



KeyWords: Image Restoration (IR), IR Transformer, LayerNorm (LN)

TLDR; LayerNorm disrupts spatial information, thus is not suitable for IR tasks.

Image Restoration aims to obtain clean RGB images, given degraded images as input.

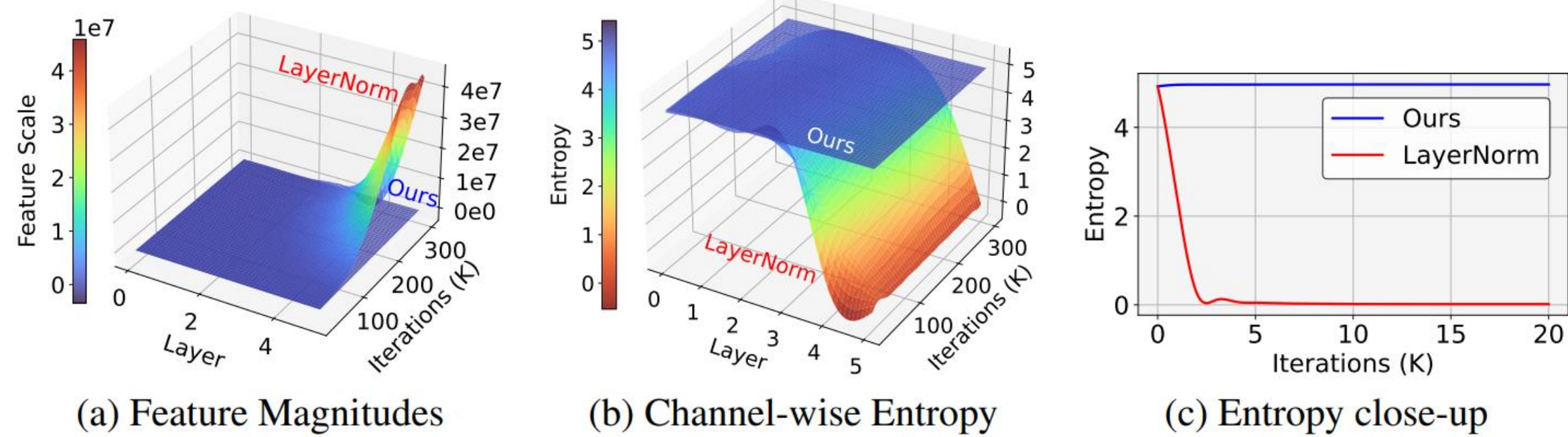
- Includes tasks such as Super-Resolution (SR), Denoising (DN), Deraining (DR), and JPEG Compression Artifact Removal (CAR).

Here, we focus on conventional **IR Transformers** that uses **LayerNorm (LN)**

- This includes representative backbone models such as SwinIR, HAT, DRCT
- We focus on the 1) per-token and 2) input independent normalization scheme of LN.

