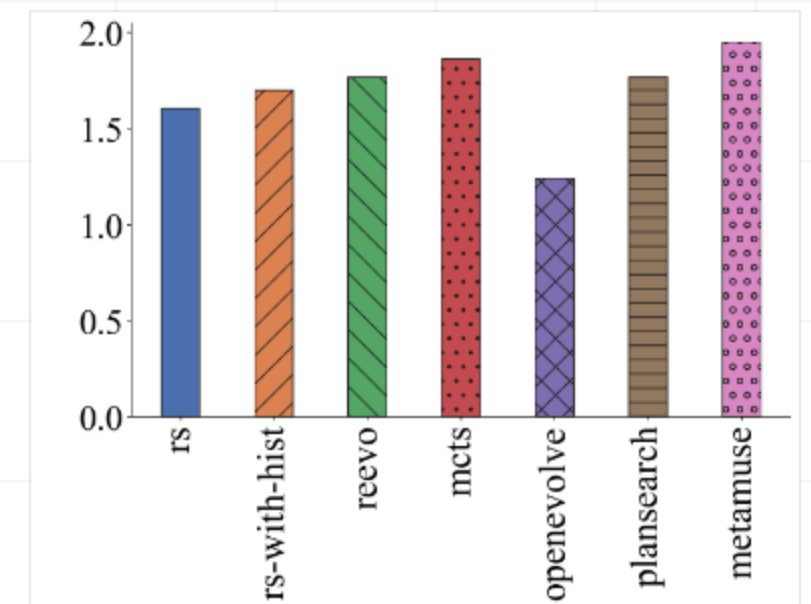
Higher solution distribution entropy



GPT-4o



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DeepSeek-V3

Summary: **What MetaMuse Achieves**

Bias Mitigation

Three self-reflection principles break LLMs' availability bias and push exploration beyond familiar human heuristics

Superior Diversity

1.8× more diverse solutions with 1.3× higher entropy — broadest solution coverage among all LLM-driven methods

Real-World Performance

Up to 35.76% cache miss reduction and 30.93% bin usage reduction on production cloud workloads

Adaptive Optimization

Using Gaussian Process Regression to balance exploration and exploitation through learned stimuli selection

 github.com/illinois-nsai/MetaMuse