Observation and Key Motivation

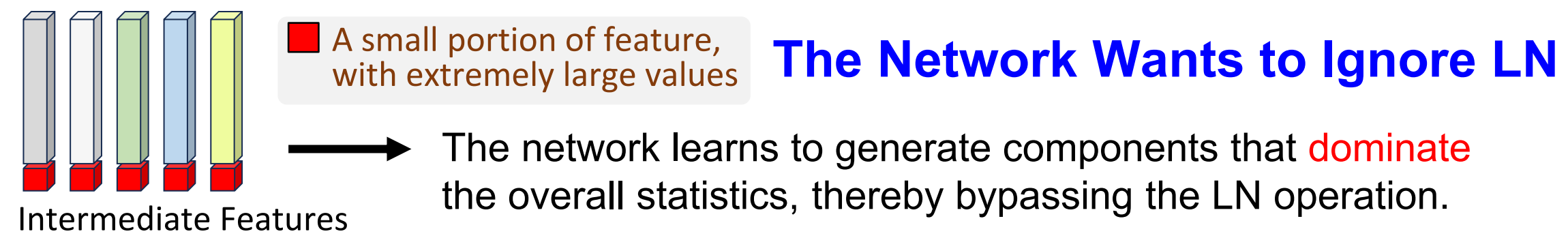
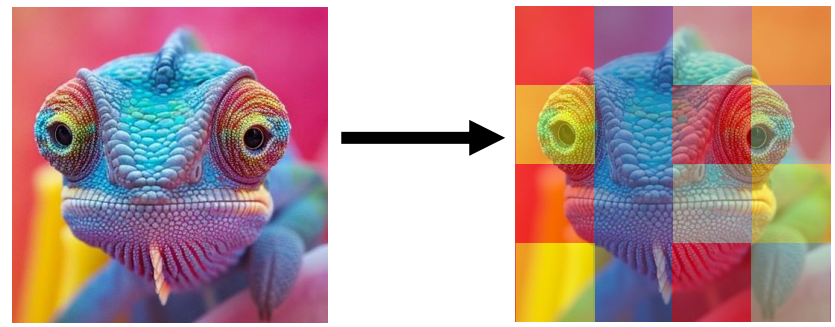
Observation of Extreme Feature Statistics under Vanilla LN



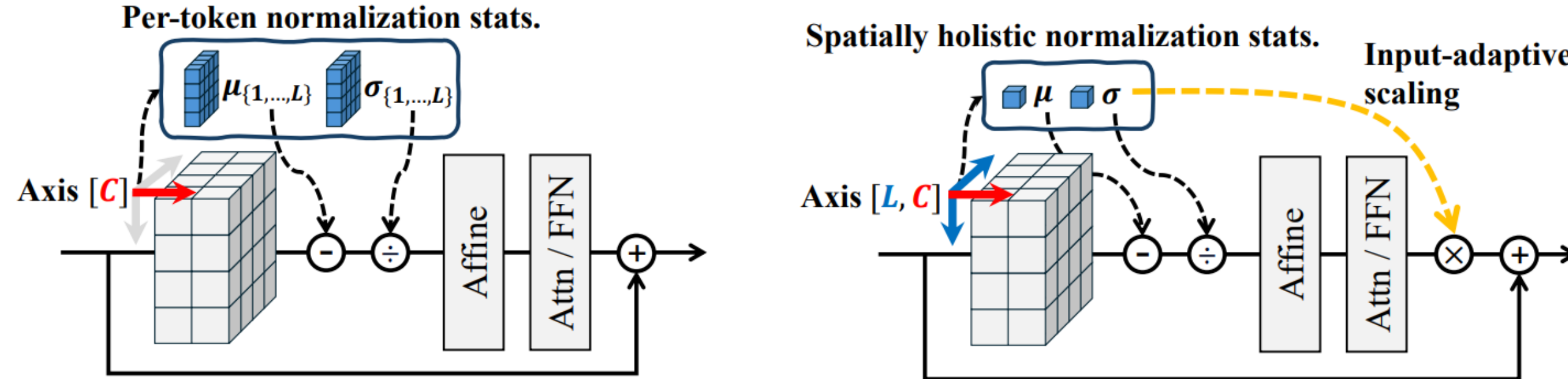
- Under vanilla LN, feature magnitude diverges up to **million-scale**, and channel-wise Entropy **collapses** (i.e., there exists extremely peaky channels)

Conflicts btw LN and IR

- LN works in a Per-token manner:**
→ Disrupts spatial correlation between tokens/pixels.
- LN works in an Input-blind manner:**
→ Features are mapped into a unified space, thereby losing low-level statistics (e.g., contrast)



Method: Image Restoration Tailored LayerNorm (i-LN)



Per-token norm disrupts spatial relationship
Input-blindness removes input statistics

Do it in a spatially holistic manner
Restore the removed statistics

Pseudo-Code (LN vs i-LN)

```
def ffn_LN(x):
    skip = x.clone()
    mean, std = get_stats(x, dim=C)
    x = (x-mean)/std
    x = x * gamma + beta # Affine
    x = ffn(x)
    return x+skip
```

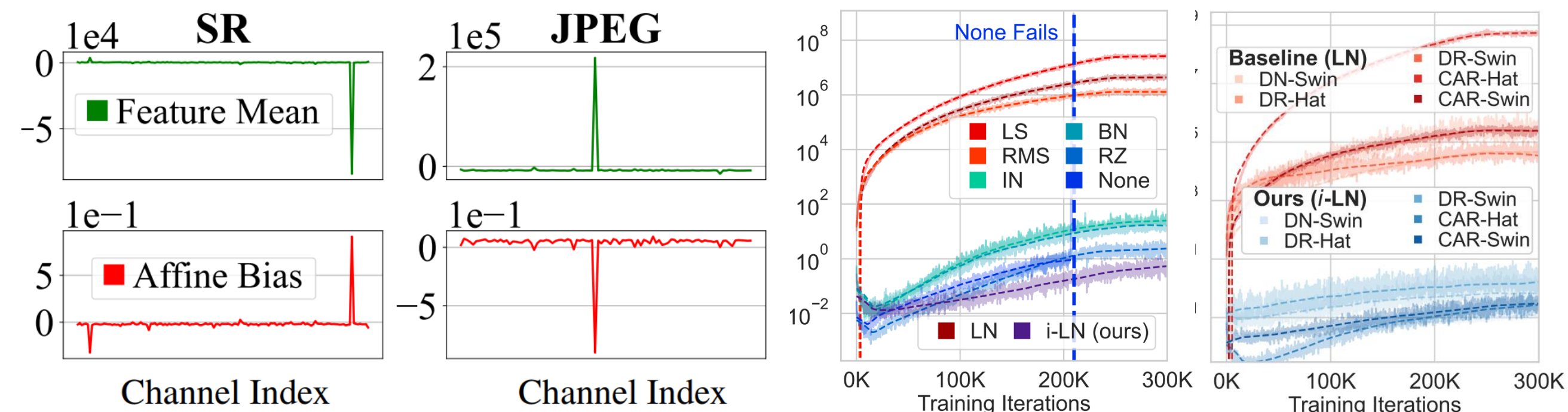
Vanilla LN

```
def ffn_iLN(x):
    skip = x.clone()
    mean, std = get_stats(x, dim=L,C)
    x = (x-mean)/std
    x = x * gamma + beta # Affine
    x = ffn(x) * std
    return x+skip
```

Proposed i-LN

Analysis

- Affine Params in vanilla LN → the network wants to cancel out the peaky channels
- Feature Mag. Under Various Norm scheme/ IR Task → Extreme features are observed in various IR tasks.



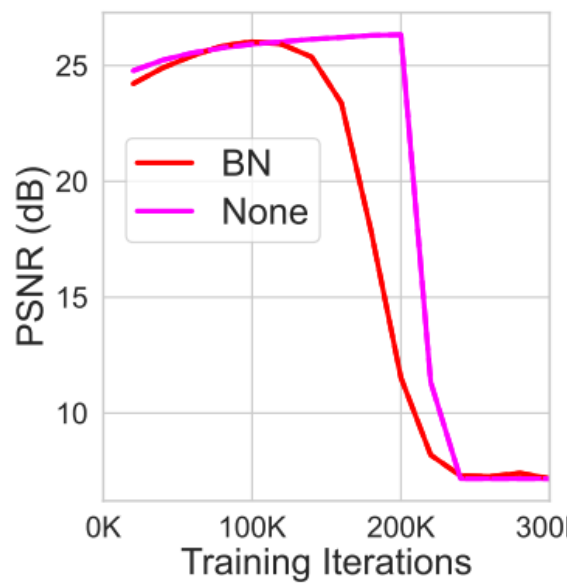
Experimental Results

- Experiment results on Super-Resolution (Comparing vanilla LN vs our i-LN) → HAT₁ indicates a lightweighted setting.

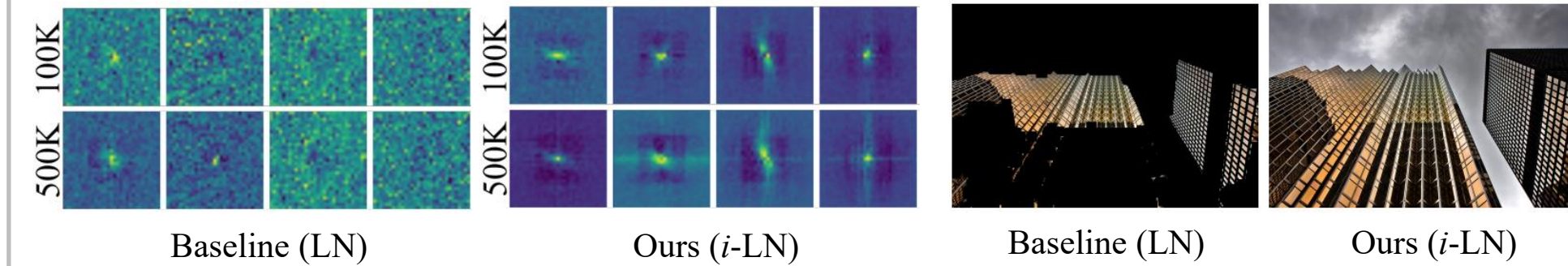
Backbone	Scale	Set5		Set14		BSD100		Urban100		Manga109	
		PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
HAT ₁ + LN	×2	38.14	.9610	33.78	.9196	32.19	.9000	32.16	.9297	38.84	.9778
HAT ₁ + i-LN	×2	38.37	.9619	34.08	.9218	32.42	.9028	33.32	.9385	39.69	.9794
DRCT ₁ + LN	×2	38.19	.9613	33.28	.9197	32.28	.9010	32.60	.9323	39.23	.9785
DRCT ₁ + i-LN	×2	38.23	.9614	33.86	.9206	32.31	.9014	32.79	.9344	39.40	.9788
HAT ₁ + LN	×4	32.51	.8992	28.79	.7876	27.68	.7411	26.55	.8015	31.01	.9150
HAT ₁ + i-LN	×4	32.72	.9019	29.01	.7915	27.84	.7456	27.17	.8167	31.82	.9228
DRCT ₁ + LN	×4	32.50	.8989	28.85	.7871	27.73	.7414	26.63	.8021	31.24	.9169
DRCT ₁ + i-LN	×4	32.57	.8997	28.91	.7887	27.76	.7426	26.79	.8063	31.41	.9188

- Comparison Against other Normalization Schemes (†: eval-mode.)

Idx	Method	SH	Set14		BSD100		Urban100		Manga109	
			PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
1	LayerNorm	✗	28.79	.7876	27.68	.7411	26.55	.8015	31.01	.9150
2	LayerScale	✗	28.89	.7887	27.76	.7426	26.75	.8058	31.37	.9178
3	RMSNorm	✗	28.88	.7879	27.74	.7417	26.67	.8037	31.24	.9165
4	ReZero	✓	28.81	.7861	27.70	.7406	26.41	.7964	31.05	.9147
5	None	✓	-	-	-	-	-	-	-	-
6	InstanceNorm†	✓	28.98	.7907	27.80	.7445	27.02	.8136	31.46	.9199
7	BatchNorm†	✓	28.95	.7901	27.80	.7442	26.70	.8123	31.39	.9186
8	i-LN (Ours)	✓	29.01	.7915	27.84	.7456	27.17	.8167	31.82	.9228



- Relative Position Embedding Visualization → Ours show improved spatial patterns
- Post-Training Quantization → Baseline fails under fp16



- Visual Comparison for Real-world x4 Super-Resolution with the HAT₁ Model

